

Study with us

## About your course

### Courses covered

Code	Title
CCPGFMDMA	MA Digital Media Arts

You can find full details of your course in the *Programme Specification*.

### Important points

- Digital Media Arts provides an opportunity to study one or more digital specialisms including video, kinetics, animation, sound, games, photography, AR and VR, digital performance, and social and interactive media.
- Experiment and explore emerging technologies and develop innovative and effective combinations of practices and media.
- Develop high-level skills in your chosen specialisms or areas of interest supported by expert tutors.
- Project-based work where the emphasis is on the creative, informed application of new technologies and devices to produce compelling user experiences.
- You will be able to produce a substantial self-initiated digital media project supported by excellent resources and expertise.
- Additional expenses vary according to the nature of the Major Project the student chooses to undertake and the figures below are thus merely indicative.

### Academic Year

#### *Academic Year 2023 – 2024*

The University's academic year is made up of 3 Semesters (A, B and C). Semester A and B are made up of teaching weeks followed by exams, where applicable (the re-sit period falls within Semester C). Semester C is normally used for final dissertations and projects.

- *Semester A runs from Monday 25 September 2023 to Friday 19 January 2024*
- *Semester B runs from Monday 22 January 2024 to Friday 10 May 2024*
- *Semester C runs from Monday 13 May 2024 to Friday 6 September 2024*

## Additional expenses

Description	Year	Mandatory/ Optional	Estimated cost
Web Cam and Mic (unless built in to your computer).	1	Required	£40
Printing and finishing	1	Optional	£50
Final Project Materials	1	Required	£100-£400