

Knowledge organiser:

Year 3 Tennis



Unit area: Net/wall games

Links to PE National Curriculum

- · Develop competence to excel in a broad range of physical activities
- · Are physically active for sustained periods of time
- Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions
- They should enjoy communicating, collaborating and competing with each other.
- They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success

Key Vocabulary

Space	Reactions	Serving	Return
Rally	Court	Net	Accuracy

Key skills

Physical

- Running
- Catching
- Throwing
- Striking
- Agility balance, coordination,

Social & Emotional

- Sportsmanship and fair play
- Resilience
- Collaboration

Thinking

- Decision making
- Understanding rules & techniques





Key Principles of Net/Wall games

Attacking	Defending
Scoring points	Limiting points
Aiming for space	Limiting space
Placement of an object	Returning an object consistently

Key rules

One bounce

In tennis, the ball is allowed to bounce once before returning.

Failing to return after one bounce results in conceding a point to your opposition

Court

The court is the playing space in which tennis is played, split in two halves by a net.

The ball must land in the court on your opponents half after striking the ball

Scoring

Scoring options:

- Opponent fails to return the ball over the net.
- Opponent fails to return the ball after one bounce
- Opponent lands the ball outside the court markings

Glossary

Serving

A serve is the technique used to start a game.

Throughout this unit we will explore a bounce serve

Returning

A return is the technique used to strike a moving ball.

There are two basic types of return shot:

- Forehand
- Backhand

Rallu

Striking the ball back and forth **continuously** with your opponent

Key questions

- 1. What technique/shot do we use to start a tennis match?
- 2. What technique/shot do we use to strike a moving tennis ball?
- 3. What do we call a sequence of continuous shots between opponents?

By the end of the unit I should...

- Have a basic understanding of principles for net/wall games
- Have a basic understanding of serving and returning techniques
- Start to display skills in skill specific tasks and games



Learning Journey - Y3 Tennis



Whole child criteria: Head | Hand | Heart

Year 2 (net/wall games)

- I can link actions together for example running, throwing and catching
- I can start to apply the correct action into games/tasks
- I am starting to show an understanding of what success looks like and how to improve
- I can coordinate my body to complete different tasks and challenges
- I can use a range of basic fundamental movement skills including running, jumping & throwing with control and some consistency
- · I can demonstrate throwing and striking accuracy
- · I can combine throwing/striking and catching skills in games
- I can receive with some consistency
- · I can work collaboratively with others
- I can display patience and resilience when completing tasks
- · I am willing to help others and receive feedback
- I have a basic understanding of what happens to my body as we exercise

Year 3

- I have an understanding of basic techniques used in net/wall games
- · I understand the importance of targeting space in 'attack'
- I am willing to receive feedback, and act on it to further develop my skills
- I can serve a ball with some control and consistency
- I can strike/return a moving ball with control and some consistency
- I am showing mastery in most, if not all FMS from KS1 including:
- Running
- Balance
- Throwing
- Catching
- Striking
- I can display resilience and effort when learning new skills
- I can play fairly with & against others in small games

Year 4

- I understand and can display a range of techniques used in net/wall games
- I have developed an understanding of basic strategies and tactics
- I can identify areas of strength and improvement in myself and others and offer feedback to improve
- I can serve/return a ball with greater control using different techniques
- · I can start to maintain a rally with a partner
- · I can start to apply skills into collaborative and competitive games
- I can work collaboratively and competitively with others
- I display effort in my work and show greater confidence in my actions

Other prior learning units (with similar transferrable skills)

- · Fundamental movement skills
- Target games
- Ball skills
- · Strike, catch, field
- Net/Wall games

Progression of physical skills

Year 2

- Running (M)
- Galloping (M)
- Side stepping (M)
- Jumping (M)
- Hopping (M)
- Rolling a ball (M)
- Throwing a ball (M)
- Kicking a ball (M)
- Catching skills (M)
- Starting to strike/ball a moving ball

Year 3

- Pupils will continue to develop, combine and apply throwing and receiving skills
- Pupils show mastery in most, if not all fundamental movement skills from KS1
- Pupils will develop agility, balance and coordination
- Pupils will develop hand-eye coordination
- Pupils will explore the use of different equipment when playing games

Year 4

- Pupils will start to explore more specific serving and returning skills
- Pupils will start to combine striking skills with their agility, balance and coordination to explore rallying
- Pupils will apply the following skills: agility, balance, coordination, striking, catching, throwing

