

NATIONAL COMPETITION RULES 2019-2020

1 DEFINITIONS

'Board'	means the Scottish Rugby Board.
'Championship Committee'	means the Scottish Rugby Championship Committee.
'Championship Secretary'	means the person who deals with the day-to-day running of the National Competitions.
<u>'Club'</u>	<u>means any club, team or other body (as the context may require) which participates in a National Competition.</u>
'Competitions Committee'	means a committee elected or appointed to assist in the organisation of an individual National Competition.
'Competition Secretary'	means the person appointed by Scottish Rugby to act as Secretary to a Competitions Committee.
'Cup' and 'Women's Cup'	means such knock-out competitions as are designated as National Competitions by the Board and as the context may require.
<u>'International Clearance'</u>	<u>means the formal process under World Rugby Regulation 4 and Scottish Domestic Regulation 4.2 (Clearance to Play in another Union) whereby a Player is granted permission by both Unions to change the Union within which they are registered to play.</u>
<u>'Laws of the Game'</u>	<u>means the Laws of the Game as issued by World Rugby from time to time and a reference to a "Law" shall be to that Law as worded within the Laws of the Game.</u>
'Match'	means a match played or to be played in a National Competition.
'Minimum Operating Standards'	means the minimum standards and requirements issued by Scottish Rugby from time to time.
'National Competitions'	means the league and knock-out competitions designated as such by the Board from time to time and listed in Appendix 2.
'Player'	means any person who is named by a Club Team to participate in a Match.
'Primary <u>League Club</u>'	means the C l ub which currently holds the Player's registration and is responsible for maintaining all aspects of the Player's registration details.
'Regulations'	means any supplementary regulations provided or approved by the Board in respect of individual National Competitions, or generally.
'Rules'	means the National Competition Rules approved by the Board from time to time.
'Scottish Rugby'	means Scottish Rugby Union Limited.
'Secondary <u>League Club</u>'	means the one additional e C lub for which a Player is formally registered to play.
<u>'Team'</u>	<u>means any club, team or other body (as the context may require) which participates in a National Competition.</u>
'World Rugby'	means the game's world governing body.

2 ORGANISATION AND APPLICATION

The National Competition Rules

- 2.1 The National Competitions shall be governed by the Rules.
- 2.2 The Rules and changes to them shall be subject to approval by the Board.

- 2.3 The Board may provide supplementary Regulations in respect of individual National Competitions (see Appendix 1). The Board reserves the right to amend the Rules and Regulations from time to time.
- 2.4 The Board shall have the power to rectify any error or omission in the Rules and the Regulations in such manner as it deems fit.
- 2.5 In the Rules and Regulations, unless specified or the context otherwise requires, words importing any gender shall include all other genders, and importing singular shall, where appropriate, include plural.
- 2.6 Should any provision of the Rules or Regulations be held by any court or other competent authority to be illegal, void or unenforceable (in whole or in part) the remainder of the Rules and/or Regulations shall continue to be enforceable.

Championship Committee

- 2.7 The Board shall be assisted in the organisation of the National Competitions by a Championship Committee. Membership of the Championship Committee shall comprise:
 - 2.7.1 the Championship Convenor (the “Convenor”) who shall be appointed by the Board;
 - 2.7.2 the Women’s Competitions Committee Convenor (appointed by the Board);
 - 2.7.3 the Reserve League Committee Convenor (appointed by the Board);
 - 2.7.4 one representative elected in accordance with the *Championship Committee Election Rules* from each of the following club groups: the Premiership; National League 1; National League 2 and 3; the Caledonia Regional League; the East Regional League; and the West Regional League;
 - 2.7.5 a referees’ representative; and
 - 2.7.6 a schools and youth rugby representative.
- 2.8 The Championship Committee shall have the authority to delegate any of its powers, duties or obligations under these Rules to any person, Competitions Committee, sub-committee or other body provided that it retains the ability to resume the exercise of those powers at any point. Delegation of powers, duties or obligations shall not prevent the Championship Committee from exercising those powers or undertaking those duties or obligations should the Championship Committee consider it necessary or appropriate to do so. References in the Rules and Regulations to a Competitions Committee shall be deemed to include the Championship Committee where the Championship Committee has itself elected to exercise that power.
- 2.9 Where by reason of the routine nature of the matter, or such urgency that a meeting of the Championship Committee cannot reasonably be arranged, and subject to any direction given by the Championship Committee, the Convenor may exercise any of the powers, discretions and/or authorities given to the Championship Committee under the Rules and Regulations.
- 2.10 The Championship Committee and the Convenor shall be assisted by a Championship Secretary appointed by Scottish Rugby.

Compliance

- 2.11 By agreeing to participate in a National Competition the participating ClubTeam agrees to be bound by both the letter and the spirit of the Rules and Regulations, and such other Scottish Rugby Rules, Regulations, Policies or Procedures as may affect participation in competitions.
- 2.12 The participating ClubsTeams shall ensure compliance by all of their Players and officials with applicable Rules and Regulations.
- 2.13 Participating ClubsTeams shall comply with the Minimum Operating Standards issued from time to time by Scottish Rugby unless a dispensation has been given to them by Scottish Rugby. Scottish Rugby shall have the power to suspend the participation rights of any ClubTeam which fails to meet or to maintain these Standards.
- 2.14 Except where a Scottish Rugby Bye-Law, Policy, Rule or Regulation provides to the contrary, World Rugby’s *Laws of the Game of Rugby Football* (the “Laws”) and the *World Rugby Regulations Relating to*

the Game shall apply.

3 FIXTURES

Date and Kick-Off Time

3.1 The date, time and the identity of the home and away ~~ClubsTeams~~ in any Match shall be as determined and notified by the relevant Competition Secretary.

~~3.2~~ Matches shall be played on the date and at the time notified. By exception, and where both ~~ClubsTeams~~ agree, the home ~~ClubTeam~~ may make written application to the Competition Secretary for a Match to be played at an alternative time or on an alternative date ~~or at an alternative time~~. Applications shall be made no later than 7 days prior to the scheduled kick-off time and must be accompanied by Eevidence as to the consent of both ClubsTeams shall be required.

~~3.23.3~~ Matches taking place on the same day as a home international played by the senior men's Scotland team shall kick-off no later than 2 hours prior to the international match kick-off.

~~3.33.4~~ The Championship Committee and the relevant Competitions Committee reserve the absolute right to reschedule any Match, including at short notice. In the event of a postponed or abandoned Match requiring to be rescheduled, other Matches may require to be rescheduled or further rescheduled in order to accommodate that Match.

~~3.43.5~~ Matches shall normally be played at the home ~~Club'sTeam's~~ regular venue. The home ~~ClubTeam~~ must advise the relevant Competition Secretary, the visiting ~~ClubTeam~~ and the referee promptly if a Match is to be played at a different venue.

~~3.53.6~~ Copyright, database and all other rights in the fixtures shall be the property of Scottish Rugby.

Postponed Matches

~~3.63.7~~ If a Match is likely to be postponed, the home ~~ClubTeam mustshould~~ seek to play at an alternative venue or, if the home team is in the first half of its league season, may seek the opposition ~~Club'sTeam's~~ consent for the fixture to be reversed. In the event of a postponement the home ~~ClubTeam~~ shall promptly notify the opposition ~~ClubTeam~~, the Match referee and the Competition Secretary. Where a Club fails to find an alternative venue the relevant Competitions Committee reserves the absolute right to apply sanctions to the offending Club, including a formal reprimand and warning and/or deduction of competition points

~~3.73.8~~ If a second or subsequent postponement is likely, the Match must be played, at the original venue or at an alternative venue (including the opposition's pitch if it is playable and available), failing which the Competitions Committee may direct where and when the Match should be played (including midweek where necessary).

Abandoned Matches

~~3.83.9~~ Where a Match is abandoned before 20 minutes of the second half have elapsed it shall be replayed at a date and time notified by the Competition Secretary. This shall normally be the first available fixture date free of National Competition fixtures but may also be midweek where necessary.

~~3.93.10~~ If a Match is abandoned after at least 20 minutes of the second half have elapsed the Match shall be deemed to have been completed and the score at the time of the abandonment shall stand as the Match result.

~~3.103.11~~ The right is reserved for the relevant Competitions Committee to investigate the causes of any abandonment and to take such action as it deems appropriate.

~~3.113.12~~ For the avoidance of doubt the procedures regarding any red or yellow cards, citing or misconduct complaints during an abandoned Match shall be the same as if the Match had been completed.

Non-Fulfilment of Fixtures

~~3.123.13~~ No ~~ClubTeam~~ may, without just cause, fail to fulfil its fixture obligations. The relevant Competitions Committee shall be the sole judge as to whether just cause exists.

~~3.133.14~~ If a **ClubTeam** fails to fulfil a fixture on the date notified it shall receive the following automatic penalty:

~~3.13.13.14.1~~ First default (in season) : a three competition point deduction;

~~3.13.23.14.2~~ Second default : a four competition point deduction; and

~~3.13.33.14.3~~ Third default and subsequent defaults: a five competition point deduction and the Competitions Committee shall have the additional power to relegate and/or disqualify the **ClubTeam** where it considers this to be either necessary or appropriate.

~~3.143.15~~ A **ClubTeam** subject to penalty under Rule 3.143 may request that it be reviewed by the Competitions Committee, but only on the grounds that the default was caused by exceptional and unforeseen circumstances wholly outwith its control. Requests must be lodged with the Competition Secretary within 72 hours of the scheduled kick-off time. On review the Competitions Committee shall have right to cancel, reduce, affirm or increase the penalty.

~~3.153.16~~ Where in the view of the Competitions Committee any default was due to the wilful actions of any **ClubTeam** it may additionally:

~~3.15.13.16.1~~ apply sanctions to either or both **ClubsTeams**, including a formal reprimand and warning as to future conduct and/or deduction of up to an additional five league points and/or disqualification from the relevant competition and/or a financial penalty of up to the full amount of any participation money which the **ClubTeam** may be entitled to; and

~~3.15.23.16.2~~ award the Competition Points to either **ClubTeam**, divide them between the **ClubsTeams** as it sees fit or decide that no Competition Points should be awarded and order that the Match be replayed.

~~3.163.17~~ In the event of a **ClubTeam** not fulfilling a fixture and the opposition **ClubTeam** incurring unnecessary expense, the relevant Competitions Committee may award a financial penalty of up to £1,800 per Match towards the reimbursement of the non-offending **Club'sTeam's** actual costs. Proof of actual costs will be required.

~~3.173.18~~ If a **ClubTeam** fails to fulfil three or more National Competition fixtures in consecutive seasons the Championship Committee may suspend the **ClubTeam** from participation in National Competitions for such period as the Championship Committee deems appropriate.

4 THE PLAYERS

Eligibility

4.1 Players participating in National Competitions (other than as *Emergency Player Loan Scheme* Players or as allowed within the Regulations of an individual competition) must be properly registered as an active Player with the **ClubTeam** that they are representing.

4.2 Other than as set out within the Rules/Regulations or with the written permission of the relevant Competition Committee, a Player may not play in Matches for more than two **eClubs** in any season.

4.3 A Player may not participate in a Match in an adult competition until the Player has attained the age of 18 years unless the Player has received **prior** written dispensation to do so from Scottish Rugby.

4.4 It shall be a specific offence:

4.4.1 to register or attempt to register a Player without the Player's consent;

~~4.4.2~~ to play a Player in a Match who is not eligible to participate;

~~4.4.24.4.3~~ **for a Player or Club to fail to comply with Player payment provisions of SDR 4.1 Player Status and Player Contracts;**

~~4.4.34.4.4~~ for a Player to participate in a Match for a **ClubTeam** to which the Player is not registered or for which the Player is not otherwise eligible to participate for; or

~~4.4.44.4.5~~ to mislead the Championship Committee, Competitions Committee or Scottish Rugby in any

matter relating to Player registration or eligibility.

- 4.5 Where a Club has been found to have fielded an ineligible Player, or to have fielded a Player whose name did not appear on the Team Sheet, if an ineligible Player participates in a Match, the relevant Competitions Committee shall have the right to impose a penalty on the Player's Team or, as appropriate, on the ClubTeam for which the Player participated. The Player shall also be liable to such additional penalty or suspension as the relevant Competitions Committee considers appropriate.

Registration and De-Registration

- 4.6 All Players participating in National Competitions must be registered on the Scottish Rugby player registration system.
- 4.7 A Player is registered when, subject to these Rules, the Player has been allocated a unique reference number and the Player appears on the system under the Club's / body's list of active registered Players. Scottish Rugby reserves the right to refuse, suspend or request further information in respect of any application.
- 4.8 Incoming Players requiring International Clearance shall not be eligible for registration (and hence not eligible to participate) until Scottish Rugby has provided written confirmation of the completion of the International Clearance process.
- 4.9 A Player wishing to transfer ClubTeam must notify his current ClubTeam of his desire to transfer. The Player's new ClubTeam shall apply in the prescribed manner to transfer the Player's registration. The Player shall not be eligible to play for his new ClubTeam until his name appears on that body's list of active registered Players.
- 4.10 ClubsTeams shall ensure that their list of registered Players is at all times accurate and up to date, including in relation to whether each Player remains active. ClubsTeams shall deactivate a Player's registration on receipt of a request from the Player. ClubsTeams wishing to deactivate a Player's registration shall inform the Player in writing.
- 4.11 Where a Player receives International Clearance to play outwith Scotland the Player's registration must be deactivated by his ClubTeam promptly.
- 4.12 Where a Player requires a work permit, visa or other consent to play in Scotland, the Player's Club registration must ~~be deactivated~~ their registration at the end of that consent.
- 4.13 A Player's registration may be suspended or cancelled (including with retrospective effect), where the Player or his ClubTeam has breached the *Regulations Relating to the Game* or any of Scottish Rugby's Bye-Laws, Policies, Rules or Regulations.
- 4.14 Subject to the foregoing, a Player's registration status on any particular date shall be determined by the listing of active registered Players on that date.

Dual Registration

- 4.15 A Player may be registered to only one Primary League Club and one Secondary League Club. A Player's Primary League Club shall ordinarily be the eClub with which the Player trains and plays most frequently. The Player may ask his Primary League Club to also register him with a Secondary League Club.
- 4.16 The Player's Primary and Secondary League Clubs must be in different league divisions. Should a Player's Primary or Secondary League Club be promoted / relegated into the same division as his other dual registered eClub, the Player must be deregistered from his Secondary League Club.
- 4.17 A dual-registered player may not play for the first XV of his lower-placed eClub in any of its last five league Matches, or in the quarter-final (or later round) of the Cup, unless at least 50% of his previous first XV Matches that season have been for the lower-placed side.
- 4.18 A Player cannot be registered with a Secondary League Club if that eClub has five or fewer league Matches to play or if it has qualified for the quarter-final (or later round) of the Cup.
- 4.19 No more than five dual registered Players may be included in the Match squad of their lower placed ClubTeam where it is also the Player's Secondary League Club.

Transfer Deadline

- 4.20 Scottish Rugby shall set ~~Male and Female a-t~~ Transfer ~~d~~ Deadline dates each season ~~(see Appendix 2)~~.
- 4.21 Any Player receiving International Clearance to play in Scotland, being Dual Registered or being transferred between ~~€~~ Clubs after the ~~relevant t~~ Transfer ~~d~~ Deadline may not participate for ~~their~~ his new ~~ClubTeam~~ in a National Competition for the remainder of that season unless either:
- 4.21.1 the relevant competition Regulations permit; or
 - 4.21.2 the Player attains the age of 18 years after the Transfer Deadline; or
 - 4.21.3 the Player receives written permission from the relevant Competitions Committee to do so.

~~Pro Team Scottish Rugby Contracted~~ Players

~~4.22~~ Players contracted to Edinburgh Rugby ~~or the~~ or Glasgow Warriors ~~—~~ may only play in National Competition Matches in accordance with ~~any Scottish Rugby's Dual Participation p~~ Protocol ~~issued by Scottish Rugby and with the written agreement of Scottish Rugby~~.

Super 6 Contract Players

~~4.22~~ ~~4.23~~ 4.23 Players contracted to a Super 6 licensee may only play in National Competition Matches in accordance with Scottish Rugby's Dual Participation Protocol.

~~4.23~~ ~~—~~ Players contracted to Edinburgh Rugby and Glasgow Warriors shall be registered by Scottish Rugby to the club to which they are assigned under the terms of any such protocol.

~~4.24~~ ~~—~~ No player contracted to Edinburgh Rugby or Glasgow Warriors may play in a Match against a Team which is not entitled to field a contracted player.

Emergency Player Loan Scheme

~~4.25~~ ~~4.24~~ 4.24 A ClubTeam which would otherwise be unable to fulfil a Match due to a short-term lack of suitably experienced front-row forwards, may take on loan up to two front-row Players from other ClubsTeams. Emergency Loan Players shall not become registered to their loan Club for these purposes.

~~4.26~~ ~~4.25~~ 4.25 No Player may play on loan in a Match for:

~~4.26~~ ~~4.25.1~~ 4.25.1 a ClubTeam in the same division as the Player's Primary Club; or

~~4.26~~ ~~4.25.2~~ 4.25.2 a ClubTeam in a lower division in its final five National Competition Matches or from the quarter-finals of the relevant Cup competition.

~~4.27~~ ~~4.26~~ 4.26 Without the prior approval of the relevant Competitions Committee:

~~4.27~~ ~~4.26.1~~ 4.26.1 no Player may play on loan with the same ClubTeam in more than three Matches per season or for more than two ClubsTeams in any season; and

~~4.27~~ ~~4.26.2~~ 4.26.2 no Player who has participated for his Primary League Club in more than eight Matches (excluding in the Reserve League), ~~or who has played for Edinburgh Rugby or Glasgow Warriors in a competition Match that season~~, may play on loan with a ClubTeam in a lower division.

5 THE TEAMS

Team Colours

- 5.1 ClubsTeams must ensure that they avoid a clash of ~~t~~ Team colours (jersey and/or socks). The Match referee shall be the sole judge as to whether colours clash. Where necessary it shall be the responsibility of the home ClubTeam to change.
- 5.2 ClubsTeams proposing to play other than in their normal colours (as set out in the Scottish Rugby Record) must advise the opposition and the Match referee not less than 72 hours before kick-off.

Team Sheets

- 5.3 ~~Clubs/Teams~~ must deliver a fully completed team sheet to the Match referee and to the opposition manager/coach not later than 30 minutes before kick-off. Changes to the team sheet may be made up to kick-off.
- 5.4 The team sheet must specify the jersey number, full name and registration number of each Player. Players capable of playing at tight-head prop, loose-head prop and ~~er~~ hooker must be highlighted as such. The team sheet must separately identify any Player playing for their Secondary League Club and any Emergency Player Loan Scheme Players.
- 5.5 Team sheets must be submitted to Scottish Rugby within 48 hours of kick-off.
- 5.6 For the avoidance of doubt it shall be a specific offence to:
 - 5.6.1 fail to timeously deliver a team sheet to the other Club/Team and Match referee; or
 - 5.6.2 fail to submit a team sheet to Scottish Rugby fully, accurately or timeously. A Club/Team may forfeit £20 of their Minimum Operating Standards payment/participation money in respect of each such default. In the event of five or more failures the relevant Competition Secretary shall consider raising a Complaint (as defined in Rule 11) against the Club/Team.

Replacements / Substitutes

- 5.7 The maximum number of replacements shall be seven. This number may be further restricted within the Regulations of individual competitions. ~~The requirements of Law 3.8 in respect of the number of front row players within any Match squad must be observed.~~ Unless ~~stated~~ otherwise stated within the Regulations there is no requirement for there to be parity as to the number of replacements available to each t/Team and the requirements of Law 3.8 in respect of the number of front row players within any Match squad must be observed.
- 5.8 The maximum number of rolling substitutions a t/Team may use in any Match shall be 12. The 15-minute limit on temporary Blood Replacements in Law 3 does not apply to rolling substitutions.
- 5.9 No Player may be included in squads for Matches which are being played either concurrently or are overlapping.

Late Arrival

- 5.10 Where some or all of its Players have been unavoidably delayed, a Club/Team may request the Match referee to delay the kick-off to enable it to achieve a full side. No Match may be delayed such that the Match would not be completed in good time. The Match referee shall be the sole judge in this regard.

6 THE GROUND

The Pitch

- 6.1 The home Club/Team shall provide a suitable pitch complying with Law 1. The dimensions of the pitch shall be as near as is practicable to the maximum permitted by Law 1 and must exceed any requirement set by Scottish Rugby. Technical areas must be marked out for both t/Teams.
- 6.2 Padding around the goalposts, conforming to Law 1.7, must be provided.
- 6.3 If the home Club/Team fails to meet the requirements of Rule 6.1 or 6.2 the Match referee may order that the Match be postponed.

Fitness of Ground or Conditions for Play

- 6.4 If, prior to the day of the Match, there is doubt as to the potential fitness of the ground the following arrangements must be made:
 - 6.4.1 Advance warning, being at least 24 hours where reasonably practicable, must be provided to the visiting Club/Team and the Match referee. The visiting Club/Team and referee must be advised as to any potential contingency arrangements.
 - 6.4.2 The visiting Club/Team shall provide details of a point of contact in relation to the potential

postponement and shall also advise as to their intended time of departure.

