

## Study with us

# About your course

#### **Courses covered**

| Code  | Title                          | UCAS Code |
|-------|--------------------------------|-----------|
| CTDMD | BA (Hons) Digital Media Design | W212      |

You can find full details of your course in the Programme Specification.

### **Important points**

This award offers a hybrid approach to art, design and technology, through a practice-based approach to creating interactive art, moving image outcomes, visual effects, AI/VR and digital media applications including games, websites, mobile apps and bespoke systems.

#### **Academic Year**

#### Academic Year 2023 - 2024

The University's academic year is made up of 3 Semesters (A, B and C). Semester A and B are made up of teaching weeks followed by exams, where applicable (the re-sit period falls within Semester C). Semester C is normally used for final dissertations and projects.

- Semester A runs from Monday 25 September 2023 to Friday 19 January 2024
- Semester B runs from Monday 22 January 2024 to Friday 10 May 2024
- Semester C runs from Monday 13 May 2024 to Friday 6 September 2024

### **Expected workload**

In the UK, a full-time student is expected to spend 1200 hours on their studies each year. Please find below an estimate of how your time will be spent on this course during each year of study.

|        | Lectures, seminars,<br>tutorials | Independent study | Placement |
|--------|----------------------------------|-------------------|-----------|
| Year 1 | 36%                              | 64%               | 0%        |
| Year 2 | 20%                              | 80%               | 0%        |
| Year 3 | 10%                              | 90%               | 0%        |

### **Method of assessment**

|        | Written Exam | Coursework | Practical |
|--------|--------------|------------|-----------|
| Year 1 | 0%           | 100%       | 0%        |
| Year 2 | 0%           | 100%       | 0%        |
| Year 3 | 0%           | 100%       | 0%        |

## **Additional expenses**

| Description   | Year | Mandatory/<br>Optional | Estimated cost |  |
|---|------|------------------------|----------------|--|
| Initial supplies  |      |                        |                |  |
| External hard drive<br>2 to 4 TB External USB 3.01 or USB 3<br>Spindle speed of 7200rpm or a fast SSD | 1    | Mandatory              | £100 to £400   |  |
| Smart Phone (Android preferred)   | 1    | Optional               | £300           |  |
| Laptop e.g.   | 1    | Mandatory              | £600 – £2000   |  |
| Windows 10<br>Microsoft Windows 10 (64-bit) version<br>1809 or later                                  |      |                        |                |  |
| Intel® 7 <sup>th</sup> Gen or newer CPU – or AMD<br>Ryzen™ 3000 Series or newer CPU                   |      |                        |                |  |
| 16 GB of RAM for HD media   |      |                        |                |  |
| 32 GB for 4K media or higher  |      |                        |                |  |
| Fast internal SSD for app installation and cache  |      |                        |                |  |
| <ul> <li>Additional high-speed drive(s) for media</li> </ul>  |      |                        |                |  |
| Monitor resolution 1920 x 1080 or<br>greater  |      |                        |                |  |
| 10 Gigabit ethernet for 4K shared network workflow  |      |                        |                |  |

## **Graphic cards NVIDIA GeForce RTX 2080 Ti NVIDIA GeForce RTX 2080 NVIDIA GeForce RTX 2070 NVIDIA GeForce RTX 2060** NVIDIA GeForce GTX 1660 Ti **NVIDIA GeForce GTX 1660 NVIDIA GeForce GTX 1650** NVIDIA GeForce GTX 1080 Ti **NVIDIA GeForce GTX 1080** NVIDIA GeForce GTX 1070 Ti **NVIDIA GeForce GTX 1070 NVIDIA GeForce GTX 1060** NVIDIA GeForce GTX 980 Ti **NVIDIA GeForce GTX 980 NVIDIA GeForce GTX 970** Or MacBook Pro, from 2018, 16GB Ram Over £2000 or 32GB Ram (A 4GB Graphic Card) The new M1 Mac chip set is very good Mac Metal AMD FirePro D300 AMD FirePro D500 AMD FirePro D700

- AMD Radeon R9 M290X
- AMD Radeon R9 M380
- AMD Radeon R9 M390
- AMD Radeon R9 M395X
- AMD Radeon Pro 560
- AMD Radeon Pro 570
- AMD Radeon Pro 575
- AMD Radeon Pro 580

| AMD Radeon Pro M395X   |       |          |     |
|--|-------|----------|-----|
| AMD Radeon Pro Vega 56   |       |          |     |
| AMD Radeon Pro Vega 64   |       |          |     |
| Intel® HD Graphics 6000  |       |          |     |
| Intel® Iris™ Graphics 6100   |       |          |     |
| Intel® Iris™ Pro Graphics 6200   |       |          |     |
| AMD Radeon Pro Vega 20   |       |          |     |
| AMD Radeon Pro Vega 48   |       |          |     |
|  |       |          |     |
| Integrated Graphics Chipsets   |       |          |     |
| Intel® HD Graphics 5000  |       |          |     |
| Intel® HD Graphics 6000  |       |          |     |
| Intel® Iris Graphics 6100  |       |          |     |
| Intel® Iris Pro Graphics 6300  |       |          |     |
| Intel® Iris Pro Graphics P6300   |       |          |     |
| Intel® Iris Graphics 540/550   |       |          |     |
| Intel® Iris Pro Graphics 580   |       |          |     |
| Intel® Iris Pro Graphics P580  |       |          |     |
| Intel® Iris™ Plus Graphics 640/650   |       |          |     |
|  |       |          |     |
|  | Books |          |     |
| Briggs, A. (2002) A Social History of Media: from Gutenberg to the Internet London: Polity Press.        | 1     | Optional | £20 |
| Gere, C. (2002) <i>Digital Culture</i> London: Reaktion Books.   | 1     | Optional | £25 |
| Costello, V. (2016) Multimedia<br>Foundations: Core Concepts for Digital<br>Design. London: Focal Press. | 1     | Optional | £40 |
| Weise, M., Weynand, D., (2015), How Video Works: From Broadcast to the Cloud. Focus Press.               | 1     | Optional | £40 |