

## Kirkwall Regatta

The format of Kirkwall Regatta was changed this year, with racing on Friday evening, Saturday and Sunday.

The Friday evening race was a handicap Pursuit Race. The lone Snipe, *Go Quickly Red*, was the first boat away but within twelve minutes had been convincingly overtaken by the Wayfarer, *Smyrill*, which went on to win the race. *Go Quickly Red* held on to second place for almost the whole race but shortly before the final mark of the course before the finish became involved in a tack and cover match with a Laser. The Laser eventually won the battle and moved into second place. *Go Quickly Red* made an infringement at the end of the battle and had to do a 720 degree turn. That allowed the 505 *Best Kens* to sneak through to take third place.

Saturday saw one race in the morning and two races in the afternoon. Snipes taking part were *Aquamania*, *Bonxie*, *Go Quickly Red*, *Nemo*, *Prawn Pie*, *Mercury Too*, *Silver Fern* and *Valhalla*. In the first race, the first three places in the Snipe section went to *Nemo*, *Bonxie* and *Go Quickly Red*. In the section for Mixed Centreboards in the second race, *Nemo* was first Snipe. In the Allcomers section of the third race, *Go Quickly Red* was first Snipe. Pictured above right is *Nemo* claiming right of way over the incoming ferry.

The race on Sunday was a one and a half hour average lap race. The conditions were much windier than they had been on the Saturday. The only Snipe planning to sail was *Go Quickly Red* but, after a few near capsizes in the gusts, Malcolm and Alastair decided not to start. Only a very few boats went on to complete the race and the Wayfarer, *Smyrill* looked impressive planing along with her spinnaker flying as she was handled expertly by Jimmy Clouston.