

SOUND REPORT

Page# _____ **of** _____

Project Title _____ Location _____ Date _____

Dir. _____ Recordist _____ Boom Op. _____

Bits _____ Sample Freq. _____ Format _____ Recorder _____ Fr. Rate _____

SOUND ROLL: _____ **Head Tone:** _____

[illegible]

Abbreviations: GD = Good; NG = No Good; GT = Guide Track; RT = Room Tone; AMB = Ambience; WSFX = Wild Sound Effect; WD = Wild Dialogue

NOTES: