

Year 1 programme of study (statutory requirements)

Number and place value

Pupils should be taught to:

- count to and across
 100, forwards and backwards, beginning with 0 or 1, or from any given number
- count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens
- given a number, identify one more and one less
- identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least
- read and write numbers from 1 to 20 in numerals and words

Addition and subtraction

Pupils should be taught to:

- read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs
- represent and use number bonds and related subtraction facts within 20
- add and subtract
 one-digit and two-digit
 numbers to 20,
 including zero
 solve one-step

problems that involve

addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 =

□ - 9

Multiplication and division

Pupils should be taught to:

solve one-step
 problems involving
 multiplication and
 division, by calculating
 the answer using
 concrete objects,
 pictorial
 representations and
 arrays with the

support of the teacher

Fractions

Pupils should be taught to:

- recognise, find and name a half as one of two equal parts of an object, shape or quantity
- recognise, find and name a quarter as one of four equal parts of an object, shape or quantity

Measurement

Pupils should be taught to:

- compare, describe and solve
 - practical problems for:lengths and heights (for example, long/short, longer/shorter, tall/short, double/half)
 - mass / weight (for example, heavy/light, heavier than, lighter than)
 - capacity and volume (full/empty, more than, less than, half, half full, quarter)
 - time (quicker, slower, earlier, later)
- measure and begin to record the following:
 - lengths and heights
 - lengths and neights
 - mass/weightcapacity and volume
 - time (hours, minutes, seconds)
- recognise and know the value of different denominations of coins and notes
- sequence events in chronological order using language (for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening)
- recognise and use language relating to dates, including days of the week, weeks, months and years
 tell the time to the hour and
- half past the hour and draw the hands on a clock face to show these times

Geometry: properties of shapes

Pupils should be taught to:

- recognise and name common 2-D and 3-D shapes, including:
 - 2-D shapes [for example, rectangles (including squares), circles and triangles]
 - 3-D shapes [for example, cuboids (including cubes), pyramids and spheres]

Geometry: position and direction

Pupils should be taught to:

 describe position, direction and movement, including whole, half, quarter and three-quarter turns

Y1 notes and Guidance (non-statutory)

Number and place value

Pupils practise counting (1, 2, 3...), ordering (for example, first, second, third...), or to indicate a quantity (for example, 3 apples, 2 centimetres), including solving simple concrete problems, until they are fluent.

Pupils begin to recognise place value in numbers beyond 20 by reading, writing, counting and comparing numbers up to 100, supported by objects and pictorial representations.

They practise counting as reciting numbers and counting as enumerating objects, and counting in twos, fives and tens from different multiples to develop their recognition of patterns in the number system (for example, odd and even numbers), including varied and frequent practice through increasingly complex questions.

They recognise and create repeating patterns with objects and with shapes.

Addition and subtraction

Pupils memorise and reason with number bonds to 10 and 20 in several forms (for example, 9 + 7 = 16; 16 7 = 9; 7 = 16 - 9). They should realise the effect of adding or subtracting zero. This establishes addition and subtraction as related operations.

Pupils combine and increase numbers, counting forwards and backwards.

They discuss and solve problems in familiar practical contexts, including using quantities. Problems should include the terms: put together, add, altogether, total, take away, distance between, difference between, more than and less than, so that pupils develop the concept of addition and subtraction and are enabled to use these operations flexibly.

Multiplication and division

Through grouping and sharing small quantities, pupils begin to understand: multiplication and division; doubling numbers and quantities; and finding simple fractions of objects, numbers and quantities.

They make connections between arrays, number patterns, and counting in twos, fives and tens.

Fractions

Pupils are taught half and quarter as 'fractions of' discrete and continuous quantities by solving problems using shapes, objects and quantities. For example, they could recognise and find half a length, quantity, set of objects or shape.

Pupils connect halves and quarters to the equal sharing and grouping of sets of objects and to measures, as well as recognising and combining halves and quarters as parts of a whole.

Measurement

The pairs of terms: mass and weight, volume and capacity, are used interchangeably at this stage.

Pupils move from using and comparing different types of quantities and measures using non-standard units, including discrete (for example, counting) and continuous (for example, liquid) measurement, to using manageable common standard units.

In order to become familiar with standard measures, pupils begin to use measuring tools such as a ruler, weighing scales and containers.

Pupils use the language of time, including telling the time throughout the day, first using o'clock and then half past.

Geometry: properties of shapes

Pupils handle common

2-D and 3-D shapes, naming these and related everyday objects fluently. They recognise these shapes in different orientations and sizes, and know that rectangles, triangles, cuboids and pyramids are not always similar to each other.

Geometry: position and direction

Pupils use the language of position, direction and motion, including: left and right, top, middle and bottom, on top of, in front of, above, between, around, near, close and far, up and down, forwards and backwards, inside and outside.

Pupils make whole, half, quarter and three-quarter turns in both directions and connect turning clockwise with movement on a clock face.



Year 2 programme of study (statutory requirements)

Number and place value

Pupils should be taught to:

- count in steps of 2, 3, and 5 from 0, and in tens from any number, forward or backward
- recognise the place value of each digit in a two-digit number (tens, ones)
- identify, represent and estimate numbers using different representations, including the number line
- compare and order
 numbers from 0 up
 to 100; use <, > and
 signs
- read and write
 numbers to at least
 100 in numerals
 and in words
- use place value and number facts to solve problems

Addition and subtraction

Pupils should be taught to:

- solve problems with addition and subtraction:
 - using concrete objects and pictorial representations, including those involving numbers, quantities and measures
 - applying their increasing knowledge of mental and written methods
- recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100
- add and subtract
 numbers using concrete objects, pictorial representations, and mentally, including:
 - a two-digit number and ones a two-digit number
 - a two-digit number and tens
 - two two-digit numbersadding three
- one-digit numbers
 show that addition of two numbers can be done in any order

(commutative) and

subtraction of one number from another

cannot

 recognise and use the inverse relationship between addition and subtraction and use this to check calculations and missing number problems

Multiplication and division

Pupils should be taught to:

- recall and use
 multiplication and
 division facts for the
 2, 5 and 10
 multiplication tables,
 including recognising
 odd and even
 numbers
- calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (×), division (÷) and equals (=) signs
- show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot
- solve problems

 involving
 multiplication and
 division, using
 materials, arrays,
 repeated addition,
 mental methods, and
 multiplication and
 division facts,
 including problems in

Fractions

Pupils should be taught to:

- recognise, find,
 name and write fractions ¹/₃, ¹/₄,
 ²/₄ and ³/₄ of a length, shape, set of objects or quantity
- write simple fractions for example, ¹/₂ of 6 = 3 and recognise the equivalence of ²/₄ and ¹/₂.

Measurement

Pupils should be taught to:

- compare and order lengths, mass, volume/capacity and record the results using >, < and =
- recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value
- find different combinations of coins that equal the same amounts of money
- solve simple problems

 in a practical context
 involving addition and
 subtraction of money
 of the same unit,
 including giving
 change
- compare and sequence intervals of time
- tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times.
- know the number of minutes in an hour and the number of hours in a day

Geometry: properties of shapes

Pupils should be taught to:

- describe the properties of 2-D shapes, including the number of sides and symmetry in a vertical line
- identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces
- identify 2-D
 shapes on the surface of 3-D shapes [for example a circle on a cylinder and a triangle on a pyramid]
- compare and sort common 2-D and 3-D shapes and everyday objects

Geometry: Sta

Pupils should be taught to:

direction

order and arrange combinations of mathematical objects in patterns and sequences

use

mathematical vocabulary to describe position, direction and movement. including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anti-clockwise

Statistics

Pupils should be taught to:

- interpret and construct simple pictograms, tally charts, block diagrams and simple tables
- ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity
- ask and answer
 questions about
 totalling and
 comparing
 categorical data





Y2 notes and guidance (non-statutory)

Number and place

Using materials and a range of representations, pupils practise counting, reading, writing and comparing numbers to at least 100 and solving a variety of related problems to develop fluency. They count in multiples of three to support their later understanding of a third.

As they become more confident with numbers up to 100, pupils are introduced to larger numbers to develop further their recognition of patterns within the number system and represent them in different ways, including spatial representations.

Pupils should partition numbers in different ways (for example, 23 = 20 + 3 and 23 = 10+13) to support subtraction. They become fluent and apply their knowledge of numbers to reason with, discuss and solve problems that emphasise the value of each digit in two-digit numbers. They begin to understand zero as a place holder.

Addition and subtraction

Pupils extend their understanding of the language of addition and subtraction to include sum and difference.

Pupils practise addition and subtraction to 20 to become increasingly fluent in deriving facts such as using 3 + 7 =10, 10 - 7 = 3 and 7 =10 - 3 to calculate 30 + 70 = 100. 100 - 70 = 30 and 70 = 100 - 30. They check their calculations, including by adding to check subtraction and adding numbers in a different order to check addition (for example, 5 + 2 + 1= 1 + 5 + 2 = 1 + 2 + 5). This establishes commutativity and associativity of addition.

Recording addition and subtraction in columns supports place value and prepares for formal written methods with larger numbers.

Multiplication and division

Pupils use a variety of language to describe multiplication and division.

Pupils are introduced to the multiplication tables. They practise to become fluent in the 2, 5 and 10 multiplication tables and connect them to each other. They connect the 10 multiplication table to place value, and the 5 multiplication table to the divisions on the clock face. They begin to use other multiplication tables and recall multiplication facts, including using related division facts to perform written and mental calculations.

which multiplication and division relate to grouping and sharing discrete and continuous quantities, to arrays and to repeated addition. They begin to relate these to fractions and measures (for example, $40 \div 2 = 20$, 20 is a half of 40). They use commutativity and inverse relations to develop

multiplicative reasoning (for

example, 4×5=20 and 20÷5

Pupils work with a range of

materials and contexts in

Fractions

Pupils use fractions as 'fractions of' discrete and continuous quantities by solving problems using shapes, objects and quantities. They connect unit fractions to equal sharing and grouping, to numbers when they can be calculated. and to measures, finding fractions of lengths, quantities, set of objects or shapes. They meet 3/4 as the first example of a non-unit fraction.

Pupils should count in fractions up to 10, starting from any number and using the $^{1}/_{2}$ and $^{2}/_{4}$ equivalence on the number line (for example, $1^{1}/_{4}$, $1^{2}/_{4}$ (or $1^{1}/_{2}$), $1^{3}/_{4}$, 2). This reinforces the concept of fractions as numbers and that they can add up to more than one.

Measurement

Pupils use standard units of measurement with increasing accuracy, using their knowledge of the number system. They use the appropriate language and record using standard abbreviations.

