

WEBSITE RESOURCE W16.1

Digital devices and the 5Cs

Do this individually first, then compare your list with a friend's.

List your own use of digital devices in the last week, noting how they have fulfilled any of the 5Cs outlined in the Introduction to Part Four of the book which contribute to future learning. These are: Critical thinking, Communication, Collaboration, Creativity, Cultural experience. For example, you may have used your phone to communicate with friends and family; watched a music video on your iPad in line with your own cultural choices; read a blog about children's use of videogames and developed your critical thinking about the issues; played a collaborative computer game which may also have been a creative experience . . .

Digital device	Critical thinking, Communication, Collaboration, Creativity, Cultural experience

Classroom applications

Still working with a friend, think about how any of these might be used in the classroom. For example, if you read a blog during the week, you might think of asking children to research and read blogs to enhance their critical thinking, or if you listened to music you may want to ask the children what they listen to and explore the poetic qualities of their chosen music – rap and pop lyrics are all part of the realm of poetry and contribute to an individual's cultural experience (or capital) and writing song lyrics is, of course, a creative, and possibly collaborative act.