



5.4 | Apply: Concept Map for Jewelry Making Workshop

Scenario:

You have been asked to lead a jewelry workshop by a local leisure education organization. There are many things you could teach the participants, but you have only two days for the workshop. What should you cover? In the diagram below, dependencies and relationships are indicated by arrows and each topic in a circular node is dependent on all the topics that have arrows leading to it. Dashed arrows indicate that there is not a dependency if project materials are pre-selected and provided for learners. Topic bubbles that generate more arrows indicate that many other topics are dependent on them and they should therefore take precedence over other topics. The colors indicate final designer decisions on topics to cover (essential topics that *must* be covered are green, topics to cover if time permits are yellow, and red indicates advanced topics or topics unrelated to most other topics). If you covered the green topics in your workshop, and in a few months offered an advanced two-day workshop, what topics do you think you could cover? Does this diagram supply all you need to make that determination?

