



National Curriculum 2014: Art & Design Year 1 & Year 2 coverage

Art & Design

Purpose of study

Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

Aims

The national curriculum for art and design aims to ensure that all pupils:

- produce creative work, exploring their ideas and recording their experiences
- become proficient in drawing, painting, sculpture and other art, craft and design techniques
- evaluate and analyse creative works using the language of art, craft and design
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Key Stage 1

Year by Year Art & Design Curriculum:

	Autumn	Spring	Summer
Year 1	Portraits, Picasso	Houses & Homes, Wm Morris	Modelling with clay
Year 2	Still life, fruit drawings, pastels Bonfire pictures, pastels Pattern	Collage based on materials	Rainforest, colour, pattern, texture, Rousseau Watercolours, Douglas Hyde, Seaside

The timing of themes is provisional and may change.

Subject Content

Key Stage 1

Pupils should be taught:

- To use a range of materials creatively to design & make products
- To use drawing, painting & sculpture to develop & share their ideas, experiences & imagination
- To develop a wide range of art & design techniques in using colour, pattern, texture, line, shape, form & space
- About the work of a range of artists, craft makers & designers, describing the differences & similarities between different practices & disciplines, & making links to their own work.