6.4.3 The home ClubTeam shall arrange for an independent assessment of the pitch. The assessment should, where reasonably practicable, be made by the Match referee, failing which by another independent person (such as a local referee, referee coach/assessor, Scottish Rugby official or an official from another club).

6.4.4 The assessment shall be undertaken not less than ~~60~~30 minutes prior to the visiting Club'sTeam's intended departure time. The result of the inspection shall be communicated to the visiting ClubTeam not less than 30 minutes before its intended departure time and to the Match referee.

6.4.5 Should the home ClubTeam fail to arrange for an independent assessment the visiting ClubTeam may do so. Where said assessment indicates the ground to be playable and the home ClubTeam has postponed the fixture, the relevant Competitions Committee may investigate as to whether an offence has been committed.

6.5 Where prior to kick-off there is doubt as to the fitness of the ground or the conditions for play, the Match referee and the tTeam captains shall inspect the pitch. If any one of these three persons deems the pitch or conditions to be unplayable then the Match shall be postponed. This decision shall lie solely with the tTeam captains and the Match referee. The captains shall notify their own ClubTeam of the decision.

6.6 Within 48 hours of the decision not to play a Match the home ClubTeam shall advise the relevant Competition Secretary as to the reason why that Match was not fulfilled. The Competition Secretary may seek further information in order to decide whether a Complaint should be raised against either or both ClubsTeams.

6.7 Where a ClubTeam does not own or have rights over its ground, and the ground is declared unplayable by the holder of said rights, written evidence of such decision must be obtained and must be submittedmade-available to the Competition Secretary ~~on request~~.

7 THE MATCH

Match Ball

7.1 The home ClubTeam shall provide at least three match balls compliant with the Laws.

Half-Time Interval

7.2 The half-time interval shall normally be five minutes. The length of the interval may be altered by agreement between the ClubsTeams provided that this is notified to the Match referee prior to kick-off but shall not be more than 15 minutes.

7.3 The tTeams may retire to covered accommodation at half-time.

Competition Points

7.4 In league competitions four points shall be awarded for a win and two points shall be awarded for a draw ("**Match Points**"). In addition, one bonus point shall be awarded to a ClubTeam scoring four or more tries and one bonus point shall be awarded to a losing ClubTeam which finishes within seven points or fewer of the winning ClubTeam ("**Bonus Points**").

Notification of Results

7.5 The Match referee shall be responsible for notifying the Match result to the CompetitionChampionship Secretary in accordance with the procedures set out by Scottish Rugby.

8 METHOD FOR DECIDING ON LEAGUE PLACINGS AND IN TIED KNOCK-OUT MATCHES

Tied League Placings

8.1 In the event of two or more ClubsTeams in a division being equal on Competition Points, placings shall be determined based on their respective points differences (being points scored for less points against).

- 8.2 Should points difference fail to separate the ClubsTeams then the aggregate score over the league fixtures between the ClubsTeams shall be used to decide between them.
- 8.3 If neither of the above can determine which ClubTeam should be placed the higher and an issue of promotion, relegation or a division title depends on the respective rankings, a play-off Match shall be arranged by the Competition Secretary at a neutral venue.

Play-Off and Knock-Out Matches : Extra Time

- 8.4 If the scores at full-time in a play-off or knock-out Match are equal, extra time shall be played comprising 10 minutes each way with a one-minute interval. A coin shall be tossed by the Match referee to determine the direction of play. If the scores are still equal after extra time the following criteria (in the order given and including occurrences in extra time) shall be used to decide the winner:
 - 8.4.1 the tTeam scoring more tries;
 - 8.4.2 the tTeam scoring more conversions;
 - 8.4.3 the tTeam scoring more drop goals;
 - 8.4.4 the tTeam receiving fewer red cards; and
 - 8.4.5 the tTeam receiving fewer yellow cards.
- 8.5 If the event that none of the above is able to separate the tTeams: further periods of extra time shall be played during which the Club which scores first shall be the winner.
 - 8.5.1 ~~Match Played at a Neutral Venue: further periods of extra time shall be played during which the Team which scores first shall be the winner;~~
 - 8.5.2 ~~Match Played at the Home Venue of one of the Teams: the away Team shall be the winner.~~

9 CLUBS DISQUALIFIED, SUSPENDED OR WITHDRAWING

- 9.1 If a ClubTeam is disqualified, suspended or voluntarily withdraws from a league after the start of the season, the results of all Matches played by that tTeam shall be deleted and the positions in the division shall be established from the Matches played between the remaining ClubsTeams.
- 9.2 If the deletion of a Club'sTeam's results and the subsequent revised positions in the division have a direct effect on the promotion or relegation of a ClubTeam which has already completed its full programme of fixtures, the relevant Competitions Committee may make such arrangements as it deems appropriate to best resolve promotion and relegation.
- 9.3 Subject to the application of Scottish Rugby's Bye-Laws (if relevant, and to the extent applicable), in the event of the number of ClubsTeams in any division for future seasons falling short, or of any revision of the National Competition structure, the relevant Competitions Committee may adjust promotion and relegation to restore the number of ClubsTeams in each division to the appropriate level. Normally, any vacancy arising shall be filled by an additional ClubTeam being promoted before one fewer is relegated. In the event of an additional ClubTeam requiring to be promoted from a regional based competition, the additional ClubTeam shall normally be promoted from the withdrawing Club'sTeam's Region.

10 PROMOTION AND RELEGATION IN LEAGUE COMPETITIONS

- 10.1 Subject to the application of Scottish Rugby's Bye-Laws (if relevant, and to the extent applicable), tThe basis on which ClubsTeams are to be promoted/relegated shall be as set out in Regulations associated with the individual National Competition.
- 10.2 The final placings in each division, the ClubsTeams to be promoted/relegated between divisions and the composition of those divisions for the succeeding season shall be in accordance with the lists issued by the relevant Competition Secretary.
- 10.3 The determination of the relevant Competition Committee or Championship Committee in respect of relegation and promotion matters shall be final and binding on all participating ClubsTeams.

11 COMPLAINTS

- 11.1 A complaint into an alleged breach of the Rules or Regulations (a “Complaint”) may be raised by:
- 11.1.1 the Championship Secretary (in relation to any National Competition);
 - 11.1.2 a Competition Secretary (but only in relation to matters affecting that competition); or
 - 11.1.3 a ClubTeam (but only in relation to a matter which affects it directly and which causes it to suffer significant disadvantage in a National Competition, or some other form of material prejudice).
- 11.2 All Complaints must:
- 11.2.1 state (a) the nature of the Complaint, including the Rule/Regulation alleged to have been breached, and (b) the nature and the extent of the disadvantage/prejudice allegedly suffered; and
 - 11.2.2 be signed on behalf of the complainant (in the case of a eClub this shall be by either the Ceclub President or Secretary).
- 11.3 Complaints submitted on behalf of participating ClubsTeams must be submitted to the relevant Competitions Committee or, as the case may be, the Championship Committee within 14 days of the alleged infringement occurring (for the avoidance of doubt the 14-day period shall run from the actual event, not from the date of the complainant becoming aware of it).
- 11.4 The subject of the Complaint shall be sent a copy of it as soon as practical following receipt.

Complaint Process

- 11.5 Complaints shall be heard by the relevant Competitions Committee, or a sub-committee of itthereof comprising not less than three members (the “Complaints Committee”). Where the Complaint is heard by a sub-committee, the Complaints Ceommittee shall elect one of its members as Chair. Any member with an actual or potential conflict of interest shall be required to reexcuse themselves.
- 11.6 The Complaints Committee may:
- 11.6.1 Regulate its own procedure and determine any matter arising in relation to the Complaint. Meetings of the Complaints Ceommittee may take place either in whole or in part in one place, by letter, telephone, e-mail, video-conference, on-line forum, webcast or by any combination of convenient means. Complaints shall normally be heard based on the papers but may be by way of hearing where the Complaints Ceommittee or one of the parties so requests;
 - 11.6.2 Determine the timescale for the proceedings. For the avoidance of doubt the Complaints Ceommittee shall be entitled to expedite the process where it considers that this is required for the benefit of the competition. The Complaints Ceommittee may also set aside the requirement for Complaints to be brought within 14 days where it believes that it is in the best interests of the game to do so;
 - 11.6.3 Call upon, receive and consider such evidence as it thinks appropriate; and
 - 11.6.4 Request the attendance at any hearing into a Complaint of any Ceclub, tTeam or person under the jurisdiction of Scottish Rugby. Where a Ceclub, tTeam or person requested to attend refuses or fails to do so the Complaints Ceommittee may adjourn the hearing, proceed in their absence or refuse to allow their evidence to be given in any other form. Any Ceclub, tTeam or person refusing to attend without reasonable cause, failing to co-operate with the Complaints Ceommittee or seeking to mislead at any point in the Complaint process may be subject to Misconduct proceedings under Scottish Rugby’s *Disciplinary Rules*.
- 11.7 The subject of the Complaint shall have the right:
- 11.7.1 to be represented at any hearing by up to two people, in the case of a Ceclub one of whom must be a Ceclub member. The name and capacity of those attending shall be advised to the Complaints Committee in advance of the hearing;
 - 11.7.2 to submit evidence, call witnesses and make representations at any hearing; and

11.7.3 to be notified in writing of the outcome of the hearing as soon as is reasonably practicable.

11.8 The onus of proof shall be on the complainant to establish the breach of the Rule or Regulation alleged. The standard of proof shall be on the balance of probabilities.

11.9 A written statement giving reasons for the decision of the Complaints Committee shall be provided if so requested by the parties and upon the lodging of a note of appeal.

Sanctions

11.10 Where a Complaint has been upheld, the Complaints Committee shall be entitled in its absolute discretion to impose any or all of the following sanctions or penalties (including on a suspended basis):

11.10.1 a caution, a warning as to future conduct or a reprimand;

11.10.2 a fine or award of costs;

11.10.3 require any Match complained of to be replayed on such terms as are deemed appropriate;

11.10.4 the deduction of up to five Competition Points in respect of each offence;

11.10.5 forfeiture of and/or the granting to another Club/Team of the Competition Points for a Match (including Bonus Points) or the awarding of the result in the Match complained of;

11.10.6 the suspension or expulsion of a Club, Team, Player or person from participation in any National Competition for such period as may be deemed appropriate;

11.10.7 such other penalty or sanction as may be deemed appropriate.

Acts of Misconduct

11.11 For the avoidance of doubt a Competitions or Complaints Committee shall be entitled to refer any act of potential Misconduct (as defined in the Disciplinary Rules) to the Discipline Committee for further consideration.