Comparing measures includes simple multiples such as 'half as high'; 'twice as wide'.

They become fluent in telling the time on analogue clocks and recording it.

Pupils become fluent in counting and recognising coins. They read and say amounts of money confidently and use the symbols £ and p accurately, recording pounds and pence separately.

Geometry: properties of shapes

Pupils handle and name a wider variety of common 2-D and 3-D shapes including: quadrilaterals and polygons, and cuboids, prisms and cones, and identify the properties of each shape (for example, number of sides, number of faces). Pupils identify, compare and sort shapes on the basis of their properties and use vocabulary

Pupils read and write names for shapes that are appropriate for their word reading and spelling.
Pupils draw lines and shapes using a straight edge.

precisely, such as

sides, edges,

vertices and

faces.

Geometry: position and direction

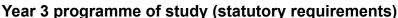
Pupils should work with patterns of shapes, including those in different orientations.

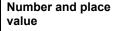
Pupils use the concept and language of angles to describe 'turn' by applying rotations, including in practical contexts (for example, pupils themselves moving in turns, giving instructions to other pupils to do so, and programming robots using instructions given in right angles).

Statistics

Pupils record, interpret, collate, organise and compare information (for example, using many-to-one correspondence with simple ratios 2, 5, 10).







Pupils should be taught to:

- count from 0 in multiples of 4, 8, 50 and 100; find 10 or 100 more or less than a given number
- recognise the place
 value of each digit in
 a three-digit number
 (hundreds, tens,
 ones)
- compare and order numbers up to 1000
- identify, represent and estimate numbers using different representations
- read and write
 numbers up to 1000
 in numerals and in words
- solve number problems and practical problems involving these ideas

Addition and subtraction

Pupils should be taught to:

- add and subtract numbers mentally, including:
 - a three-digit number and ones
 - a three-digit number and tensa three-digit
 - a three-digit number and hundreds
- add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction
- estimate the answer to a calculation and use inverse operations to check answers
- Solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction

Multiplication and division

Pupils should be taught to:

- recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables
- write and calculate
 mathematical statements for
 multiplication and division
 using the multiplication tables
 that they know, including for
 two-digit numbers times
 one-digit numbers, using
 mental and progressing to
 formal written methods
- missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objects

solve problems, including

Fractions

Pupils should be taught

- count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10
- recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators
- recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators
- recognise and show, using diagrams, equivalent fractions with small denominators
- add and subtract fractions with the same denominator within one whole (for example, ⁵/₇ + ¹/₇ = ⁶/₇)
- compare and order unit fractions, and fractions with the same denominators
- solve problems that involve all of the above

Measurement

Pupils should be taught to:

- measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml)
- measure the perimeter of simple 2-D shapes
- add and subtract amounts of money to give change, using both £ and p in practical contexts
- tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks
- estimate and read time
 with increasing accuracy
 to the nearest minute;
 record and compare time
 in terms of seconds,
 minutes and hours; use
 vocabulary such as
 o'clock, a.m./p.m.,
 morning, afternoon, noon
 and midnight
- know the number of seconds in a minute and the number of days in each month, year and leap year
- compare durations of events [for example to calculate the time taken by particular events or tasks]

Geometry: properties of shapes

Pupils should be taught to:

- draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them
- recognise that angles are a property of shape or a description of a turn
- identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle
- identify horizontal and vertical lines and pairs of perpendicular and parallel lines

Statistics

Pupils should be taught to:

- interpret and present data using bar charts, pictograms and tables
- and two-step and two-step questions[for example, 'How many more?' and 'How many fewer?'] using information presented in scaled bar charts and pictograms and tables

Y3 notes and guidance (non-statutory)

Number and place value

Pupils now use multiples of 2, 3, 4, 5, 8, 10, 50 and 100.

They use larger numbers to at least 1000, applying partitioning related to place value using varied and increasingly complex problems, building on work in year 2 (for example, 146 = 100 and 40 and 6, 146 = 130 and 16).

Using a variety of representations, including those related to measure, pupils continue to count in ones, tens and hundreds, so that they become fluent in the order and place value of numbers to 1000.

Addition and subtraction

Pupils practise solving varied addition and subtraction questions. For mental calculations with two-digit numbers, the answers could exceed 100.

Pupils use their understanding of place value and partitioning, and practise using columnar addition and subtraction with increasingly large numbers up to three digits to become fluent (see Appendix 1).

tion and Multiplication and division

Pupils continue to practise their mental recall of multiplication tables when they are calculating mathematical statements in order to improve fluency. Through doubling, they connect the 2, 4 and 8 multiplication tables.

Pupils develop efficient mental methods, for example, using commutativity and associativity (for example, $4 \times 12 \times 5 = 4 \times 5 \times 12 = 20 \times 12 = 240$) and multiplication and division facts (for example, using $3 \times 2 = 6$, $6 \div 3 = 2$ and $2 = 6 \div 3$) to derive related facts ($30 \times 2 = 60$, $60 \div 3 = 20$ and $20 = 60 \div 3$).

Pupils develop reliable written methods for multiplication and division, starting with calculations of two-digit numbers by one-digit numbers and progressing to the formal written methods of short multiplication and division.

Pupils solve simple problems in contexts, deciding which of the four operations to use and why. These include measuring and scaling contexts, (for example, four times as high, eight times as long etc.) and correspondence problems in which m objects are connected to n objects (for example, 3 hats and 4 coats, how many different outfits?; 12 sweets shared equally between 4 children; 4 cakes shared equally between 8 children).

