

# What's on the CD



**A**LL SOURCE FILES SHOWN are provided to you for exploratory and educational reasons. I know the value of seeing how other people build their source files and how they can often lift the veil of confusion. Keep in mind all of these source files are protected by copyright and can not be used for commercial reasons. In some cases I have used actual photographs of people or images that I shot myself. In some cases the images are from istockphoto.com®, an ever-growing independent library of royalty-free photographs, vector illustrations, Flash files, and video clips and membership is free. I have also used images from Adobe® Stock Images which can only be accessed via Adobe® Bridge and features millions of images from several top collections. PhotoObjects.net is another great resource for royalty-free images and offers several different subscription options.

## Design styles



mudbubble\_dog.fl



andrea.fl



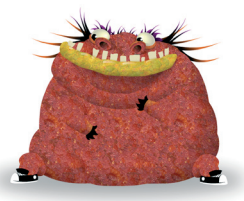
becky.fl



monkey.fl



leapfrog.fl



grotto.fl



girl.fl



puck.fl



mudbubble\_boy.fl



hulagirl.fl



flower.fl

## Transformation & distortion



free\_transform.fl

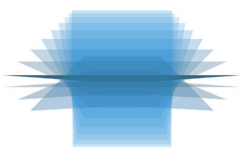


free\_transform\_vector.fl

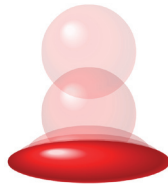


evil\_mime.fl

# How to Cheat in Flash



card\_flip.fl



squash\_stretch.fl



butterfly.fl

## Masking



globe.fl



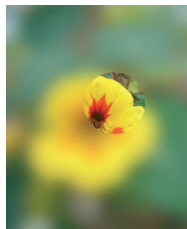
flag.fl



iris.fl

writing

writing\_masked.fl



focus\_image.fl



spotlight.fl

## Motion tips & tricks



witch.fl



mudbubble\_boy.fl



hulagirl.fl



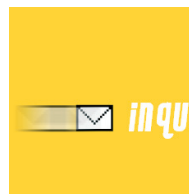
8ball.fl



flying\_text  
flying\_text.fl



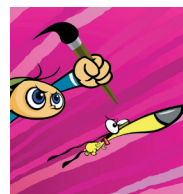
keyframer\_banner.fl



textblur\_filter.fl



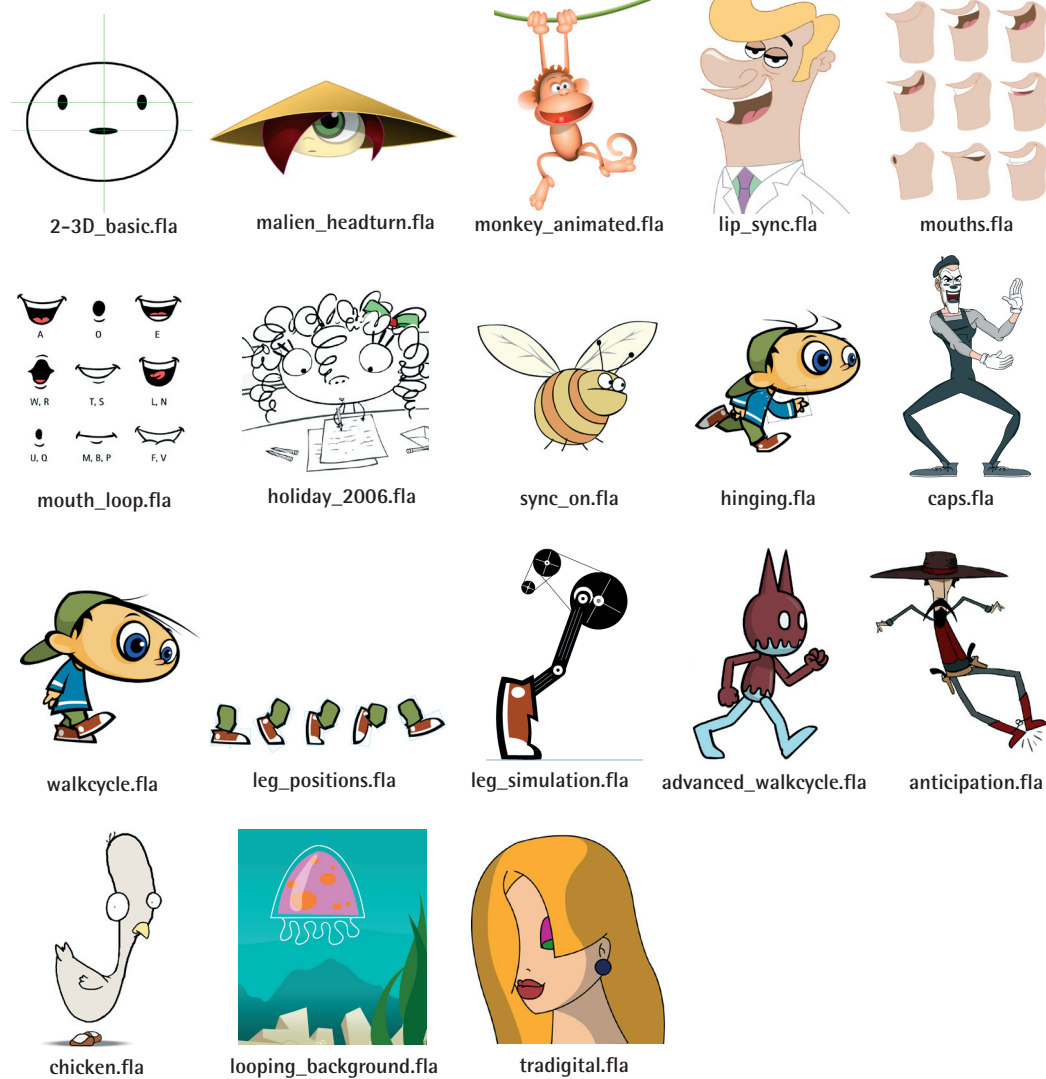
cowboy.fl



background\_blur.fl