12 APPEAL PROCEDURE

The Appeals Committee

12.1 The Board shall establish an independent *National Competition Appeals Panel* (the "**Appeals Panel**") to hear and determine appeals against decisions of the Championship Committee and Competitions Committees, including decisions delegated to the Championship Convenor, Championship Secretary and/or other bodies or individuals appointed to assist with the organisation of specific competitions.

12.2 The Board shall appoint the members of the Appeals Panel and, from those members, a Chairman of the Appeals Panel. The members of the Appeals Panel shall comprise legally-qualified persons together with current and former administrators/players and such others as are considered by the Board to have skills and experience relevant to the work of the Appeals Panel.

12.3 The Chairman of the Appeals Panel shall from time to time select not less than three members of the Appeals Panel to sit as an Appeals Committee and shall select one of those members (who shall ordinarily be a legally qualified solicitor or advocate of at least five years' standing) to act as Chairman of the Appeals Committee. The Scottish Rugby Regulatory Department shall provide administrative support to the Appeals Committee.

12.4 All decisions of the Appeals Committee shall be made by majority. No member of the Appeals Committee may abstain. The Chairman of the Appeals Committee shall have both a deliberative and, where the Appeals Committee consists of an even number of members, a casting vote.

Grounds for Appeal

12.5 The grounds for appeal shall be limited to the following:

12.5.1 the original decision was unduly harsh or oppressive;

12.5.2 the body or person making the decision misdirected itself in relation to the Laws of the Game and/or the relevant competition Rules and Regulations;

- 12.5.3 the body or person making the decision, in the exercise of its discretion, took account of factors it should not have or failed to take account of factors it should have;
 - 12.5.4 there has been a breach of natural justice; or
 - 12.5.5 no other reasonable body or person appointed to that role would have reached that decision.
- 12.6 For the avoidance of doubt:
- 12.6.1 no ~~C~~lub, ~~t~~Team or person may appeal in respect of any sanction imposed on, or other decision made concerning, another ~~C~~lub, ~~t~~Team or person; and
 - 12.6.2 no Appeal may be brought against an operational decision made in the running of a National Competition, notwithstanding that the effect of such decision could impact financially or otherwise on the ~~C~~lub, body or individual.

Timing and Form of Appeal

- 12.7 Notes of appeal must be in writing, be signed by the appellant and must be lodged with the Appeals Committee Secretary within seven days of the decision appealed against being made. The note of appeal must contain the following:
- 12.7.1 the name of the party making the appeal and the office held /capacity of the person signing it;
 - 12.7.2 the decision appealed against, including details of the party which made the original decision, the date of the decision and any sanction imposed;
 - 12.7.3 the full grounds of appeal; and
 - 12.7.4 any documentation upon which the appellant intends to rely in relation to the appeal.
- 12.8 Other than on cause shown and with the approval of the Appeals Committee, it shall not be permissible to introduce evidence which was available, or could reasonably have been available, at the time the decision appealed against was made but which was not brought to the attention of the original Complaints Committee.

Appeal Process

- 12.9 The Appeals Committee shall, subject to the requirements of natural justice, have the power to:
- 12.9.1 ~~r~~Regulate its own procedure and determine any matter arising in relation to the Appeal. Meetings of the Appeals Committee may take place either in whole or in part in one place, by letter, telephone, e-mail, video-conference, webcast or by a combination of convenient means;
 - 12.9.2 ~~d~~Determine the timescale for the appeal. The timescale shall be advised to the appellant, who may request a postponement of any hearing on cause shown. For the avoidance of doubt the Appeals Committee shall be entitled to expedite the process where it considers that this is required for the benefit of the competition or in the best interests of the game to do so;
 - 12.9.3 ~~c~~Call upon, receive and consider such evidence as it thinks appropriate; and
 - 12.9.4 ~~r~~Request the attendance at any hearing of any ~~C~~lub, ~~t~~Team or person under the jurisdiction of Scottish Rugby. Where a ~~C~~lub, ~~t~~Team or person requested to attend refuses or fails to do so the committee may adjourn the hearing, proceed in their absence or refuse to allow their evidence to be given in any other form. Any ~~C~~lub, ~~t~~Team or person refusing to attend without reasonable cause, failing to co-operate with the Appeals Committee or seeking to mislead at any point in the Complaint process, may be subject to Misconduct proceedings under Scottish Rugby's *Disciplinary Rules*.
- 12.10 The appellant shall have the right to be represented at any hearing by up to two people, in the case of a ~~C~~lub one of whom must be a ~~C~~lub member. The name and capacity of those attending shall be advised to the Appeals Committee in advance of the meeting.
- 12.11 Scottish Rugby's Discipline Manager or his nominee may represent the original decision making body or person at any Appeal Hearing.

- 12.12 Where evidence is given before the Appeals Committee, there shall be no cross-examination of witnesses except through the Chairman and to the extent that the Appeals Committee in its discretion permits. The deliberations of the Appeals Committee shall be in private.
- 12.13 No appeal shall be decided upon grounds not contained within the note of appeal lodged by the appellants. The Appeals Committee may, on cause shown, allow further grounds of appeal to be stated providing that the party who made the original decision or its representative is given an opportunity, within a reasonable time, to answer the same.

Appeal Decision

- 12.14 Having heard such evidence it deems appropriate and any submission made by or on behalf of the appellant, the Appeals Committee may decide to:
- 12.14.1 affirm the original decision; or
 - 12.14.2 uphold the appeal by setting aside the decision appealed against and quashing any sanction imposed under it; or
 - 12.14.3 uphold the appeal in part by setting aside part only of the decision appealed against and/or modifying any sanction imposed; or
 - 12.14.4 refuse the appeal and increase the sanction imposed on the appellant or substitute an alternative sanction; or
 - 12.14.5 take any step which in the exercise of its discretion the Appeals Committee considers it would be appropriate to take in order to deal justly with the appeal.
- 12.15 The decision of the Appeals Committee shall be advised to the appellant as soon as reasonably practicable after the conclusion of the hearing. Where it considers it appropriate, the Appeals Committee may deliver an oral decision at the conclusion of the hearing. A written statement giving reasons for a decision of the Appeals Committee shall be provided in due course if so requested by the appellant. Scottish Rugby reserves the right to make public the outcome of any appeal and the identity of any Club, Team or individuals concerned.
- 12.16 The decision of the Appeals Committee shall be notified to all parties in writing and shall be final and binding on all concerned.

Acts of Misconduct

- 12.17 For the avoidance of doubt the Appeals Committee shall be entitled to refer any act of potential Misconduct under Scottish Rugby's Disciplinary Rules to the Discipline Committee for further consideration.

13 NOTICES

- 13.1 Any notice served pursuant to the Rules and Regulations shall be in writing and shall be delivered by email or first-class post. All notices shall be deemed, until the contrary is proved, to have been received on the date of sending if sent by email or within 48 hours if sent by first-class post.

14 OMISSIONS, INTERPRETATION AND EXCEPTIONAL CIRCUMSTANCES

- 14.1 A Competitions Committee, the Championship Committee, a Complaints Committee or the Appeals Committee may, on cause shown, relieve a Club, Team or person from the consequences of a failure to comply with the Rules and Regulations which is shown to be a mistake, oversight or other excusable cause on such conditions as the Committee so determines.
- 14.2 With the prior approval of the Board, the Championship Committee (or relevant Competition Committee) or Appeals Committee shall have the discretion to:
- 14.2.1 decide on matters not provided for in the Rules and Regulations and to take appropriate action thereon;
 - 14.2.2 interpret the meaning of the Rules and Regulations in accordance with the underlying principles

and intent (insofar as it can be ascertained) of the relevant Rule / Regulation and the interests of the game;

14.2.3 determine any inconsistency between the Rules and Regulations and to rectify any administrative error.

14.3 The Championship Committee or relevant Competitions Committee's decision(s) in respect of those matters referred to in Rule 14.2 shall be final and binding save for any right to appeal as may be allowed under these Rules.

Draft 3

APPENDIX 1 : NATIONAL COMPETITION REGULATIONS

The competitions listed in Appendix 2 shall be governed by the *National Competition Rules* (the “Rules”). Matches within these competitions shall be played in accordance with the Rules other than where a specific *National Competition Regulation* provides to the contrary.

The National Competition Regulations applicable for season 20198/2019 shall be as follows:

1. PREMIERSHIP AND NATIONAL LEAGUE REGULATIONS

1 ORGANISATION AND ADMINISTRATION

- 1.1 The Premiership and National Leagues shall be administered by the Championship Committee.

2 COMPOSITION OF THE PREMIERSHIP AND NATIONAL LEAGUES

- 2.1 The Premiership and the National Leagues shall comprise:

- 2.1.1 a Premiership, to be contested by 10 Teams in one division; and
2.1.2 the National Leagues, to be contested by 36 Teams in three divisions of 12.

- 2.2 The Premiership shall be played in two stages.

- 2.2.1 *Stage 1*: the ClubsTeams shall play each other on a home-and-away basis.

- 2.2.2 *Stage 2*: the ClubsTeams finishing in places one to four at the end of Stage 1 shall contest a knock-out competition to decide the Premiership winners. The ClubsTeams ranked one and two shall play at home against the ClubsTeams ranked four and three respectively. The winners shall contest the Premiership Final, with the finalist placed higher at end of Stage 1 being the home ClubTeam. If the scores are level at full-time in any Stage 2 Match the *Knock-Out Match Extra Time* Rules (Rule 8.4) shall apply.

- 2.3 In each National League division the ClubsTeams shall play each other on a home-and-away basis.

- 2.4 The structure of the Premiership and the National Leagues, including the number of ClubsTeams in each division, shall ordinarily not be changed without a full playing season’s notice being given by Scottish Rugby unless the Board specifically decides that a shorter period is necessary for the effective organisation and implementation of the National Competitions. Such notice must be accompanied by details as to how the new structure will be effected through revised promotion and relegation.

3 CHAMPIONS, PROMOTION AND RELEGATION

- 3.1 The ClubTeam winning the Premiership Final shall be the Scottish Champions.

- ~~3.2 The Club finishing tenth in the Premiership Stage 1 shall be relegated to National 1. At the end of the 2018/19 season the Championship Committee shall rank each Team in accordance with the Super6 transition guidance issued by Scottish Rugby. Participation in the 2019/20 Scottish Championship and National Leagues shall be based on this ranking and the provisions of the guidance note.~~

- 3.3 The Club finishing first in National 1 shall be promoted to the Premiership.

- 3.4 The Clubs finishing in first and second places in each of National 2 and 3 shall be promoted to National 1 and 2 respectively.

- 3.5 The Clubs finishing in eleventh and twelfth places in each of National 1 and 2 shall be relegated to National 2 and 3 respectively.

- 3.6 The Clubs finishing in tenth to twelfth places of National 3 shall be relegated to the appropriate Regional League 1.