Fractions

Pupils connect tenths to place value, decimal measures and to division by 10.

They begin to understand unit and non-unit fractions as numbers on the number line, and deduce relations between them, such as size and equivalence. They should go beyond the [0, 1] interval, including relating this to measure.

Pupils understand the relation between unit fractions as operators (fractions of), and division by integers.

They continue to recognise fractions in the context of parts of a whole, numbers, measurements, a shape, and unit fractions as a division of a quantity.

Pupils practise adding and subtracting fractions with the same denominator through a variety of increasingly complex problems to improve fluency.

Measurement

Pupils continue to measure using the appropriate tools and units, progressing to using a wider range of measures, including comparing and using mixed units (for example, 1 kg and 200g) and simple equivalents of mixed units (for example, 5m = 500cm).

The comparison of measures should also include simple scaling by integers (for example, a given quantity or measure is twice as long or five times as high) and this connects to multiplication.

Pupils continue to become fluent in recognising the value of coins, by adding and subtracting amounts, including mixed units, and giving change using manageable amounts. They record £ and p separately. The decimal recording of money is introduced formally in year 4.

Pupils use both analogue and digital 12-hour clocks and record their times. In this way they become fluent in and prepared for using digital 24-hour clocks in year 4.

Geometry: properties of shapes

Pupils' knowledge of the properties of shapes is extended at this stage to symmetrical and non-symmetrical polygons and polyhedra.

Pupils extend their use of the properties of shapes. They should be able to describe the properties of 2-D and 3-D shapes using accurate language, including lengths of lines and acute and obtuse for angles greater or lesser than a right angle.

Pupils connect decimals and rounding to drawing and measuring straight lines in centimetres, in a variety of contexts.

Statistics

Pupils understand and use simple scales (for example, 2, 5, 10 units per cm) in pictograms and bar charts with increasing accuracy.

They continue to interpret data presented in many contexts.





Year 4 programme of study (statutory requirements) Addition and Number and place Multiplication and **Statistics** Fractions (including decimals) Measurement Geometry: Geometry: subtraction division properties of position and value Pupils should be taught to: Pupils should be Pupils should be shapes direction Pupils should be Pupils should be Pupils should be taught to: taught to: taught to: recognise and show, using diagrams, taught to: taught to: Pupils should be Pupils should families of common equivalent taught to: be taught to: count in multiples of • recall multiplication and convert between interpret and fractions add and 6, 7, 9, 25 and division facts for different units of present subtract count up and down in hundredths; compare and describe 1000 multiplication tables up measure [for discrete and numbers with recognise that hundredths arise when to 12 × 12 classify example, positions continuous find 1000 more or up to 4 digits dividing an object by a hundred and kilometre to geometric on a 2-D data using using the use place value, known less than a given dividing tenths by ten. metre; hour to shapes, grid as appropriate formal written number and derived facts to minute] including coordinates graphical solve problems involving increasingly methods of multiply and divide in the first quadrilaterals methods, count backwards columnar harder fractions to calculate measure and mentally, including: and triangles, including bar quadrant addition and through zero to quantities, and fractions to divide multiplying by 0 and 1; calculate the based on their charts and subtraction include negative quantities, including non-unit fractions describe dividing by 1; perimeter of a properties and time graphs where numbers where the answer is a whole number multiplying together rectilinear figure movements sizes appropriate solve three numbers (including between recognise the place add and subtract fractions with the same estimate and identify acute squares) in positions comparison, recognise and use factor value of each use inverse denominator centimetres and and obtuse sum and as digit in a four-digit operations to pairs and recognise and write decimal equivalents difference angles and translations metres number check commutativity in compare and of a given problems of any number of tenths or answers to a • find the area of (thousands, mental calculations order angles unit to the using hundredths hundreds, tens, calculation rectilinear up to two right information left/right multiply two-digit and and ones) solve addition recognise and write decimal equivalents shapes by angles by size presented in and three-digit numbers by and counting order and compare up/down bar charts, to $\frac{1}{4}$; $\frac{1}{2}$; $\frac{3}{4}$ subtraction · identify lines of a one-digit number squares pictograms, numbers beyond two-step find the effect of dividing a one- or plot specified using formal written symmetry in tables and estimate, compare 1000 problems in layout points and two-digit number by 10 and 100, 2-D shapes other graphs contexts, and calculate identify, represent identifying the value of the digits in presented in draw sides • solve problems involving deciding different different to complete the answer as ones, tenths and and estimate multiplying and adding, which measures, hundredths orientations a given numbers using including using the operations including money polygon different round decimals with one decimal complete a and methods distributive law to in pounds and representations multiply two digit to use and place to the nearest whole number simple pence numbers by one digit, • round any number why symmetric compare numbers with the same read, write and integer scaling figure with to the nearest 10, problems and harder number of decimal places up to two convert time respect to a 100 or 1000 correspondence decimal places between specific line of solve number and problems such as n analogue and symmetry solve simple measure and money digital 12 and objects are connected practical problems involving fractions and to m objects 24-hour clocks problems that decimals to two decimal places involve all of the solve problems above and with involving increasingly large converting from positive numbers

hours to

minutes; minutes to seconds:

years to months;

weeks to days



read Roman

numerals to 100

(I to C) and know

that over time, the numeral system changed to include the concept of zero and place value



Y4 notes and guidance (non-statutory)

Number and place value Using a variety of

Using a variety of representations, including measures, pupils become fluent in the order and place value of numbers beyond 1000, including counting in tens and hundreds, and maintaining fluency in other multiples through varied and frequent practice.

