

# The Problem of Scale

## The Hobbit Movies

↔ 3 hours

## Wagner's Ring Cycle

↔ 16 hours

## Average Console Game

↔ 15 - 40 hours

## World of Warcraft or Lord of the Rings Online

↔ 100's and 100's of hours...



From the Book, *COMPOSING MUSIC FOR GAMES*

by Chance Thomas

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