- 3.23.7 The Club finishing in first place in each of the Regional Leagues shall be promoted to National 3.

4 PLAYERS

Number of Starting Players

4.1 Both Teams must start the Match with 15 Players, including a suitably experienced front-row. Any Match not complying with this requirement shall be declared unfulfilled and shall be treated as a Non-Fulfilled Fixture.

Number of Replacements

4.2 The number of permitted replacements / substitutes shall be as follows:

Premiership Stage 1 and National Division 1: Four or five.

National Divisions 2 and 3: Two, three or four.

Premiership Stage 2 and the Premiership Play-Off Match: Five, six or seven.

4.3 The number of replacements able to play in the front row must be in accordance with the Laws.

5 REFEREES, ASSISTANT REFEREES AND TOUCH JUDGES

5.1 Scottish Rugby shall appoint a referee for each Match in the Premiership and the National Leagues.

5.2 Scottish Rugby shall appoint assistant referees for all Matches in the Premiership and National 1. In National 2 and 3 each Team must provide a touch judge.

5.3 Responsibility for confirmation of the referee and, where appropriate, the assistant referees shall lie with the home ClubTeam.

2. REGIONAL LEAGUE REGULATIONS

1 ORGANISATION AND ADMINISTRATION

1.1 The Regional Leagues shall be administered by the Caledonia, East and West *Regional Competitions Committees* under the delegated authority of the Championship Committee.

1.2 The membership of each Regional Competitions Committee shall comprise:

1.2.1 the Regional Representative serving on the Championship Committee (elected in accordance with the *Championship Election Rules*).

1.2.2 four eClub representatives elected in accordance with the *Regional League Election Rules*. Other than with prior consent of the Board, it shall be a requirement that two eClub representatives shall come from each of the Council Areas within the Region;

1.2.3 the Regional Representatives on the Scottish Rugby Council (in a non-voting capacity); and

1.2.4 such other individuals as may be co-opted to the Committee (in a non-voting capacity).

1.3 The members of each Regional Competitions Committee shall elect a Chairman from amongst the Committee's membership.

2 COMPOSITION OF THE REGIONAL LEAGUES

2.1 The Regional Leagues shall comprise:

2.1.1 the *Caledonia Regional League*, which shall be contested by eClubs in the Region in a league format to be decided by the Caledonia Regional Competitions Committee;

2.1.2 the *East Regional League*, which shall be contested by eClubs in the Region in a league format to be decided by the East Regional Competitions Committee; and

2.1.3 the *West Regional League*, which shall be contested by eClubs in the Region in a league format to be decided by the West Regional Competitions Committee.

2.2 Each Regional Division 1 shall normally comprise 10 ClubTeams playing each other on a home-and-away

basis.

- 2.3 The format and competition structure of each lower division, though normally comprising a maximum of 10 ~~ClubsTeams~~, shall be defined by the appropriate Regional Competitions Committee.
- 2.4 A ~~C~~club's second and lower XVs may play in the Caledonia Regional League's second and lower divisions, but cannot be promoted to the first division. Second and lower XVs may not play in the East and West Regional Leagues.

3 CHAMPIONS, PROMOTION AND RELEGATION

- 3.1 Subject to the requirements of Premier and National League Regulation 3.2:
 - 3.1.1 the ~~ClubTeam~~ finishing in first place in each of the Regional Leagues shall be promoted to National 3.
 - 3.1.2 ~~ClubsTeams~~ relegated from National 3 shall be accommodated in the relevant Region's Division 1.
- 3.2 Subject to Regional League Regulation 2.4, the first-placed Club in each Regional Division 2 shall be promoted to the relevant Division 1.
- 3.3 Before the start of each season the promotion and relegation between each Regional League's second and lower divisions shall be notified by the relevant Competition Secretary.
- 3.4 Each Regional Competitions Committee reserves the right to amend the format of promotion/relegation to accommodate any imbalance in the number of ~~ClubsTeams~~ being relegated from National 3, in the event of a second XV winning Caledonia Regional 2 or for other operational reasons.

4 THE PLAYERS

Player Registration

- 4.1 Players participating for a ~~ClubTeam~~ in ~~CaledoniaRegional-Division~~ Division 2 and lower ~~d~~Divisions do not require to be registered to that ~~ClubTeam~~, provided always that they are registered with a ~~e~~Club on Scottish Rugby's registration system. Playing as a loan Player shall not mean that the Player becomes registered to that ~~e~~Club. ~~The player registration Rules shall apply in all of the other Regional Leagues/ Divisions.~~

Transfer Deadline

- 4.2 The Transfer Deadline shall not apply below Regional Division 1.

Number of Starting Players

- 4.3 In each Regional Division 1 and in Division 2 of the East and West Leagues, each ~~t~~Team must start the Match with 15 Players, including a suitably experienced front row.
- 4.4 In all other Regional ~~League~~ Divisions:
 - 4.4.1 a ~~t~~Team may start a Match with fewer than 15 Players (but not less than 12 Players), subject to it fielding at least five Players in the scrum at all times;
 - 4.4.2 a Match may start with uncontested scrums, subject to there being at least five Players in the scrum at all times. ~~and t~~The ~~ClubTeam~~ requesting uncontested scrums shall start the Match with a maximum of 14 Players and shall be permitted a maximum of two~~not being allowed to include any~~ replacements in its Match squad. A ~~ClubTeam~~ requiring to start a Match with uncontested scrums must advise the opposition and the referee as soon as possible and, other than in exceptional circumstances, no later than 30 minutes before kick-off. The ~~ClubTeam~~ requesting uncontested scrums must also advise the relevant Competition Secretary no later than 48 hours after kick-off.
- 4.5 Matches not complying with the above requirements shall be declared unfulfilled and treated as a Non-Fulfilled Fixture.

Number of Replacements

4.6 The number of permitted replacements / substitutes shall be as follows:

Regional Division 1: Up to four.

All other Regional Divisions: Up to seven.

4.7 The number of replacements able to play in the front row must be in accordance with the Laws.

5 THE MATCH : LAW VARIATIONS

5.1 At the discretion of the relevant Competitions Committee the U19 Scrummage Law Variations shall apply below Regional Division 2.

6 REFEREES AND TOUCH JUDGES

6.1 The referee shall be appointed by the home Club'sTeam's local referee society. Responsibility for confirmation of the referee shall lie with the home Team. Each ClubTeam must provide a touch judge.

3. RESERVE LEAGUE REGULATIONS

The Reserve League Committee is currently considering potential changes to the Reserve League Structure. Any proposed changes will be discussed with the affected Clubs and may required amendment to the Regulations.

1 ORGANISATION AND ADMINISTRATION

1.1 The Reserve Leagues shall be administered by the *Reserve League Committee* under the delegated authority of the Championship Committee.

1.2 The membership of the Reserve League Committee shall comprise:

1.2.1 the Reserve League Committee Convenor (appointed by the Board);

1.2.2 one representative elected from the eClubs participating in each of National Reserve Division 1, National Reserve Division 2, the East Regional Reserve Leagues and the West Regional Reserve Leagues; and

1.2.3 such other individuals as may be co-opted to the Committee (in a non-voting capacity).

1.3 Scottish Rugby shall appoint a Competition Secretary to assist in the administration of the League.

1.4 Where, by reason of the routine nature of the matter and/or such urgency that a Committee meeting cannot with reasonable practicality be arranged, the Reserve League Convenor may exercise any of the powers, discretions and/or authorities given in terms of these Regulations.

2 COMPOSITION OF THE RESERVE LEAGUE

2.1 The Reserve League shall comprise:

2.1.1 *National Reserve Division 1*, to be contested by 10 teamsTeams in one division;

2.1.2 *National Reserve Division 2*, to be contested by 10 teamsTeams in one division;

2.1.3 *East and West Regional Reserve Leagues*, to be contested by such ClubsTeams as may be admitted to the League on a season-by-season basis and shall each comprise of at least two Divisions; and

2.1.4 such other friendly fixtures as may be arranged from time-to-time in respect of those ClubsTeams which are less able to commit to a programme of regular league Matches.

2.2 In each Reserve Division the ClubsTeams shall play each other on a home-and-away basis.

3 PROMOTION AND RELEGATION

- 3.1 Between National Reserve Divisions 1 and 2 promotion and relegation shall be on the basis of two up, two down.
- 3.2 The ClubsTeams finishing ninth and tenth in National Reserve 2 shall be relegated to the relevant Regional Reserve Division 1. In the event that a Caledonia Team is relegated from National Reserve 2 that ClubTeam shall be placed in either a Caledonia Regional League division or an appropriate Regional Reserve League's first division. Where the ClubTeam is to be placed shall be the discretion of the Competitions Committee.
- 3.3 The ClubsTeams finishing first in each of the East and West Regional Reserve first divisions shall be promoted to National Reserve 2. ~~Should a Club reserve tTeams finish qualifying for first in either Caledonia Regional North 2 or Caledonia Regional 1Midlands 2 it~~ may apply to the Reserve League Committee to join National Reserve 2. Any decision to admit such a tTeam, and any consequential restructuring of the division, shall be solely at the discretion of the Reserve League Committee.
- 3.4 Before the start of each season the basis of promotion to the Regional Reserve first divisions and the basis of promotion/relegation between lower Regional Reserve divisions shall be notified by the Competition Secretary.
- 3.5 A Celub's 3rd XV and other lower designated Teams cannot play in the same or higher division than that Celub's 2nd XV or other higher designated Teams.
- 3.6 A Celub may apply to the Reserve League Committee for the inclusion of a reserve Team in the Regional Reserve Leagues. In making such application, the Celub shall require to satisfy the Committee that the Team will be able to fulfil a full programme of fixtures in the forthcoming season.

4 NON-FULFILMENT OF FIXTURES

- 4.1 If a ClubTeam fails to fulfil a Match the Match shall not be rearranged and:
 - 4.1.1 the Club'sTeam's opponents shall be credited with a 28-0 win and awarded five Competition Points;
 - 4.1.2 the ClubTeam responsible for the cancellation shall receive no points (unless a friendly match is played, in which case one Match Point shall be credited to it); and
 - 4.1.3 Rule 3.13 shall not apply but the ClubTeam responsible for the cancellation shall receive the following automatic penalty depending on the number of Matches it has failed to fulfil that season:
 - 4.1.3.1 First or second default : Subject to Rule 3.15, no additional point deduction;
 - 4.1.3.2 Third default : a one competition point deduction;
 - 4.1.3.3 Fourth default : a two competition point deduction;
 - 4.1.3.4 Fifth default : a three competition point deduction;
 - 4.1.3.5 Sixth default : a four competition point deduction; and
 - 4.1.3.6 Seventh and subsequent defaults : additional five competition point deductions.
- 4.2 For the avoidance of doubt Rules 3.14 and 3.15 shall apply.
- 4.3 If a Match is called-off on the match-day itself, one Match Point shall be deducted from the ClubTeam responsible for the cancellation. If the home ClubTeam is responsible for such cancellation it shall be liable to reimburse the visiting ClubTeam for any unavoidable travelling expenses incurred up to a maximum of £750. For the avoidance of doubt the Competition Secretary shall remain entitled to consider whether a Complaint should be raised in respect of the non-fulfilment.