They begin to extend their knowledge of the number system to include the decimal numbers and fractions that they have met so far.

They connect estimation and rounding numbers to the use of measuring instruments.

Roman numerals should be put in their historical context so pupils understand that there have been different ways to write whole numbers and that the important concepts of zero and place value were introduced over a period of time.

Addition and subtraction

Pupils continue to practise both mental methods and columnar addition and subtraction with increasingly large numbers to aid fluency (see Mathematics Appendix 1).

Multiplication and division

Pupils continue to practise recalling and using multiplication tables and related division facts to aid fluency.

Pupils practise mental methods and extend this to three-digit numbers to derive facts (for example $600 \div 3 = 200$ can be derived from $2 \times 3 = 6$). Pupils practise to become fluent in the formal written method of short multiplication and short division with exact answers (see Mathematics Appendix 1). Pupils write statements about the equality of expressions (for example, use the distributive law 39 $x 7 = 30 \times 7 + 9 \times 7$ and associative law $(2 \times 3) \times 4$ $= 2 \times (3 \times 4)$). They combine their knowledge of number facts and rules of arithmetic to solve mental and written calculations for example, $2 \times 6 \times 5 = 10 \times 6$

Pupils solve two-step problems in contexts, choosing the appropriate operation, working with increasingly harder numbers. This should include correspondence questions such as the numbers of choices of a meal on a menu, or three cakes shared equally between 10 children.

Fractions (including decimals)

Pupils should connect hundredths to tenths and place value and decimal measure.

They extend the use of the number line to connect fractions, numbers and measures.

Pupils understand the relation between non-unit fractions and multiplication and division of quantities, with particular emphasis on tenths and hundredths

Pupils make connections between fractions of a length, of a shape and as a representation of one whole or set of quantities. Pupils use factors and multiples to recognise equivalent fractions and simplify where appropriate (for example, $^{6}I_{9} = ^{2}I_{3}$ or $^{1}I_{4} = ^{2}I_{8}$). Pupils continue to practice adding and subtracting fractions with the same denominator, to become fluent through a variety of increasingly complex problems beyond one whole.

Pupils are taught throughout that decimals and fractions are different ways of expressing numbers and proportions.

Pupils' understanding of the number system and decimal place value is extended at this stage to tenths and then hundredths. This includes relating the decimal notation to division of whole number by 10 and later 100.

They practise counting using simple fractions and decimal fractions, both forwards and backwards.

Pupils learn decimal notation and the language associated with it, including in the context of measurements. They make comparisons and order decimal amounts and quantities that are expressed to the same number of decimal places. They should be able to represent numbers with one or two decimal places in several ways, such as on number lines.

Measurement

Pupils build on their understanding of place value and decimal notation to record metric measures, including money.

They use multiplication to convert from larger to smaller units.

Perimeter can be expressed algebraically as 2(a + b) where a and b are the dimensions in the same unit.

They relate area to arrays and multiplication.

Geometry: properties of shapes

Pupils continue to classify shapes using geometrical properties, extending to classifying different triangles (for example, isosceles, equilateral, scalene) and quadrilaterals (for example, parallelogram,

Pupils compare and order angles in preparation for using a protractor and compare lengths and angles to decide it

rhombus,

trapezium).

and compare lengths and angles to decide if a polygon is regular or irregular.

symmetric
patterns using a
variety of media to
become familiar
with different
orientations of
lines of symmetry;
and recognise line
symmetry in a
variety of
diagrams,
including where
the line of

symmetry does

not dissect the

original shape

Geometry: position, and direction

Pupils draw a pair of axes in one quadrant, with equal scales and integer labels. They read, write and use pairs of coordinates, for example (2, 5), including using coordinate-plot ting ICT tools.

Statistics

Pupils understand and use a greater range of scales in their representations.

Pupils begin to relate the graphical representation of data to recording change over time.





Year 5 programme of study (statutory requirements)

Number and place value

Pupils should be taught to:

- read, write,
 order and
 compare numbers
 to at least
 1 000 000 and
 determine the
 value of each digit
- count forwards or backwards in steps of powers of 10 for any given number up to
- 1 000 000
- interpret
 negative numbers
 in context, count
 forwards and
 backwards with
 positive and
 negative whole
 numbers,
 including through
 zero
- round any number up to 1 000 000 to the nearest 10, 100, 1000, 10 000 and 100 000
- solve number problems and practical problems that involve all of the above
- read Roman
 numerals to 1000
 (M) and recognise
 years written in
 Roman numerals

Addition and subtraction

Pupils should be taught to:

- add and
 subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and
- subtraction)
 add and
 subtract
 numbers
 mentally with
 increasingly
 large numbers
- use rounding to check answers to calculations and determine, in the context of a problem, levels of

accuracy

addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why

Multiplication and division

Pupils should be taught to:

- identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers.
- know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers
- establish whether a number up to 100 is prime and recall prime numbers up to 19
- multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers
- multiply and divide numbers mentally drawing upon known facts
- divide numbers up to 4
 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context
- multiply and divide whole numbers and those involving decimals by 10, 100 and 1000
- recognise and use square numbers and cube numbers, and the notation for squared (²) and cubed (³)
- solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes
- solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign
- solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates

