

Title of Programme: BA (Hons) Model Design

Programme Code: CTMD

Programme Specification

This programme specification is relevant to students entering: 01 September 2023

Associate Dean of School (Academic Quality Assurance): Tony Rosella

Signature

A programme specification is a collection of key information about a programme of study (or course). It identifies the aims and learning outcomes of the programme, lists the modules that make up each stage (or year) of the programme, and the teaching, learning and assessment methods used by teaching staff. It also describes the structure of the programme, its progression requirements and any programme-specific regulations. This information is therefore useful to potential students to help them choose the right programme of study, to current students on the programme, and to staff teaching and administering the programme.

Summary of amendments to the programme:

Section	Amendment

If you have any queries regarding the changes please email AQO@herts.ac.uk

Programme Specification BA (Hons) Model Design

This programme specification (PS) is designed for prospective students, enrolled students, academic staff and potential employers. It provides a concise summary of the main features of the programme and the intended learning outcomes that a typical student might reasonably be expected to achieve and demonstrate if they take full advantage of the learning opportunities that are provided. More detailed information on the teaching, learning and assessment methods, learning outcomes and content for each module can be found in Definitive Module Documents (DMDs) and Module Guides.

Section 1

Awarding Institution/Body

Teaching Institution

Programme accredited by

Final Qualification
All Final Award titles

(Qualification and Subject)

University of Hertfordshire University of Hertfordshire

University/partner campuses College Lane Campus

Not applicable BA (Hons)

BA (Hons) Model Design (Model Effects)

BA (Hons) Model Design (Model Effects) (Sandwich)

BA (Hons) Model Design (Model Effects) with a Year Abroad BA (Hons) Model Design (Model Effects) with a Year Abroad

(Sandwich)

BA (Hons) Model Design (Character and Creative Effects) BA (Hons) Model Design (Character and Creative Effects)

(Sandwich)

BA (Hons) Model Design (Character and Creative Effects) with a

Year Abroad

BA (Hons) Model Design (Character and Creative Effects) with a

Year Abroad (Sandwich)

BA (Hons) Model Design (Special Effects)

BA (Hons) Model Design (Special Effects) (Sandwich)

BA (Hons) Model Design (Special Effects) with a Year Abroad BA (Hons) Model Design (Special Effects) with a Year Abroad

(Sandwich)

FHEQ level of award 6

A. Programme Rationale

This programme holds within it three degree awards, each award seeking to address a specific but not isolated area of the Creative Industries where Model Design is used to communicate ideas and information to a range of audiences:

BA (Hons) Model Design (Model Effects) – making models for use in architecture, automotive, exhibit, movie miniatures, museum, product and toy prototyping.

BA (Hons) Model Design (Character and Creative Effects) – sculpting and casting of realistic and imagined forms working on the boundary between costume and effects or make-up and effects.

BA (Hons) Model Design (Special Effects) - the design and creation of mechanical effects requiring animatronic and puppeteer mechanisms as well as physical effects which involve atmospherics or pyrotechnics.

The programme aims to produce practitioners with excellent creative, conceptual and technical expertise



suitable for employment in the creative media industries. It does this by providing an opportunity to combine design creativity with the craft skills required by the wide spectrum of Model Design practices. Graduate attributes range from the highly accurate engineering approach of the product modeller to the imaginative and inventive solutions of special effects designers working in advertising, film and TV.

The programme is built upon a world-class reputation for producing professional model designers for all areas of the media industry and has achieved this through cultivating extensive links with leading companies in the UK. Work experience is a major feature of the programme with the majority of students undertaking a range of industry projects during their second year and with an optional Sandwich year available for longer time out in the industry.

Students on the three-degree pathways work alongside each other in one large studio space. This arrangement supports peer learning and brings many benefits to all three years of study. In those years all students take common modules which develop their understanding of the underlying principles of model design. The student experience is centred on three main approaches to model design: as representation, as communication and as interpretation.

This approach enables students to experience a broad range of model and effects work within the field of Model Design and enables them to recognise their individual needs and strengths, providing a platform for their specialist study in the final year.

