

Q 1 How many Top Tricks does the partnership have here?

Declarer (West)	Dummy (East)
♠ 5 3	♠ A K 8 4 2
♥ A K T 8 7	♥ 9 6 3
♦ A 7 5 3	♦ 6 2
♣ 9 2	♣ Q J T

Q 2 What is the maximum number of tricks you could win in this suit?

Declarer (West)	Dummy (East)
♥ A K 9 6 3	♥ Q 4 2

Q 3 How would you play this suit?

Declarer (West)	Dummy (East)
♥ A K 9	♥ Q J 6 5 4 3

Q 4 How would you play this suit for the best result?

Declarer (West)	Dummy (East)
♥ A Q	♥ 5 3 2

Q 5 How would you play this suit for the best result?

Declarer (West)	Dummy (East)
♥ 6 3 2	♥ Q J T 8 5

Q 6 How would you play this suit for the best result?

Declarer (West)	Dummy (East)
♥ J 6 4	♥ A Q T 9

Q 7 How many tricks do you need to win to score a game in NT?

Q 8 What do you score if you are in a 1NT contract and you take 8 tricks (make 2)?

Q 9 How many HCP do you need to open 1NT?

Q 10 If partner opens 1NT is his hand balanced or unbalanced?

A2 You have 3 top honours. You might also win two more tricks if the suit divides 3 – 2 between the opponent’s two hands giving you a maximum trick tally of 5

A1 2 Spades (A & K), 2 Hearts (A & K),
1 Diamond (A) and 0 Clubs = 5

A 4 Play small card from dummy (East) and put in the Queen from West if the King is not played by South. You are taking a finesse. You hope that the King is in the South hand in which case you make both the Ace and the Queen. If North has the King you only win the Ace. You have a 50% chance of making both the Ace and the Queen

A3 Cash A and K first and then cross over to Dummy in order to cash the more available tricks. Cash top cards from the short hand first.

A6 Play the Jack from West and put on the 9 from East if the King does not appear from North. You are then still in the West hand to repeat the finesse if the Jack has won the trick. Get back to the West hand to take the finesse for a third time if you have been successful so far!

A5 Play a small card from declarer’s hand (West) and an honour from dummy (East) if North does not play the A or the K. If the A or K appears from North play a small card from Dummy. Return to Declarer’s hand (West) and repeat.
Play towards high cards

A8 You score 70 trick points (40 for the first trick in NT and 30 for subsequent tricks) Plus 50 Part score bonus

A7 You need to **take** 9 tricks.
i.e. you need to **Make** 3 tricks

Total 120 points

A10 Balanced

A9 12-14 HCP