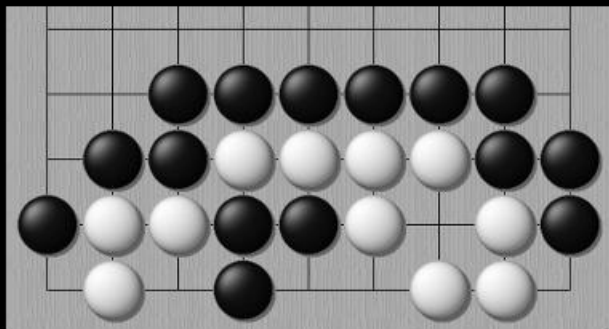


*You won't get dumber  
while thinking*

Life & death problems  
with answers  
for 6–7 kyu



Mateusz Surma

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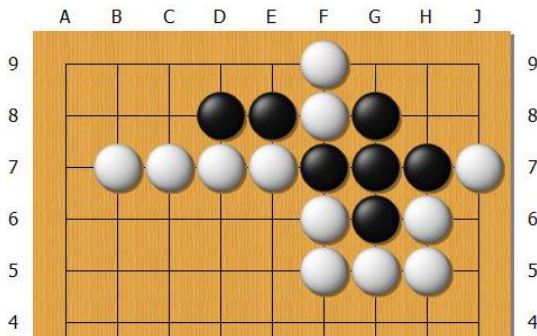
ISBN 978-83-950300-5-5



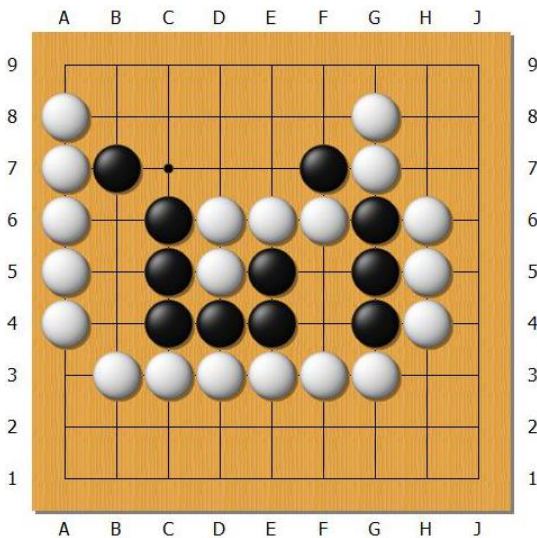
Sample version

*A match of go is a reflection of  
the opponents' thoughts.*

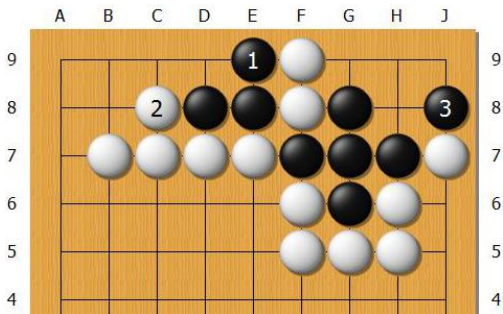
# 1. Survive with the black group.



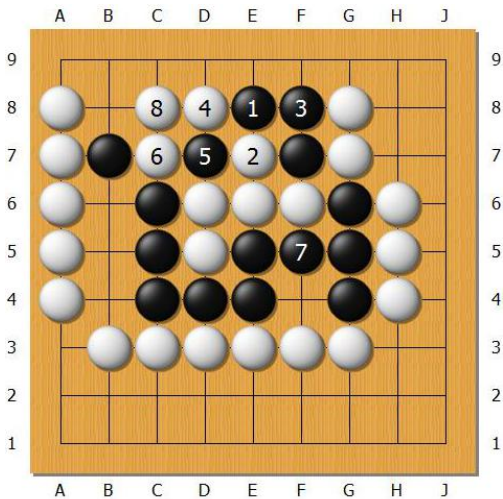
# 2. Create a ko for life of the black group.