5 THE PLAYERS

Player Registration

- 5.1 All Players participating in National Reserve 1 shall require to be registered with the Celub for which they

are competing.

- 5.2 Below National Reserve 1 a Player may play for a ~~ClubTeam~~ to which the Player is not registered, provided always that the Player is registered with a ~~eClub~~ on Scottish Rugby's registration system. Playing as a loan Player shall not mean that the Player becomes registered to that ~~Cclub~~.

Transfer Deadline

- 5.3 The Transfer Deadline shall not apply in the Reserve Leagues.

Ineligible First XV Players

- 5.4 A Player starting a first-team Match shall be ineligible to play in National Reserve 1 Matches that season unless:
- 5.4.1 less than 50% of the Player's appearances that season have been in the starting XV of the first team; or
- 5.4.2 the Player's ~~Cclub~~'s first and second teams have concurrent Matches.

Dual Registered Players

- 5.5 Without permission from the Reserve League Committee, a dual-registered Player may not play for his Secondary Club in National Reserve 1 in its last five Reserve League Matches unless at least 50% of the Player's previous Reserve League Match appearances in that season have been for that ~~Cclub~~.
- 5.6 The Dual Registration Rules shall not apply below National Reserve 1.

Number of Starting Players

- 5.7 In National Reserve 1 both ~~tTeams~~ must start the Match with 15 Players, including a suitably experienced front row.
- 5.8 In all other Reserve League divisions:
- 5.8.1 a ~~tTeam~~ may start a Match with fewer than 15 Players (but not less than 12 Players), subject to it fielding at least five Players in the scrum at all times.
- 5.8.2 A Match may start with uncontested scrums, subject to there being at least five Players in the scrum at all times. ~~[The Club requesting uncontested scrums shall start the Match with a maximum of 14 Players and shall be permitted a maximum of two replacements in its Match squad and the Team requesting uncontested scrums not being allowed to include any replacements in its Match squad.]~~ A ~~ClubTeam~~ requiring to start a Match with uncontested scrums must advise the opposition and the referee as soon as possible and, other than in exceptional circumstances, no later than 30 minutes before kick-off. The ~~ClubTeam~~ requesting uncontested scrums must also advise the Competition Secretary no later than 48 hours after kick-off.
- 5.9 Matches not complying with these requirements shall be declared unfulfilled and may be investigated as a Non-Fulfilled Fixture.

Number of Replacements

- ~~5.10~~—The maximum number of Replacements shall be seven. The number of replacements able to play in the front row must be in accordance with the Laws.

~~5.11~~5.10

~~6~~ THE TEAMS

~~Team Sheets~~

- ~~6.1~~—Whilst the Teams shall be required to exchange team sheets (and provide a copy of the team sheet to the referee), the Rules regarding the automatic submission of team sheets to Scottish Rugby shall not apply below Regional Reserve 1.

~~7~~6 THE MATCH

- ~~7.1~~—In league competitions four points shall be awarded for a win, two points shall be awarded for a draw

~~and one point shall be awarded to the losing Team (“Match Points”). In addition, one bonus point shall be awarded to a Team scoring four or more tries and one bonus point shall be awarded to a losing Team which finishes within seven points or fewer of the winning Team (“Bonus Points”).~~

~~7.26.1~~ The U19 Scrummage Law Variations shall apply below Regional Reserve 1.

87 REFEREES AND TOUCH JUDGES

~~8.17.1~~ Scottish Rugby shall appoint a referee for each Match in the National Reserve 1.

~~8.27.2~~ The referee for all other Reserve League Matches shall be appointed by the home ~~Club’s/Team’s~~ local referee society, failing which by the home ~~Club/Team~~. For the avoidance of doubt a Match must not be postponed if the only available official is an appropriately qualified referee from either of the participating ~~Ce~~clubs.

~~8.37.3~~ Each Team must provide a touch judge.

~~8.47.4~~ Responsibility for confirmation of the referee shall lie with the home Team.

4. WOMEN’S CHAMPIONSHIP REGULATIONS (2019 SEASON)

1 ORGANISATION AND ADMINISTRATION

1.1 The Women’s Championship shall be administered by the Women’s Competitions Committee under the delegated authority of the Championship Committee.

1.2 The membership of the Competitions Committee shall comprise:

1.2.1 a Convenor (appointed by the Board);

1.2.2 one representative elected from the ~~e~~clubs participating in each of the Premiership, National 1, East 1, North 1 and West 1 Divisions; and

1.2.3 such other individuals as may be co-opted to the Committee (in a non-voting capacity).

1.3 Scottish Rugby shall appoint a Competition Secretary to assist in the administration of the Championship.

1.4 Where, by reason of the routine nature of the matter and/or such urgency that a Committee meeting cannot with reasonable practicality be arranged, the Convenor may exercise any of the powers, discretions and/or authorities given in terms of these Regulations.

2 COMPOSITION AND FORMAT

Composition of the Championship

2.1 The Women’s Championship shall comprise:

2.1.1 a Premiership, to be contested by six teams in one division;

2.1.2 a National 1 League, to be contested by eight teams in one division;

2.1.3 three Regional Leagues, being East 1, North 1 and West 1; and

2.1.4 a National Development League (the “NDL”), for those teams which have not yet demonstrated their capability to participate in the full league structure.

2.2 ~~Clubs/Teams~~ seeking admission to the Women’s Championship must apply in writing to the Competition Secretary. Admission shall be subject to such conditions as the Competitions Committee may require. Successful applicants may be placed in an appropriate league or division at the Competitions Committee’s sole discretion.

2.3 A ~~Ce~~club may not have more than one ~~t~~Team in any division.

Format of Competition

2.4 The *Premiership* shall be played in two stages.

- 2.4.1 *Stage 1*: the **ClubsTeams** shall play each other on a home-and-away basis.
- 2.4.2 *Stage 2*: at the end of Stage 1:
- the **ClubsTeams** in places one to four shall contest a knock-out competition to decide the Premiership winners. The **ClubsTeams** ranked one and two shall play at home against the **ClubsTeams** ranked four and three respectively. The winners of these Matches shall contest the Premiership Final and the losers shall contest a third/fourth place play-off Match;
 - the **ClubsTeams** finishing fifth and sixth shall play an elimination Match, with the loser playing-off against the winner of National 1 in the Premiership Play-off;
 - the home team in each Match shall be the **ClubTeam** placed higher in Stage 1;
 - If the scores are level at full-time the *Knock-Out Match Extra Time Rules* (Rule 8.4) shall apply.
- 2.5 In **National 1** the **ClubsTeams** shall play each other on a home-and-away basis.
- 2.6 **East 1** shall comprise eight **tTeams** and shall be played in two stages:
- 2.6.1 *Stage 1*: the **ClubsTeams** shall play each other on a home-or-away basis.
- 2.6.2 *Stage 2*: at the end of Stage 1:
- the **ClubsTeams** in places one to four shall play each other on a home-or-away basis. Final placings one to four in the division shall be based on the aggregate performances in all Matches of these four **ClubsTeams** over Stages 1 and 2;
 - the **ClubsTeams** in places five to eight shall play each other on a home-or-away basis. Final placings five to eight in the division shall be based on the aggregate performances in all Matches of these four **ClubsTeams** over Stages 1 and 2.
- 2.7 **North 1** shall comprise seven **tTeams** and shall be played in two stages:
- 2.7.1 *Stage 1*: **ClubsTeams** shall be placed in one of two Conferences (North East and North West). Teams shall play each other **ClubTeam** in their Conference on a home-and-away basis.
- 2.7.2 *Stage 2* : at the end of Stage 1:
- the **ClubsTeams** in places one and two from each Conference shall play each other on a home-or-away basis to determine places 1 to 4 in the division;
 - the remaining **ClubsTeams** shall play each other on a home-or-away basis to determine places 5 to 7;
 - the results of the Matches from Stage 1 shall not carry over the Stage 2.
- 2.8 **West 1** shall comprise six **tTeams** and shall be played on a home-and-away basis.
- 2.9 The competition format in the **NDL** shall be as notified by the Competition Secretary prior to the start of the season.

3 METHOD FOR DECIDING ON LEAGUE PLACINGS

- 3.1 In the event of two or more **ClubsTeams** being tied as to the number of Match Points:
- 3.1.1 **Premiership**: The criteria for distinguishing between the **ClubsTeams** shall be the aggregate Match Points achieved by the **ClubsTeams** in the head-to-head Matches between them, failing which the aggregate points difference in these head-to-head Matches. Should this fail to separate the Teams Rule 8.3 shall apply.
- 3.1.2 **Other Divisions**: The Rules for separating positions shall apply other than the number of defaulted matches shall be taken into account as an additional criteria (after consideration of the aggregate scores between the **ClubsTeams**). The **ClubTeam** with the fewest defaulted matches shall be placed higher.

4 CHAMPIONS, PROMOTION AND RELEGATION

- 4.1 The ClubTeam winning the Premiership division shall be the Scottish Champions.
- 4.2 The losing ClubTeam in the Premiership fifth/sixth place elimination Match shall play the winner of National 1 in a Premiership Play-Off Match. This Match shall be held at a neutral venue on a date and at a time to be arranged by the Competition Secretary. The winner of the play-off will play in the following season's Premiership and the loser will play in National 1. If the scores are level at full-time the *Knock-Out Match Extra Time Rules* (Rule 8.4) shall apply.
- 4.3 The eighth placed ClubTeam in National 1 and the winners of the three Regional Leagues shall contest a knock-out competition to determine which one of the four ClubsTeams will play in National 1 in the following season. A draw shall be made to establish two ties, with the ClubTeam drawn first having home advantage. The winner of the first tie drawn shall have home advantage for the final. If the scores are level at full-time in any Match, the *Knock-Out Match Extra Time Rules* (Rule 8.4) shall apply. The winner of the knock-out competition will play in the following seasons National 1 division. The remaining three ClubsTeams will play in the following season's Regional Leagues.
- 4.4 There shall be no automatic promotion or relegation from/to the NDL.
- 4.5 All promotions shall be subject to the promoted club being able to demonstrate that it is able to meet the published criteria for membership of the relevant league.