Fractions (including decimals and percentages)

Pupils should be taught to:

- compare and order fractions whose denominators are all multiples of the same number
- identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths
- recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number [for example, $^2/_5 + ^4/_5 = ^6/_5 = 1^1/_5$]
- add and subtract fractions with the same denominator and multiples of the same number
- multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams
- read and write decimal numbers as fractions [for example, $0.71 = \frac{71}{100}$]
- recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents
- round decimals with two decimal places to the nearest whole number and to one decimal place
- read, write, order and compare numbers with up to three decimal places
- solve problems involving number up to three decimal places
- recognise the per cent symbol (%) and understand that per cent relates to "number of parts per hundred", and write percentages as a fraction with denominator 100, and as a decimal
- solve problems which require knowing percentage and decimal equivalents of $^{1}/_{2}$, $^{1}/_{4}$, $^{1}/_{5}$, $^{2}/_{5}$, $^{4}/_{5}$ and those with a denominator of a multiple of 10 or 25

Measurement Pupils should be taught

Pupils should be taug

- convert between different units of metric measure (for example, kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre)
- understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints
- measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres
- calculate and compare the area of rectangles (including squares) using standard units, square centimetres (cm²) and square metres (m²) and estimate the area of irregular shapes
- estimate volume [for example, using 1 cm³ blocks to build cuboids(including cubes)] and capacity[for example, using water]
- solve problems involving converting between units of time
- use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation including scaling

properties of shapes

Pupils should be taught to:

Geometry:

- identify 3-D shapes, including cubes and other cuboids, from 2-D representations
- know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles
- draw given angles, and measure them in degrees (°)
- identify:
- angles at a point and one whole turn (total 360°) angles at a point on a straight line and ½ a turn (total 180°)

- other multiples of 90°

- use the properties of rectangles to deduce related facts and find missing lengths and angles
- distingu
 ish between
 regular and
 irregular
 polygons based
 on reasoning
 about equal
 sides and

angles

Geometry: position and direction

Pupils should be taught to:

identify, describe and represent the position of a shape following a reflection or translation. using the appropriate language, and know that the shape has not

changed

Statistics Pupils should be

taught to:

• solve compariso n, sum and difference problems using information presented in a line graph

• complete, read and interpret information in tables, including timetables

Y5 notes and guidance (non-statutory)



Statistics

Pupils

connect

Number and place value

Pupils identify the place value in large whole numbers.

They continue to use number in context, including measurement. Pupils extend and apply their understanding of the number system to the decimal numbers and fractions that they have met so

They should recognise and describe linear number sequences (for example, 3, 3 1/2, 4, 4 1/2 ...), including those involving fractions and decimals, and find the term-to-term rule in words (for example, add 1/2).

Addition and subtraction

Pupils practise using the formal written methods of columnar addition and subtraction with increasingly large numbers to aid fluency (see **Mathematics** Appendix 1).

They practise mental calculations with increasingly large numbers to aid fluency (for example, 12462 - 2 $300 = 10 \ 162$).

Multiplication and division

Pupils practise and extend their use of the formal written methods of short multiplication and short division (see Mathematics Appendix 1). They apply all the multiplication tables and related division facts frequently, commit them to memory and use them confidently to make larger calculations.

They use and understand the terms factor, multiple and prime. square and cube numbers.

Pupils interpret non-integer answers to division by expressing results in different ways according to the context, including with remainders, as fractions, as decimals or by rounding (for example, $98 \div 4 = 98/4 = 24 \text{ r } 2 =$ $24^{1}/_{2} = 24.5 \approx 25$).

Pupils use multiplication and division as inverses to support the introduction of ratio in year 6, for example, by multiplying and dividing by powers of 10 in scale drawings or by multiplying and dividing by powers of a 1000 in converting between units such as kilometres and metres.

Distributivity can be expressed as a(b + c) = ab + ac.

They understand the terms factor, multiple and prime, square and cube numbers and use them to construct equivalence statements (for example, $4 \times 35 = 2 \times 2 \times 35$; $3 \times 270 = 3 \times 3 \times 9 \times 10 = 9^2 \times 10$

Pupils use and explain the equals sign to indicate equivalence, including in missing number problems (for example, 13 + 24 = 12 + 25; $33 = 5 \times \square$).

Fractions (including decimals and percentages)

Pupils should be taught throughout that percentages, decimals and fractions are different ways of expressing proportions. They extend their knowledge of fractions to thousandths and connect to decimals and measures. Pupils connect equivalent fractions > 1 that simplify to integers with division and other fractions > 1 to division with remainders, using the number line and other models, and hence move from these to improper and mixed fractions. Pupils connect multiplication by a fraction to using fractions as operators (fractions of), and to division, building on work from previous years. This relates to scaling by simple fractions, including fractions > 1.

Pupils practise adding and subtracting fractions to become fluent through a variety of increasingly complex problems. They extend their understanding of adding and subtracting fractions to calculations that exceed 1 as a mixed number. Pupils continue to practise counting forwards and backwards in simple fractions.

Pupils continue to develop their understanding of fractions as numbers, measures and operators by finding fractions of numbers and quantities. Pupils extend counting from year 4, using decimals and fractions including bridging zero, for example on a number line.