Ans. 1

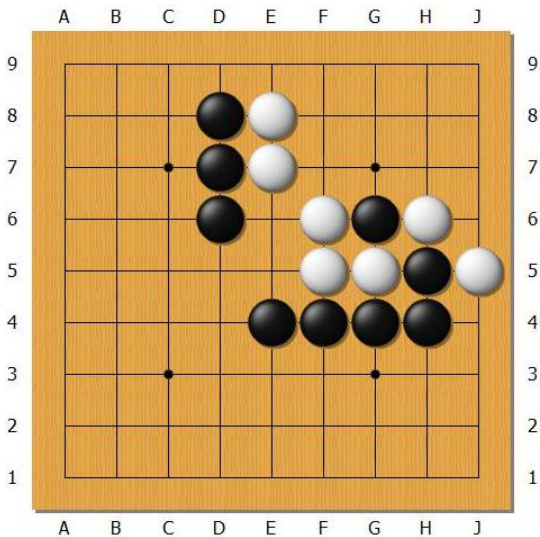


Ans. 2

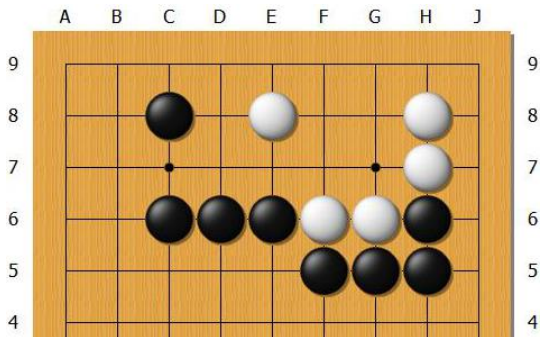


9 D7 10 D6 11 E6

### 3. Kill the white group.

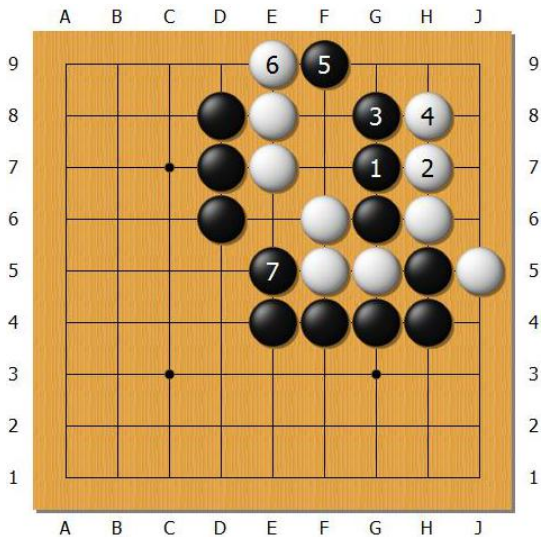


### 4. Kill the white group.

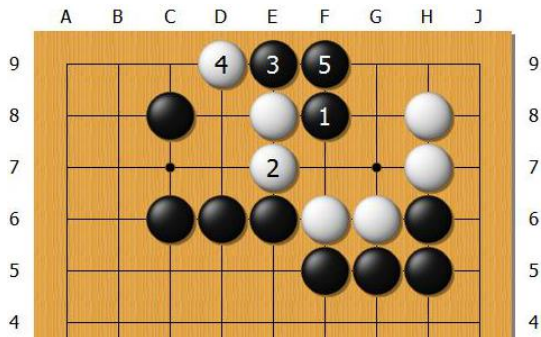




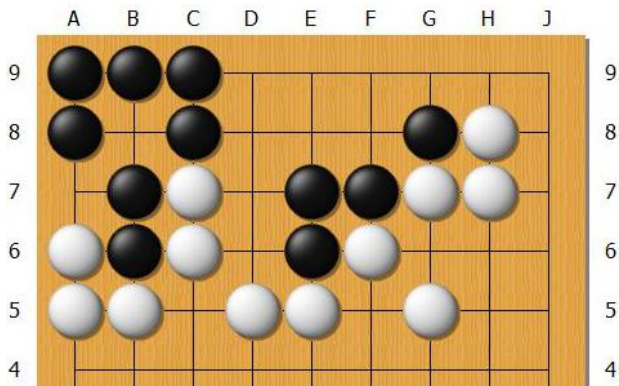
Ans. 3



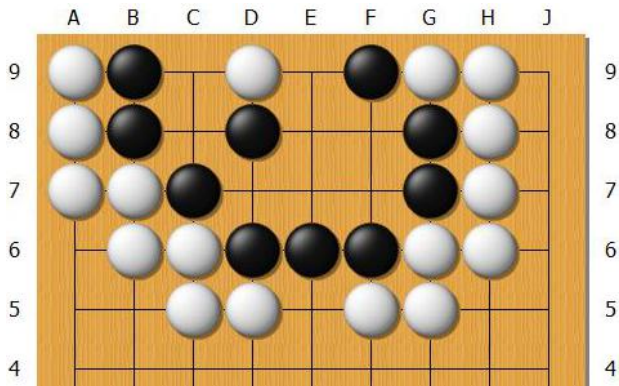
Ans. 4



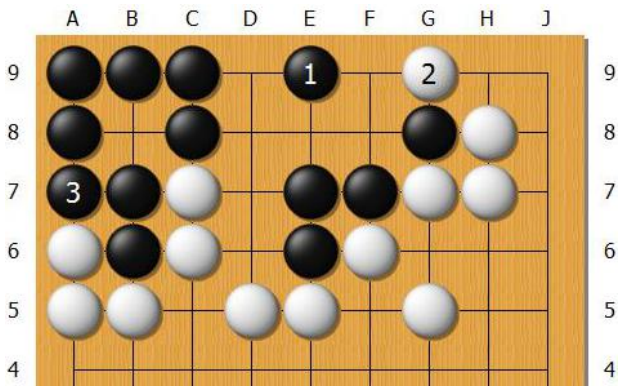
## 5. Survive with the black group.