5 NON-FULFILMENT OF FIXTURES

- 5.1 If a ClubTeam fails to fulfil a Match the Match shall not be rearranged and:
- 5.1.1 the Club'sTeam's opponents shall be credited with a 28-0 win and awarded five Competition Points;
- 5.1.2 the ClubTeam responsible for the cancellation shall receive no points; and
- 5.1.3 the automatic penalty regime set out in Rule 3.13 shall not apply but the Competition Secretary shall consider whether a Complaint should be raised in respect of the non-fulfilment.

6 THE PLAYERS

Player Registration

- 6.1 All Players participating in the Premiership and National 1 Division shall require to be registered with the ClubTeam for which they are competing.
- 6.2 In the Regional Leagues and NDL a Player may play for a ClubTeam to which she is not registered, provided always that she is registered with a club on Scottish Rugby's registration system. Playing as a loan Player shall not mean that the Player becomes registered to that ClubTeam.

Transfer Deadline

~~6.3~~—The Transfer Deadline shall not apply other than in the Premiership.

~~6.46.3~~

Dual Registered Players

~~6.56.4~~A Player who has been selected for Scotland Women (or the Senior National Team of another Union) in the preceding 12 months shall be ineligible to be Dual Registered unless she receives dispensation from the Competitions Committee.

~~6.66.5~~Dual Registered Players may not play for their lower placed ClubTeam if they have played more than 40 minutes for their Premiership ClubTeam in the same weekend.

~~6.76.6~~The number of Dual Registered Players permitted to participate for their lower-placed ClubTeam in a Match squad shall be:

National 1 : Up to three;

Regional Leagues : Squad of at least 15 Players – up to five; Squad of less than 15 Players – up to three.

Number of Starting Players

6-8-6.7 In the *Premiership* and *National 1* :

6-8-16.7.1 a **ClubTeam** may start a Match with fewer than 15 Players (but not less than 12 Players), providing that this includes a suitably experienced front row and subject to it fielding at least five players in the scrum at all times; and

6-8-26.7.2 if a **ClubTeam** is reduced (through injury or the dismissal of Players) to less than 12 Players then the Match shall be abandoned at that point.

6-9-6.8 In the *Regional Leagues* :

6-9-16.8.1 A **ClubTeam** may start a Match with less than 15 Players (but not less than 10 Players), subject to it fielding at least five Players in the scrum at all times. If a **ClubTeam** starts the Match with less than 15 Players both **ClubsTeams** must start with an equal number of Players (“**Player Matching**”). Player Matching must be maintained throughout the Match other than where a player has been permanently or temporarily dismissed from the field.

6-9-26.8.2 A Match may start with uncontested scrums, subject to there being at least five Players in the scrum at all times and the **ClubTeam** requesting uncontested scrums not being allowed to include any replacements in its Match squad. A **ClubTeam** requiring to start a Match with uncontested scrums must advise the opposition and the referee as soon as possible and, other than in exceptional circumstances, no later than 30 minutes before kick-off. The Team requesting uncontested scrums must also advise the Competition Secretary no later than 48 hours after kick-off.

6-9-36.8.3 If a **ClubTeam** is reduced (through injury or the dismissal of Players) to less than 10 Players then the Match shall be abandoned at that point.

6-10-6.9 In the *NDL* a **ClubTeam** may start a Match with as few as seven Players and Player Matching shall apply. The Laws applicable to the number of Players available (XVs, Tens or Sevens) shall apply. Matches may start with uncontested scrums.

6-11-6.10 Any Match not complying with the above requirements shall be declared unfulfilled and may be investigated as a Non-Fulfilled Fixture.

Number of Replacements

6-12-6.11 The number of permitted replacements / substitutes shall be as follows:

Premiership and *National 1* – Up to five; and

Regional Leagues and *NDL* – Up to seven.

6-13-6.12 The number of replacements able to play in the front row must be in accordance with the Laws.

Dispensation for International Players

6-14-6.13 Where five or more Players from a club are selected for the Scotland Senior National Representative Teams on a National Competition date, that **ClubTeam** may apply for either:

6-14-16.13.1 the Match to be rearranged to the next available stand-by date; or

6-14-26.13.2 permission to play the Match using Player Matching (down to a minimum of 12-a-side).

7 THE TEAMS

Team Sheets

7.1 Whilst the **ClubsTeams** shall be required to exchange team sheets (and provide a copy of the team sheet to the referee), the Rules regarding the automatic submission of team sheets to Scottish Rugby shall not apply to the *NDL*.

8 UNDER 19 SCRUMMAGE LAW VARIATIONS

8.1 The U19 Scrummage Law Variations shall apply to all Matches in the Regional Leagues and the NDL.

9 REFEREES AND TOUCH JUDGES

The referee shall be appointed by the home ~~Club's Team's~~ local referee society. Responsibility for confirmation of the referee shall lie with the home Team. Each Team must provide a touch judge.

5. CUP, SHIELD AND BOWL REGULATIONS

1 ORGANISATION AND ADMINISTRATION

- 1.1 The competitions shall be called "*The Scottish Rugby Union Cup Competitions*" (the "**Cups**") and shall comprise competitions for a- Scottish Cup, a National League Cup, a Shield and a Bowl or replacements or successors to them.
- 1.2 The Cups shall be administered by the Championship Committee other than in the regional stages of the Shield and Bowl, which shall be delegated to the appropriate Regional Competitions Committee.

2 DATES, PARTICIPANTS AND FORMAT

Fixture Dates

- 2.1 All Cup Matches shall be played on the dates and at the time advised by the relevant Competitions Secretary.

Format of the Scottish Cup

- 2.2 ~~[The Scottish Cup shall be contested on a knock-out basis by those Teams competing in the Premiership and the top six National 1 divisions. Teams from the previous season (which, for the avoidance of doubt, shall include the Team(s) relegated from the Premiership).~~ The competition format shall be:

~~2.2.1~~ the first round shall be ~~contested by 12 Clubs, with~~ comprise eight fixtures drawn at random ten Clubs drawn at random receiving a bye to the second round;

~~2.2.12.2.2~~ the second round shall be contested by the six first round winners and by the ten Clubs receiving a bye from the first round;

~~2.2.22.2.3~~ the quarter-finals, the semi-finals and the final shall be each be contested by the ~~Clubs Teams~~ winning in the previous round.

Format of the National League Cup

- 2.3 ~~[The National League Cup shall be contested on a knock-out basis by the Clubs Teams competing in the National 2 and 3 divisions Leagues other than those competing in the National Cup.~~ The competition format shall be:

2.3.1 the first round shall be contested by 16-28 Clubs Teams, with eight 2 Clubs Teams drawn at random receiving a bye to the second round;

2.3.2 the second round shall be contested by the eight 14 first round winners and by the eight 2 Clubs Teams receiving a bye from the first round;

2.3.3 the quarter-finals, the semi-finals and the final shall be each be contested by the ~~Clubs Teams~~ winning in the previous round.

Format of the Shield and Bowl

- 2.4 The Shield shall be contested by those ~~Clubs Teams~~ competing in the first and second divisions of the Regional Leagues which choose to enter. The relevant Regional Competitions Committee may make necessary adjustments to this Regulation where a Regional League's second division is contested in two

or more parallel sections.

- 2.5 The Bowl shall be contested by the remaining Regional League **ClubsTeams** which choose to enter together with any other member club admitted to the competition by the relevant Competitions Committee.
- 2.6 The Shield and Bowl competitions shall each have two stages (the first being regional and the second on a national basis).
 - 2.6.1 *Regional Shield*: Local competitions for the Shield shall be organised in each of the following four regions/areas: West, Edinburgh, Caledonia and the Borders.
 - 2.6.2 *Regional Bowl*: Local competitions for the Bowl shall be organised in each of the following four regions/areas: West, East (Edinburgh and the Borders), Midlands and North.
 - 2.6.3 *National Shield and National Bowl*: The four regional winners in each competition shall contest the respective national Semi-Finals.
- 2.7 The detailed competition format for the Shield and Bowl shall be as published by the Championship Secretary prior to the start of the relevant season.

3 VENUES AND GATE RECEIPTS

- 3.1 Each Match, except for the national finals, shall be played at the home ground of the **ClubTeam** drawn first.
- 3.2 The venues for the national finals shall be determined by the Board. The home **ClubTeam** in a final shall be determined by the order of the semi-final draw, with the finalist drawn first being the home **ClubTeam**.
- 3.3 For all Matches, except the national finals, the gate receipts (net of any VAT payable by the home **Club**) shall be shared by the two **ClubsTeams** on an equal basis, and the visiting **Club'sTeam's** share of the receipts shall be provided to it at the end of the Match. No **ClubTeam** shall be entitled to deduct any Match advertising or travel expenses before the division of the gate receipts.
- 3.4 Any privilege of free admission (including by season ticket or **Club** membership) shall not apply and all spectators shall be charged the same level of entrance fee (where an entrance fee is charged) for equivalent accommodation.

4 THE MATCH

Match Points and Placings

- 4.1 Where Matches are played in a league format Match Points and Bonus Points shall be awarded in accordance with the National Competition Rules.
- 4.2 If two or more **ClubsTeams** in a league format are equal on Competition Points, placings shall be determined based on the **ClubsTeams'** respective points difference (being points scored for less points against), failing which by the aggregate score over the fixtures between the **ClubsTeams**. If this fails to separate them then the following criteria (in the order given and based on all fixtures played by them in the league) shall be used to decide the first placed team:
 - 4.2.1 most tries scored;
 - 4.2.2 most conversions;
 - 4.2.3 most drop goals;
 - 4.2.4 fewest red cards; and
 - 4.2.5 fewest yellow cards.
 - 4.2.6 In the event that none of the above is able to separate the teams a coin shall be tossed.
- 4.3 Where Matches are played on a knock-out basis extra time shall be played and the winner determined in accordance with *the Knock-Out Match Extra Time Rules* (Rule 8.4).

Postponed and Abandoned Matches

- 4.4 Where a Cup Match is postponed or abandoned before 20 minutes of the second half have elapsed it shall be played as directed by the Competition Secretary. Rescheduled Matches in the Cup shall normally take priority over rescheduled League matches. A **ClubTeam** failing to observe a direction for the playing of a fixture shall be liable to disqualification and/or other sanction.
- 4.5 Other than with the consent of the relevant Competitions Committee, a Cup fixture may only be rescheduled once. In the event that a rescheduled fixture cannot be played, and/or where the requirements of the tournament necessitate, the Championship Committee may resolve that the winner of any Match or league stage shall be determined by the toss of a coin.

Non-Fulfilment of Fixtures

- 4.6 A **ClubTeam** failing to fulfil a knock-out Match shall be liable to disqualification and/or other sanction.
- 4.7 A **ClubTeam** failing to fulfil a league-format Match in the Cup shall be liable sanction in accordance with the National Competition Rules for non-fulfilment.