Pupils say, read and write decimal fractions and related tenths, hundredths and thousandths accurately and are confident in checking the reasonableness of their answers to problems. They mentally add and subtract tenths, and one-digit whole numbers and tenths. They practise adding and subtracting decimals, including a mix of whole numbers and decimals, decimals with different numbers of decimal places, and complements of 1 (for example, 0.83 + 0.17 = 1).

Pupils should go beyond the measurement and money models of decimals, for example, by solving puzzles involving decimals. Pupils should make connections between percentages, fractions and decimals (for example, 100% represents a whole quantity and 1% is 1/100, 50% is 50/100, 25% is 25/100) and relate this to finding 'fractions of'.

Measurement

Pupils use their knowledge of place value and multiplication and division to convert between standard units

Pupils calculate the perimeter of rectangles and related composite shapes, including using the relations of perimeter or area to find unknown lengths. Missing measures questions such as these can be expressed algebraically, for example 4 + 2b = 20 for a rectangle of sides 2 cm and b cm and perimeter of 20cm.

Pupils calculate the area from scale drawings using given measurements.

Pupils use all four operations in problems involving time and money, including conversions (for example, days to weeks, expressing the answer as weeks and days).

Geometry: properties of shapes

Pupils become accurate in drawing lines with a ruler to the nearest millimetre, and measuring with a protractor. They use conventional markings for parallel lines and right angles.

Pupils use the

term diagonal

and make conjectures about the angles formed between sides, and between diagonals and parallel sides, and other properties of quadrilaterals, for example using dynamic geometry ICT tools.

Pupils use angle

sum facts and

to make

deductions

angles and

problems.

about missing

relate these to

missing number

other properties

and translation in a variety of diagrams, including continuing to use a 2-D grid and coordinate s in the first

to the

axes.

Geometry:

position

direction

recognise

reflection

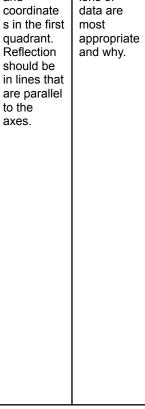
and use

and

Pupils

their work on coordinate s and scales to their interpretati on of time graphs. They begin to decide

which representat ions of data are most and why.





Year 6 programme of study (statutory requirements)



Number and place value

Pupils should be taught to:

- read, write, order and compare numbers up to 10 000 000 and determine the value of each digit
- round any whole number to a required degree of accuracy
- use negative numbers in context, and calculate intervals across zero
- solve number and practical problems that involve all of the above

Addition, subtraction, multiplication and division

Pupils should be taught to:

- multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication
- divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context
- divide numbers up to 4 digits by a two-digit number using the formal written method of short division where appropriate, interpreting remainders according to the context
- perform mental calculations, including with mixed operations and large numbers
- identify common factors, common multiples and prime numbers
- use their knowledge of the order of operations to carry out calculations involving the four operations
- solve addition and subtraction multi-step problems in contexts. deciding which operations and methods to use and why
- solve problems involving addition, subtraction, multiplication and division
- use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy

Fractions (including decimals and percentages)

Pupils should be taught to:

- use common factors to simplify fractions; use common multiples to express fractions in the same denomination
- compare and order fractions, including fractions
- add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions
- multiply simple pairs of proper fractions, writing the answer in its simplest form [for example, 1/4 ×
- divide proper fractions by whole numbers [for example, $\frac{1}{3} \div 2 = \frac{1}{6}$] associate a fraction with division and calculate decimal fraction equivalents [for example, 0.375] for a simple fraction [for example, 3/8]
- identify the value of each digit to three decimal places and multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal places
- multiply one-digit numbers with up to two decimal places by whole numbers
- use written division methods in cases where the answer has up to two decimal places
- solve problems which require answers to be rounded to specified degrees of accuracy
- recall and use equivalences between simple fractions, decimals and percentages, including in different contexts

Ratio and proportion

Pupils should be taught to:

- solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication and division facts
- solve problems involving the calculation of percentages [for example, of measures such as 15% of 3601 and the use of percentages for comparison
- involving similar shapes where the scale factor is known or can be found
- sharing and grouping using knowledge of fractions and

Algebra

Pupils should be taught to:

use simple

satisfy an

equation with

two unknowns

enumerate

possibilities of

two variables

combinations of

- formulae generate and describe linear number sequences
- express missing number problems algebraically find pairs of numbers that
- solve problems
- solve problems involving unequal multiples

Measurement

Pupils should be taught to:

- solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate
- use, read, write and convert between standard units. converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal
- three decimal places convert between miles and kilometres

notation to up to

- recognise that shapes with the same areas can have different perimeters and vice versa
- recognise when it is possible to use formulae for area and volume of shapes
- calculate the area of parallelograms and triangles - calculate, estimate
- and compare volume of cubes and cuboids using standard units, including centimetre cubed (cm3) and cubic metres (m3), and extending to other units [for example mm³ and

km³]

Geometry: properties of shapes

Pupils should be taught to:

- draw 2-D shapes using given dimensions and angles
- recognise, describe and build simple 3-D shapes, including making nets
- compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles. quadrilaterals. and regular
- polygons illustrate and name parts of circles including radius, diameter and circumference and know that the diameter is twice the radius recognise

angles where

they meet at a

point, are on a

straight line, or

are vertically

opposite, and

find missing

angles

position, and direction Pupils should

Geometry:

be taught to:

- cribe positions on the full coordinate grid (all four quadrants)
- dra w and translate simple shapes on the coordinate plane, and reflect them in the axes

Statistics

Pupils should be taught to:

- inter pret and construct pie charts and line graphs and use these to solve problems
- calc ulate and interpret the mean as an average



Y6 notes and guidance (non-statutory)



Number and place value

Pupils use the whole number system, including saying, reading and writing numbers accurately

Addition, subtraction, multiplication and division

Pupils practise addition, subtraction, multiplication and division for larger numbers, using the formal written methods of columnar addition and subtraction, short and long multiplication, and short and long division (see Mathematics Appendix 1).

