

KS3 Curriculum Overview | Drama | 2026-27 | YEAR 9 | DESIGNER

Y9	Autumn 1	Autumn 2	Spring 1 & 2	Summer 1	Summer 2
Topic	Introduction to Drama Design Explore the fundamentals to designing in theatre. Creative Project: Radio Play Inspired by Edgar Alan Poe you will create an original radio play. You will learn how to use foley sound, record, mix and transition between sound designs.  Sound	Live Theatre review: A Monster Calls Learn to critically evaluate theatre productions. This topic will focus on the use of sound in the production to create meaning.  Sound	Introduction to Lighting From the fundamentals of colour and shadow to artistic inspiration and use of technology.  Lighting Creative Project: Blood Wedding by Lorca Collaborate with a team of performers and designers to create your own sound design for an extract of this play.  Lighting	Written skills: Blood Wedding by Lorca Develop your knowledge and skills in writing about both performing and designing key extracts from this play.  Lighting and  Performing	A Taste of Honey: <i>by Shelagh Delaney</i> Explore this play, develop your understanding of the 1950s context, characters and themes. You will develop your knowledge and understanding of approaches to designing the set and costume for this text.  Set and  Costume
Assessment	Creative Project: Radio Play Assessment based on the process, outcome and evaluation of your sound design project.  Sound	Live Theatre review: A Monster Calls You will be assessed on a live theatre review of the production with a focus on sound design.  Sound	Creative Project: Blood Wedding by Lorca Assessment based on the process, outcome and evaluation of your lighting design project.  Lighting	Written skills: Blood Wedding by Lorca You will be assessed on how you would perform and design the lighting for an extract of the play.  Lighting and  Performing	A Taste of Honey: Assessment will be based on the designs you develop for Act 1 for the set and costume. These will be drawn and written about in detail  Set and  Costume
AOs	AO1 / AO2 / AO3	AO3	AO1 / AO2 / AO3	AO1 / AO2	AO1 / AO2
Assessment Objectives	AO1: Creating & directing (40%) Create, develop and refine ideas to communicate meaning in performance. Provide creative leadership in the creation and development of drama. AO2: Designing (40%) Apply design skills in live performance. AO3: Evaluating (20%) Analyse and evaluate their own work and the work of others.				