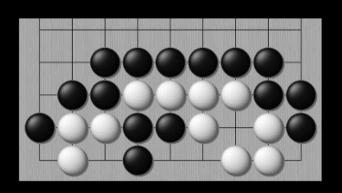
You won't get dumber while thinking

Life & death problems with answers for 12–14 kyu



Mateusz Surma

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Design of cover and composition: Mateusz Surma

Proofreading: Dominik Blek

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Dzimierz, Poland 2018

ISBN 978-83-950300-2-4



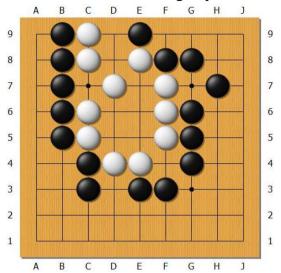
Sample version

A few moments to learn,

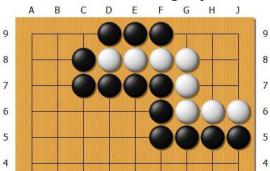
a lifetime to master.

Ancient proverb about go

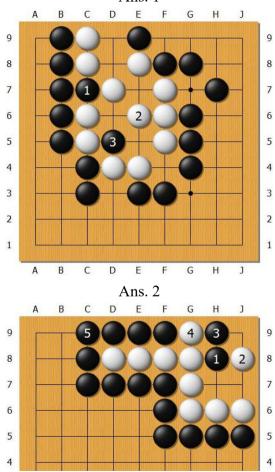
1. Kill the white group.



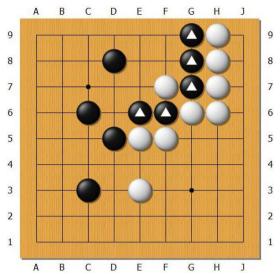
2. Kill the white group.



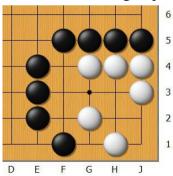




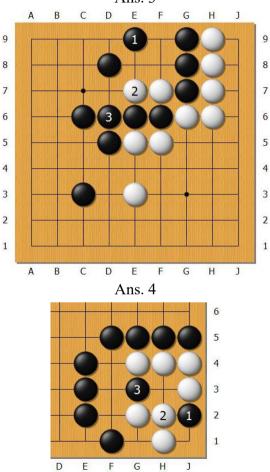
3. Survive with the marked stones.



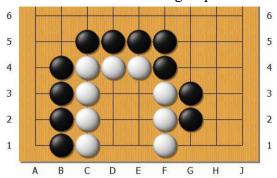
4. Kill the white group.



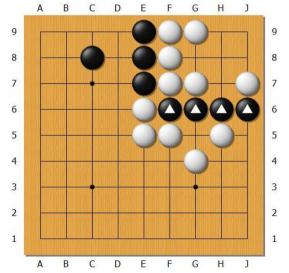
Ans. 3

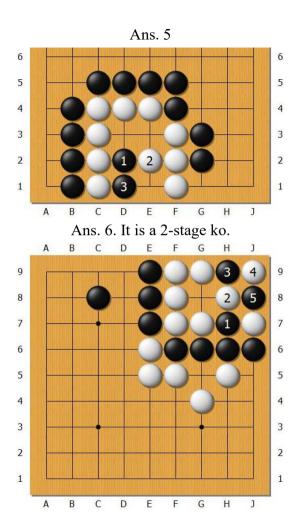


5. Kill the white group.

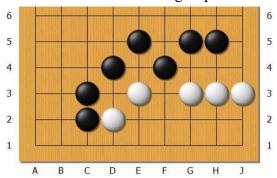


6. Create a ko for life of the marked stones.

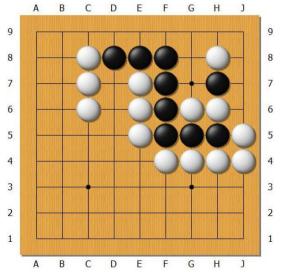


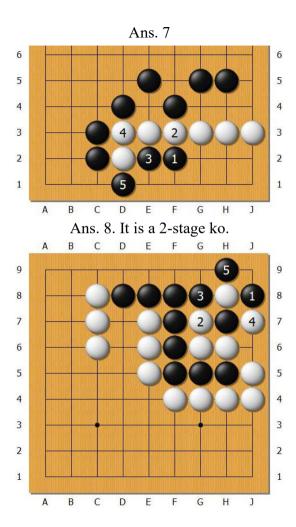


7. Kill the white group.

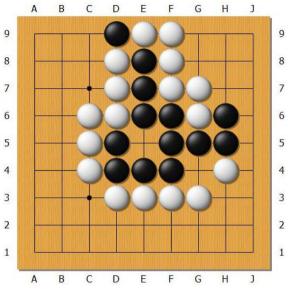


8. Create a ko for life of the black group.

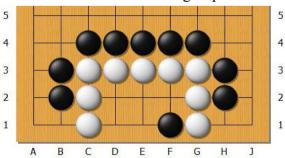




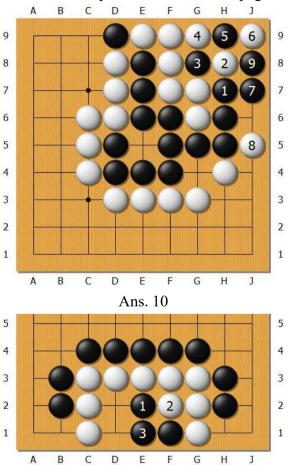
9. Create a ko for life of the black group.



10. Kill the white group.



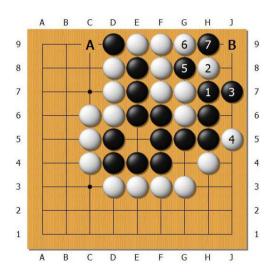
Ans. 9. Description on the next two pages.



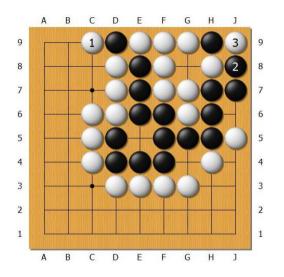
Who will capture the ko as first in the answer from the previous page?

Black.
White will play move no. 10 at C9, so black will capture the ko at H9.

And what will happen, if black plays move no. 3 at J7?



After move no. 7 white will be able to play at A instead of B (if they played at B, we would have the situation from the answer of the problem).



If white plays at A, they will capture the ko as first.