

Boat/Helm Combination		3 Aug			10 Aug			17 Aug			24 Aug			31 Aug			Race	No. of	Adjust Points	Total
Boat	Helm	R1	R2	R3	R1	R2	R3	R1	R2	R3	R1	R2	R3	R1	R2	R3	Points	DNS	For DNS	Points
Scooby	Donnie Hall	6	4	6	1	1	1				4	5		5	3	5	41	0	0	41
Bonxie	James Burgon	4	2	1	DNF	DNF	DNF				1	2		2	1	2	15	3	33	48
Go Faster Blue	Edward Johnstone	1	1	4	DNF	DNF	DNF				3	4		3	4	4	24	3	33	57
Boreas	Ian Johnstone	3	3	2	DNF	DNF	DNF				2	3		4	5	3	25	3	33	58
Skeldro	Lewis Burgon	DNF	DNF	DNF	DNF	DNF	DNF				5	1		1	2	1	10	6	66	76
Tystie	Calum Miller	5	7	7	2	2	2				DNF	DNF		DNF	DNF	DNF	25	5	55	80
Go Quickly Red	Malcolm Tipler	2	5	3	DNF	DNF	DNF				DNF	DNF		DNF	DNF	DNF	10	8	88	98
Nemo	Antony Mottershead	7	6	5	DNF	DNF	DNF				DNF	DNF		DNF	DNF	DNF	18	8	88	106
Tic-Tac	Sheena Taylor	DNF	DNF	DNF	DNF	DNF	DNF				DNF	DNF		6	7	6	19	8	88	107
Nemo	Tony Miller	DNF	DNF	DNF	DNF	DNF	DNF				DNF	DNF		7	6	7	20	8	88	108
Fincantieri (V)	Andy Gibson				V	V	V													
Number of boats in race		7	7	7	3	3	3				5	5		7	7	7	Boats in Series		10	
																	Points per DNS		11	

2 DNF (Orange Cells) - Points equal to number of boats in race

3 DSQ (Purple Cells)- Points equal to number of boats in race plus 1 point

4 DNS (Yellow Cells) - Points equal to number of boats in series plus 1 point (has to be adjusted if change to number of boats in the series)