**SOUND REPORT Page# \_\_\_\_\_\_ of \_\_\_\_\_**

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| Project Title \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ | | | | Location \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ | | | | Date \_\_\_\_\_\_\_\_\_\_ |
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| Dir.\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ | | Recordist \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ | | | | Boom Op. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ | | |
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| Bits \_\_\_\_\_\_\_\_\_ | Sample Freq. \_\_\_\_\_\_\_\_\_\_ | | Format \_\_\_\_\_\_\_\_\_ | | Recorder \_\_\_\_\_\_\_\_\_\_\_ | | Fr. Rate \_\_\_\_\_\_\_ | |
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**SOUND ROLL:** \_\_\_\_\_\_\_\_\_ **Head Tone:** \_\_\_\_\_\_\_\_\_

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| **PNO #** | **Duration / T.C.** | **SCENE** | **TAKE** | **COMMENTS** | **Ch. 1** | **Ch. 2** | **Ch. 3** | **Ch.4** |
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| Abbreviations: GD = Good; NG = No Good; GT = Guide Track; RT = Room Tone; AMB = Ambience; WSFX = Wild Sound Effect; WD = Wild Dialogue | | | | | | | | |

**NOTES:**