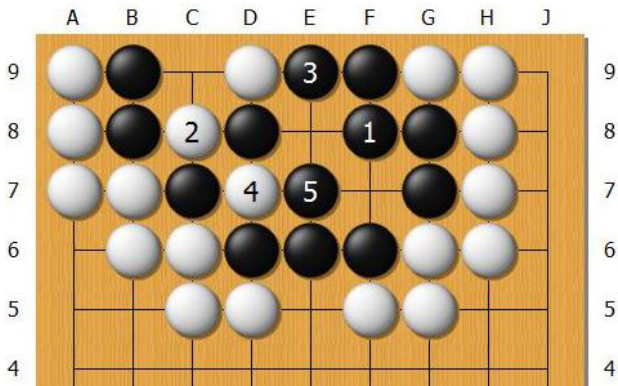
## 6. Create a ko for life of the black group.



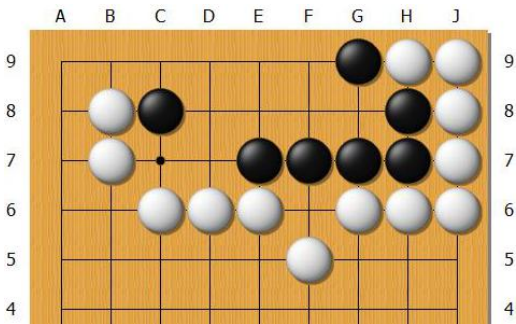
Ans. 5



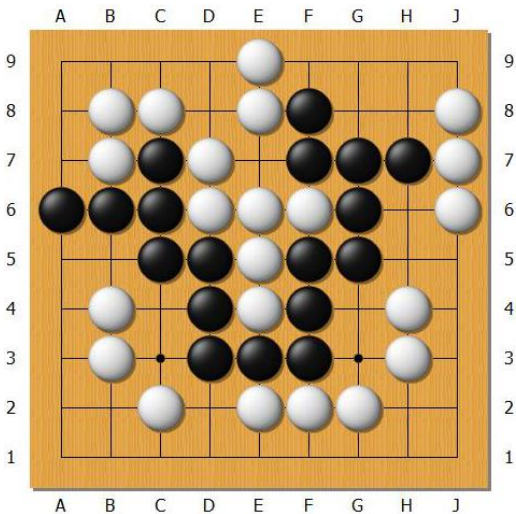
Ans. 6. Move no. 4 can also be played at C9  
(the result will be exactly the same).



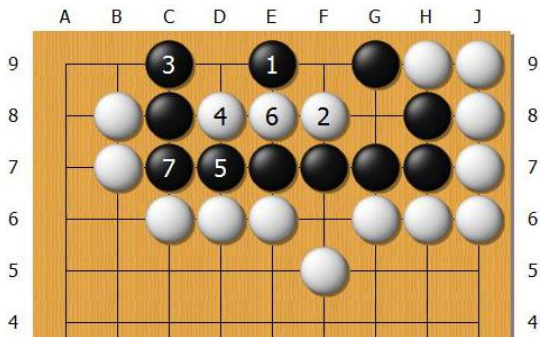
## 7. Survive with the black group.



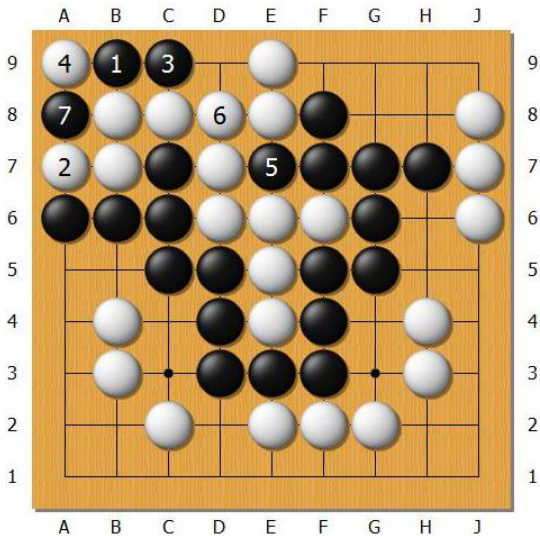
## 8. Create a 2-step ko for life of the black group.



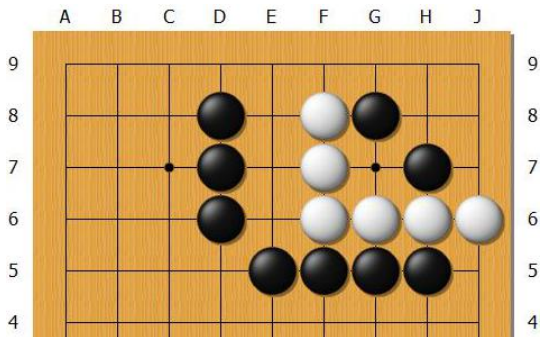
Ans. 7



Ans. 8. Move no. 3 can also be played at E7.



### 9. Kill the white group.



### 10. Survive with the black group.