In addition to acquiring a comprehensive range of traditional drawing and making skills students are provided with opportunities to develop highly technical and state of the art skills in both 2D and 3D computer software, some of which enables students to output their work to 3D printing, CNC machining and laser cutting machines.

Level 4 provides a clear grounding in materials and workshop processes and techniques alongside the development of the student's understanding of the conventions and traditions of representation in the broader field of Model Design. Workshop and Studio practices, Health and Safety and the design process of research, ideas development, evaluation of alternatives and the realisation of finished models are key aspects of Level 4. An important element of study is the *Model in Mind* cultural studies module which equips the student with a number of analytic thinking tools and a body of knowledge that develops their understanding of the cultural resonances of models as objects and as elements in communication processes.

Within projects taken during level 5, students undertake specialist studies tailored to their chosen award. These enable the acquisition of specialist skills and knowledge, both through deep and sustained project work and through a range of skill equipping workshops. During the year students have opportunities to further develop their skill base and to demonstrate their ability in a professional context through work experience with leading companies in the creative industries. This exposes students to professional standards and further develops their ability to understand and interpret a broad range of information provided by clients. In addition they learn to communicate and present their ideas and to work as part of a team. The Level 5 cultural studies module *Talking Models* extends the range of critical and theoretical ideas and encourages the student to evaluate the traditions of models and effects in which their work is located.

During level 6, the student chooses to specialise in an aspect of their chosen discipline for their Major Project module. This, together with their other level 6 work, enables the student to construct a portfolio demonstrating a breadth of application as well as the particular focus of their interest within their chosen specialism. Alongside their practical work students undertake a significant enquiry module that leads to a significant written text. This module develops a range of enquiry, thinking and communication skills appropriate for both academic work and as key transferable skills in a knowledge economy. As graduates our students will have an understanding of their chosen discipline, be informed about the realities of the professional world and will be professionally adaptable. Graduates are thereby equipped to compete on a national and international level for the positions that will provide their desired career.

In conclusion, the programme produces graduates capable of working professionally in the fields of special effects, model design and creative effects. Career prospects are wide ranging and include opportunities in film and television, the event, theatre and entertainment industries, in exhibit and museum design, in 3D



design and visualisation, in animatronics, automata and kinetic art, to name just a few. For those who choose not to remain in this field, the skills and attributes developed by the programme provide them with opportunities to move sideways into management or related areas such as advertising, art direction or set design, or to progress to postgraduate study.

B. Educational Aims of the Programme

The programme has been devised in accordance with the University's graduate attributes of programmes of study as set out in <u>UPR TL03</u>.

Additionally this programme aims to:

- Encourage students to work innovatively and creatively using an understanding of the breadth of practices of model design.
- Foster a systematic understanding of key aspects of model design including current developments in these disciplines.
- Enable students to make reasoned judgements, frame appropriate questions and draw independent conclusions.
- Facilitate an awareness of the practice of model design, in professional, cultural and historical contexts.
- Foster the transferable skills which will enable students to respond to current and future career challenges.
- Equip students with the skills to work professionally in the creative industries and in these specialist and associated fields and contribute creatively in a variety of roles, working independently and as part of multidisciplinary teams.
- Enable students to communicate effectively to specialist and non-specialist audiences in oral, written and visual forms.
- Prepare students for further academic or professional study by equipping them to initiate and manage an independent course of study.

The programme accords with the University of Hertfordshire Graduate Attributes:

- 1. **Professionalism, employability and enterprise:** The University promotes professional integrity and provides opportunities to develop the skills of communication, independent and team working, problem solving, creativity, digital literacy, numeracy and self-management. Our graduates will be confident, act with integrity, set themselves high standards and have skills that are essential to their future lives.
- 2. Learning and research skills: The University fosters intellectual curiosity and provides opportunities to develop effective learning and research abilities. Our graduates will be equipped to seek knowledge and to continue learning throughout their lives.
- 3. Intellectual depth, breadth and adaptability: The University encourages engagement in curricular, co-curricular and extracurricular activities that deepen and broaden knowledge and develop powers of analysis, application, synthesis, evaluation and criticality. Our graduates will be able to consider multiple perspectives as they apply intellectual rigour and innovative thinking to the practical and theoretical challenges they face.
- **4. Respect for others:** The University promotes self-awareness, empathy, cultural awareness and mutual respect. Our graduates will have respect for themselves and others and will be courteous, inclusive and able to work in a wide range of cultural settings.
- **5. Social responsibility:** The University promotes the values of ethical behaviour, sustainability and personal contribution. Our graduates will understand how their actions can enhance the wellbeing of others and will be equipped to make a valuable contribution to society.
- **6. Global awareness:** The University fosters discussion of complex and evolving world issues. Our graduates will be confident to act effectively in settings where language and culture are not familiar to them and will have an understanding of international traditions and practices both within, and beyond, their discipline.