They undertake mental calculations with increasingly large numbers and more complex calculations.

Pupils continue to use all the multiplication tables to calculate mathematical statements in order to maintain their fluency.

Pupils round answers to a specified degree of accuracy, for example, to the nearest 10, 20. 50 etc. but not to a specified number of significant figures.

Pupils explore the order of operations using brackets; for example, $2 + 1 \times 3 = 5$ and (2) $+ 1) \times 3 = 9.$

Common factors can be related to finding equivalent

Fractions (including decimals and percentages)

Pupils should practise, use and understand the addition and subtraction of fractions with different denominators by identifying equivalent fractions with the same denominator. They should start with fractions where the denominator of one fraction is a multiple of the other (for example, $\frac{1}{2}$ + $\frac{1}{8}$ = $\frac{5}{8}$) and progress to varied and increasingly complex

Pupils should use a variety of images to support their understanding of multiplication with fractions. This follows earlier work about fractions as operators (fractions of), as numbers, and as equal parts of objects, for example as parts of a rectangle. Pupils use their understanding of the relationship between unit fractions and division to work backwards by multiplying a quantity that represents a unit fraction to find the whole quantity (for example, if 1/4 of a length is 36cm, then the whole length is 36 ×

4 = 144cm). They practise calculations with simple fractions and decimal fraction equivalents to aid fluency, including listing equivalent fractions to identify fractions with common denominators.

Pupils can explore and make conjectures about converting a simple fraction to a decimal fraction (for example, $3 \div 8 = 0.375$). For simple fractions with recurring decimal equivalents, pupils learn about rounding the decimal to three decimal places, or other appropriate approximations depending on the context.

Pupils multiply and divide numbers with up to two decimal places by one-digit and two-digit whole numbers. Pupils multiply decimals by whole numbers, starting with the simplest cases, such as $0.4 \times 2 = 0.8$, and in practical contexts, such as

measures and money. Pupils are introduced to the division of decimal numbers by one-digit whole number, initially, in practical contexts involving measures and money. They recognise division calculations as the inverse of multiplication.

Pupils also develop their skills of rounding and estimating as a means of predicting and checking the order of magnitude of their answers to decimal calculations. This includes rounding answers to a specified degree of accuracy and checking the reasonableness of their answers

Ratio and proportion

Pupils recognise proportionality in contexts when the relations between quantities are in the same ratio (for example, similar shapes, recipes). Pupils link percentages or 360° to calculating angles of pie charts.

Pupils should consolidate their understanding of ratio when comparing quantities, sizes and scale drawings by solving a variety of problems. They might use the notation a:b to record their work.

Pupils solve problems involving unequal quantities for example, 'for every egg you need three spoonfuls of flour'. ³/₅ of the class are boys'. These problems are the foundation for later formal approaches to ratio and

proportion.

Algebra

Pupils should be introduced to the use of symbols and letters to represent variables and unknowns in mathematical situations that they already understand, such as:

- missin g numbers, lengths, coordinates and angles
- ae in mathematics and science
- equiva lent expressions (for example, a +b=b+a
- alisations of number patterns
- numb er puzzles (for example, what two numbers can add up to).

Measurement

Pupils connect conversion (for example, from kilometres to miles) to a graphical representation as preparation for understanding linear/proportional graphs.

They know approximate conversions and are able to tell if an answer is sensible

Using the number line. pupils use, add and subtract positive and negative integers for measures such as temperature.

They relate the area of rectangles to parallelograms and triangles, for example, by dissection, and calculate their areas, understanding and using the formulae (in words or symbols) to do this.

Pupils could be introduced to compound units for speed, such as miles per hour, and apply their knowledge in science or other subjects as

appropriate

Geometry: properties of shapes

Pupils draw shapes and nets accurately, using measuring tools conventional markings and labels for lines and angles.

Pupils describe the properties of shapes and explain how unknown angles and lengths can be derived from

known

measurements. These relationships miaht be expressed algebraically for example, d = 2 > r; a = 180 - (b +

Geometry: position and direction

Pupils draw and label a pair of axes in all four quadrants with equal scaling. This extends their knowledge of one quadrant to all four quadrants including the use of negative numbers.

and label rectangles (including squares), parallelograms and rhombuses. specified by coordinates in the four quadrants, predicting missing

for example,

vertex (a, b) to

(a-2, b+3); (a,

b) and (a+d, b+d) being

opposite vertices of a square of side

translating

Pupils draw

Pupils know coordinates using the properties of shapes. These might be expressed algebraically

Statistics

Pupils connect their work on angles, fractions and percentages to the interpretation of pie charts.

Pupils both

encounter and draw graphs relating two variables. arising from their own enquiry and in other subjects. They should

connect conversion from kilometres to miles in measurement to its graphical representation

when it is appropriate to find the mean of a data set