

Boat/Helm Combination		04-May			11-May			18-May			25-May						Race	No. of	Adjust Points	Total
Boat	Helm	R1	R2	R3	R1	R2	R3	R1	R2	R3	R1	R2	R3				Points	DNS	For DNS	Points
Bonxie	James Burgon	2	2	4				1	2	2	2	2	3				20	0	0	20
Scooby	Donnie Hall	4	4	3				4	3	5	6	4	4				37	0	0	37
Skeldro	Mark Taylor	1	1	1				2	5	4	DNS	DNS	DNS				14	3	30	44
Moonstone	Andrew Leslie	3	3	2				DNS	DNS	DNS	4	7	2				21	3	30	51
Go Quickly Red	Malcolm Tipler	DNS	DNS	DNS				DNS	DNS	DNS	1	1	1				3	6	60	63
Boreas	Ian Johnstone	DNS	DNS	DNS				3	1	1	DNS	DNS	DNS				5	6	60	65
Go Faster Blue	Edward Johnstone	DNS	DNS	DNS				DNS	DNS	DNS	3	3	5				11	6	60	71
Nemo	Edward Johnstone	DNS	DNS	DNS				5	4	3	DNS	DNS	DNS				12	6	60	72
Tystee	Antony Mottershead	DNS	DNS	DNS				DNS	DNS	DNS	5	5	6				16	6	60	76
Number of boats in race		4	4	4				5	5	5	6	6	6				Boats in Series		9	
																	Points per DNS		10	

- 1 Boat/Helm combination, low points, no discards - winner in each race highlighted in red
- 2 DNF (Orange Cells) - Points equal to number of boats in race
- 3 DSQ (Purple Cells) - Points equal to number of boats in race plus 1 point
- 4 DNS (Yellow Cells) - Points equal to number of boats in series plus 1 point (has to be adjusted if change to number of boats in the series)