

Half termly skills curriculum map. Orange 1 - Louise Bruce. Autumn 1. 2020

<u>Literacy</u>	<u>MATHS</u>	<u>SCIENCE</u>	<u>ICT</u>	<u>PSD</u>
<p>Listening, engaging and responding to topic related stories- The Hungry Caterpillar and Titch</p> <p>Engaging in sensory stories and props.</p> <p>Recalling main events and exploring key characters.</p> <p>Finding and matching symbols.</p> <p>Role play and sensory play - planting/fruit and vegetables.</p> <p>Phonics – rhymes, environmental sounds and initial letter/sound recognition.</p> <p>Exploring and handling books.</p> <p>Practising early handwriting skills - fine motor/mark making/what’s in the bag activities/letter formation/writing frame.</p> <p>Little Chatterboxes and communication/interaction.</p>	<p>Number: counting skills, number rhymes, finding numbers of objects.</p> <p>Reading and writing numbers.</p> <p>Sustaining concentration and exploring materials.</p> <p>SSM: Length and size - comparing long/short and big/small.</p> <p>Pattern - exploring and creating patterns.</p> <p>Calculation: Finding numbers of objects.</p>	<p>Living things and life processes: Exploring plants, planting and growing.</p> <p>The Hungry Caterpillar - planting and looking after plants.</p> <p>Cutting and preparing fruit and vegetables.</p> <ul style="list-style-type: none"> - Food tasting. - Food grouping and colour recognition. - Likes and dislikes, -Very hungry caterpillar food diary. 	<p>Explore ICT programs and equipment.</p> <p>Including phonics and number rhymes and interactive games on IWB.</p> <p>To make choices and communicate about what we see.</p> <p>Symbols and switches to communicate meaning.</p>	<p>Personal targets.</p> <p>Turn taking.</p> <p>Sharing resources and play skills.</p> <p>To make choices.</p> <p>Establish new routines and expectations.</p> <p>Washing hands and keeping safe in our bubbles.</p> <p>Feelings and emotions.</p>
<p>Topic – <i>Plants and Growing</i></p>				

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<p><u>HUMANITIES</u> (RE, History, Geography)</p>	<p><u>SENSORY ACTIVITIES</u></p>	<p><u>PHYSICAL EDUCATION AND DEVELOPMENT</u></p>	<p><u>DESIGN TECHNOLOGY</u></p>	<p><u>CREATIVITY</u> (Art and Music)</p>
<p>Where do fruit and vegetables come from - exploring the environment (garden/vegetable patch/supermarket etc)</p> <p>Halloween</p>	<p>Intensive Interaction Sensory stories Sensory room Sensory music sessions - Mary/Karyn Sensory art sessions Sensory exploration/messy play Movement and interaction sessions (PE)</p>	<p>PE skills - music and movement developing coordination, Interaction and listening skills. Yoga/relax kids Swimming targets/Hydro Daily wake up shake up Daily mile Outdoor: scooter, swing, ball skills etc.</p>	<p>Cooking: exploring fruit and vegetables - fruit salads/kebabs, tasting, smoothies.</p> <p>Tasting/smelling herbs - make scented play dough.</p>	<p>Art: Natural resources - creating pictures and patterns using natural resources (leaves/petals/twigs etc) Printing using fruit/vegetables.</p> <p>Music: Rhymes and songs with repetition linked to topic. Music sessions - rhythm and musical instruments.</p> <p>Halloween crafts.</p>