

Media Today, 6th Edition

Recommended Readings

Chapter 14: The Video Game Industry

- Video games need more women – and asking for that won't end the world
<https://www.theguardian.com/technology/commentisfree/2014/feb/19/video-games-need-more-women-female-characters>
- Video games can never be art
<http://www.rogerebert.com/rogers-journal/video-games-can-never-be-art>
- The Dark Future of Freemium Games, and How We Can Avoid It
<http://www.ign.com/articles/2012/07/20/the-dark-future-of-freemium-games-and-how-we-can-avoid-it>
- These People Are Making the Creator of 'Candy Crush' Rich
<http://mashable.com/2014/02/20/candy-crush-saga-addicts/#aLzIJmOSQsqH>
- Angry Birds Movie' Is Part of App Developer's Big Picture
http://www.nytimes.com/2016/05/16/business/media/angry-birds-movie-is-part-of-app-developers-big-picture.html?_r=0
- How Much Do You Know About Video Games?
<https://www.esrb.org/about/video-game-industry-statistics.aspx>