5 THE PLAYERS

Number of Starting Players

- 5.1 **Scottish Cup and National League Cup:** Both **ClubsTeams** must start the Match with 15 Players, including a suitably experienced front-row.
- 5.2 **Shield:** Both **ClubsTeams** must start a Match with 15 Players, including a suitably experienced front-row.
- 5.3 **Bowl:** In the Bowl competition:
- 5.3.1 a **tTeam** may start a Match with less than 15 Players (but not less than 12 Players), subject to it fielding at least five Players in the scrum at all times.
- 5.3.2 a Match may start with uncontested scrums, subject to there being at least five Players in the scrum at all times. ~~[and tThe tTeam requesting uncontested scrums shall start the Match with a maximum of 14 Players and shall be permitted no more than two not being allowed to include any replacements in its Match squad.]~~ A **tTeam** requiring to start a Match with uncontested scrums must advise the opposition and the referee as soon as possible and, other than in exceptional circumstances, no later than 30 minutes before kick-off. The **tTeam** requesting uncontested scrums must also advise the appropriate Competitions Committee no later than 48 hours after kick-off.
- 5.4 Any Match not complying with the above requirements shall be declared unfulfilled and may be investigated as a Non-Fulfilled Fixture

Number of Replacements

- 5.5 The number of permitted replacements / substitutes shall be as follows:
- 5.5.1 **Scottish Cup and National League Cup:** Quarter-finals, semi-finals and final – up to seven; earlier rounds – four or five.
- 5.5.2 **Shield:** Semi-finals and final – up to seven; earlier rounds - up to four.
- 5.5.3 **Bowl:** Up to seven.
- 5.6 There shall be no requirement for parity between the two teams as to the number of replacements except in the national finals.
- 5.7 The number of replacements able to play in the front row must be in accordance with the Laws.

Transfer Deadline

- 5.8 The Transfer Deadline does not apply in respect of Teams participating in a Regional League's second or lower division. However, any Player benefiting from this exemption cannot participate in a national semi-final or final of the Shield or Bowl without the prior written consent of the Championship Committee. It

shall at the Championship Committee's discretion to decide whether sufficient reason has been provided to grant such a dispensation.

6 LAW VARIATIONS

U19 Scrummage Variations

6.1 The Board shall determine in advance of each season whether these variations shall apply in respect of any other Bowl Matches.

7 REFEREES, ASSISTANT REFEREES AND TOUCH JUDGES

7.1 Scottish Rugby shall appoint a referee and assistant referees for each of the finals Matches in the Cup.

7.2 In respect of earlier rounds:

7.2.1 Scottish Rugby shall appoint a referee and, where available, assistant referees for all Scottish Cup and National League Cup Matches. Where assistant referees are not appointed each ClubTeam shall provide a touch judge.

7.2.2 The home Club'sTeam's local referee society shall appoint a referee for each Shield and Bowl Match. Other than for the national semi-finals, where assistant referees shall be appointed by the home Club's local society, each Team shall provide a touch judge.

7.3 Responsibility for confirmation of the referee and, where appropriate, the assistant referees shall lie with the home ClubTeam.

6. WOMEN'S CUP COMPETITIONS REGULATIONS (2019 SEASON)

1 ORGANISATION AND ADMINISTRATION

1.1 The competitions shall be called "*The Scottish Rugby Union Women's Cup Competitions*" (the "**Women's Cups**") and shall comprise the Sarah Beaney Cup, the National Bowl and the National Plate or replacements or successors to them.

1.2 The Women's Cups shall be administered by the Women's Competition Committee.

1.3 The structure and dates for the competitions shall be defined by Scottish Rugby each season.

2 DATES, PARTICIPANTS AND FORMAT

Fixture Dates

2.1 The Matches shall be played on the dates and at the time advised by the Competition Secretary. Where both ClubsTeams agree, application may be made to play on an earlier date.

Format of Competitions

2.2 Those ClubsTeams competing in the Premiership, National 1 and the Regional Leagues shall contest a preliminary pool stage of the Women's Cup. The competition format shall be:

2.2.1 The ClubsTeams shall be drawn into eleven pools.

2.2.2 Each pool shall contain at least one (but no more than two) ClubsTeams participating in that season's Premiership and National 1 divisions.

2.2.3 Each ClubTeam shall play each other ClubTeam in its pool on a home-or-away basis.

2.3 The eleven pool winners from the preliminary stage shall enter the *Sarah Beaney Cup*, which shall be played as follows:

2.3.1 *Round 1*: A draw shall be made to establish three ties. The remaining five ClubsTeams shall receive a bye to Round 2.

2.3.2 *Round 2*: the second round shall comprise the three ClubsTeams progressing from the first round together with the five ClubsTeams receiving a bye. A draw shall be made to establish four ties.

- 2.3.3 The semi-finals and final shall be contested by the winners from the previous round.
- 2.4 The *Plate* shall be contested by the eleven pool runners up from the preliminary stage and shall be played as follows:
- 2.4.1 *Round 1*: A draw shall be made to establish three ties. The remaining five ClubsTeams shall receive a bye to Round 2.
- 2.4.2 *Round 2*: the second round shall comprise the three ClubsTeams progressing from the first round together with the five ClubsTeams receiving a bye. A draw shall be made to establish four ties.
- 2.4.3 The semi-finals and final shall be contested by the winners from the previous round.
- 2.5 The *Bowl* competition shall be contested by the ClubsTeams placed third and fourth in the preliminary stage and shall be played as follows:
- 2.5.1 *Round 1*: A draw shall be made to establish five ties. The remaining three ClubsTeams shall receive a bye to Round 2.
- 2.5.2 *Round 2*: the second round shall comprise the five ClubsTeams progressing from the first round together with the three ClubsTeams receiving a bye. A draw shall be made to establish four ties.
- 2.5.3 The semi-finals and final shall be contested by the winners from the previous round.
- 2.6 If applicable, and only where both teams are participating in the same cup competition following the preliminary pool stage of the Sarah Beaney Cup Competition, the Premiership teams ranked one and two from the preceding season shall be seeded in opposite halves of the draw.
- 2.7 The Competition Committee reserves the right to modify the competition format where necessary, including at short notice.

3 THE MATCH

Venue

- 3.1 Each knock-out Match, except for the finals, shall be played at the home ground of the ClubTeam drawn first.
- 3.2 The venues for the finals shall be determined by the Board. The home team in a final shall be determined by the order of the semi-final draw, with the finalist drawn first being the home team.

Postponed and Abandoned Matches

- 3.3 Where a Match is postponed or abandoned it shall be played as directed by the Competition Secretary (including midweek where necessary). A ClubTeam failing to observe a direction for the playing of a fixture shall be liable to disqualification and/or other sanction.
- 3.4 Other than with the consent of the Competitions Committee a Women's Cup fixture may only be rescheduled twice. In the event that the rescheduled fixture cannot be played and/or where the requirements of the tournament necessitate, the Competitions Committee may resolve that the winner of any Match shall be determined by the toss of a coin.

Non-Fulfilment of Fixtures

- 3.5 A ClubTeam failing to fulfil a Match shall be liable to disqualification and/or other sanction.

Drawn Matches

- 3.6 Where the ClubsTeams are level at full time in any knock-out match, extra-time shall be played and the winner determined in accordance with the *Knock-Out Match Extra Time Rules* (Rule 8.4).

4 THE PLAYERS

Eligibility

- 4.1 A Player registered for a ClubTeam not participating in the Women's Cup Competitions may play for

another ClubTeam without the need to be Dual Registered. Any ClubTeam borrowing such a Player must declare the Player to the Competition Secretary prior to its first cup Match.

- 4.2 A Player who has been selected for either of Scotland's Senior National Representative Teams (or another nation's equivalent) in the preceding twelve months may only play for the ClubTeam with whom she is registered.
- 4.3 A Player cannot transfer to a club which has played at least one match in the competition. A Player shall become cup-tied to the first ClubTeam she participates for in the Women's Cup Competitions.

Number of Starting Players

- 4.4 In the Women's Cup competitions:
 - 4.4.1 a ClubTeam may start a Match with less than 15 Players (but not less than 12 Players), subject to it fielding at least five Players in the scrum at all times. If a ClubTeam starts the Match with less than 15 Players, other than in respect of a Match between two Premiership Teams, both ClubsTeams must start with an equal number of Players ("Player Matching").
 - 4.4.2 If a ClubTeam is reduced (through injury or the dismissal of Players) to less than 12 Players then the Match shall be Abandoned at that point.
 - 4.4.3 A Match involving at least one Regional League tTeam may start with uncontested scrums, subject to there being at least five Players in the scrum at all times and the ClubTeam requesting uncontested scrums not being allowed to include any replacements in its Match squad. A ClubTeam requiring to start a Match with uncontested scrums must advise the opposition and the referee as soon as possible and, other than in exceptional circumstances, no later than 30 minutes before kick-off. The ClubTeam requesting uncontested scrums must also advise the Competition Secretary no later than 48 hours after kick-off.
- 4.5 Any Match not complying with the above requirements shall be declared unfulfilled and may be investigated as a Non-Fulfilled Fixture.

Number of Replacements

- 4.6 The maximum permitted number of replacements shall be seven. The number of replacements able to play in the front row must be in accordance with the Laws.

5 UNDER 19 SCRUMMAGE LAW VARIATIONS

- 5.1 Matches solely involving ClubsTeams from the Premiership and National 1 shall be played in accordance with the Laws.
- 5.2 All other Matches shall be played in accordance with the U19 Scrummage Law Variations.

6 REFEREES, ASSISTANT REFEREES AND TOUCH JUDGES

- 6.1 Scottish Rugby shall appoint a referee and assistant referees for the competition finals.
- 6.2 In respect of earlier rounds the referee shall be appointed by the home Club'sTeam's local referee society. Responsibility for confirmation of the referee shall lie with the home ClubTeam. Both ClubsTeams must provide a touch judge.

APPENDIX 2 : DESIGNATED ADULT COMPETITIONS AND KEY DATES

1 Designated Competitions

The National Competition Rules shall apply in respect of the following competitions and such other competitions as may be designated by the Board from time to time:

Adult Men

Premiership and National Leagues

Caledonia, East and West Regional Leagues

National and Regional Reserve Leagues

Scottish Rugby Union Cup competitions (*Scottish Cup, National League Cup, Shield and Bowl*)

Adult Women

Women's Premiership, National 1, Regional and National Development Leagues

Women's Cup Competitions (*Sarah Beaney Cup, National Plate and National Bowl*)

2 Dates for ~~2019~~ and ~~2020~~

Close Time begins	20 May 2019
Close Time ends	23 August 2019
Transfer Deadline (Female)	20 October 2019
Transfer Deadline <u>(Male)</u>	31 December 2019
Close Time begins	18 May 2020
Close Time ends	12 August 2020