# What's on the CD

## Character animation



## Flash to video



# How to Cheat in Flash

## Animation examples



superbusy.fl



page\_turn.fl



smoke\_gradients.fl



smoke\_shape.fl



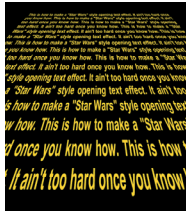
smoke\_steam.fl



fireworks.fl



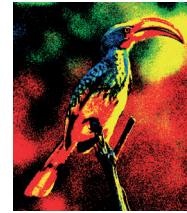
soft\_reveal.fl



starwarstext.fl



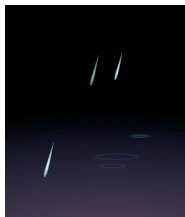
filter\_effects.fl



filter\_effects\_2.fl



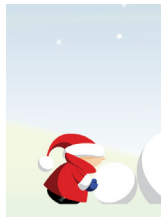
vertigo.fl



rain.fl



fire.fl



mudbubble\_holiday\_  
2005.fl

## Working with sound



Yahoo\_super\_  
messengers.fl



dynamic\_sounds\_AS3.fl

## Working with video



pbs\_btl.fl



cone.fl

# What's on the CD

## Interactivity



event\_handling\_  
AS3 fla



event\_handling\_  
AS2 fla



drag\_drop\_AS3 fla



drag\_drop\_AS2 fla



constrained\_drag\_  
drop\_AS3 fla



event\_handling\_  
AS2 fla



pause\_AS3 fla



pause\_AS2 fla



image\_loader\_AS3 fla



image\_loader\_AS2 fla

## Going mobile



luv\_i2fly fla



FPS-Meter Lite2.mxp

## Extending Flash



AutoColor.mxp

CreateMaskingLayer.mxp

CustomZoom.mxp

DefaultColorsMX2004.mxp

Easy Palette.mxp

EnterGraphCurFrame.mxp

FrameAllLayers.mxp

KeyAllLayers.mxp

Label Jumper.mxp

Rotoscope.jsfl

SkipAround.mxp

SquashAndStretch.mxp

SwapColorsMX2004.mxp

SymbolizeFrames.mxp

ViewLayer.mxp

drawGuide.mxp

frameEdit.mxp

frameExit.mxp

layercolor.mxp

libAppend.mxp

mergeLayers.mxp

MultiSwap.mxp

NewAnimClip.mxp

TimingChart.mxp

toggleGuide.mxp

toggleOutline.mxp

traceSequence.mxp

tween2keys.mxp

Apply Motion Tween.jsfl

Apply Shape Tween.jsfl

mudbubble\_Pause.mxp

mudbubble\_FPSMeter.mxp

BitmapSmoothingMultiple.jsfl

BitmapSmoothingSelected.jsfl

Filter Set Selection.jsfl

Filter Set All.jsfl

Camera.mxp

StageCrop.jsfl

## Trial software

Jugglory22Evaluation.exe

CreatorEvaluation.exe