FOR PROJECTS AND FIELD ACTIVITIES

base

1. Try out a popular educational software program, such as Kidspiration, according to the instructions. Create your own project. Take notes about what students will need to know about using the program. Share your project with students in a classroom as a model on which they can their own projects.
2. Visit a library media center and ask to preview several children's films for your present or future grade level. Start a resource file of film titles that you feel would enhance the literacy curriculum for that grade level. Alternatively, research various online video sites and preview clips to create a list of titles.
3. Browse online sites created specifically for using technology to scaffold instruction for English learners and to help them learn English. Take notes on ideas that would be useful for your own classroom.

4. Create an online scavenger hunt for students at a specific grade level, based on a topic
the students may study, such as spiders. Try it out with students of that grade and report the
results back to your class.