C. Intended Learning Outcomes

The programme provides opportunities for students to develop and demonstrate knowledge and understanding, skills and other attributes in the following areas. The programme outcomes are referenced to the QAA benchmark statements for Art and Design and the Frameworks for Higher Education Qualifications of UK Degree-Awarding Bodies (2014) and relate to the typical student. Additionally, the SEEC Credit Level Descriptors for Further and Higher Education (2021) have been used as a guiding framework for curriculum design.

Programme Learning Outcomes will be contextualised for each award title in accordance with the subject area being studied.

Teaching and learning methods Knowledge and Assessment strategy **Understanding** A1- The underlying principles Acquisition of knowledge and Knowledge and of current practices in understanding is through a understanding are assessed Model Design and their combination of lectures, studiothrough in-module application. based project work and assessments of portfolio workshops at all levels. (A1 to A4 submissions, presentations and A5, A6, A7) and verbal assignments in a A2- Methods of problem range of media formats. solving, risk taking, experimentation and Learning is instigated by set projects with tutorial support testing of ideas and At level 6 students materials in the realisation including small group tutorials. demonstrate their knowledge of concepts. (A1 to A4) For A5, A6 and A7, and understanding through a programme of module work. self-managed learning, responsible independence and A3- Appropriate methods of much of which is negotiated idea development and autonomy develop knowledge by themselves, in one of the design realisation. and understanding of the three specialist pathways; student's chosen specialist field in model effects, special effects A4- The critical, contextual, the context of projects proposed or character and creative historical, conceptual, by students and negotiated with effects. (A5, A6, A7) economic, social tutors to ensure the fulfilment of environmental and ethical Learning Outcomes. dimensions of Model Design. The Critical and Cultural Studies programme makes a particular and for the award of BA contribution to the acquisition of (Hons) Model Design cultural, historical and critical (Model Effects): understanding, (A1) to an understanding of communication processes (A3, A4) at all levels of A5- Current practices of Model Effects and how study and to the knowledge and they are used to understanding of current practices communicate and to form (A5, A6, A7) especially at Levels the audience experience. 5 and 6. and for the award of BA There is a requirement of written (Hons) Model Design work at all levels and an extended (Character and Creative enquiry / essay at level 6. Effects): Throughout, the learner is



A6- Current practices of

Character and Creative

Effects and how they are

encouraged to undertake

independent study both to

supplement and consolidate what

used to communicate and to form the audience experience.

is being taught/learnt and to broaden their individual knowledge and understanding of the subject.

and for the award of BA (Hons) Model Design (Special Effects):

A7- Current practices of Special Effects and how they are used to communicate and to form the audience experience.

Intellectual skills

Teaching and learning methods

Assessment strategy

- B1- Systematic identification and investigation of appropriate sources.
- B2- Examination and evaluation of resources processes and materials.
- B3- Use judgement to reflect critically and analytically, synthesise ideas, draw conclusions independently and propose solutions.

and for the award of BA (Hons) Model Design (Model Effects):

B4- Identify, analyse, propose and evaluate design problems and solutions using an approach informed by current practices in Model Effects.

and for the award of BA (Hons) Model Design (Character and Creative Effects):

B5- Identify, analyse, propose and evaluate design problems and solutions using an approach informed by current practices in Character and Creative Effects.

Intellectual skills are developed through a combination of lectures and studio-based module work. (B1, B2, B3, B4, B5, B6)

Typically, the student's conceptual development will be evident in a design process, which demonstrates creative thinking and problem solving, analysis and judgement in the development of solutions and a willingness to explore a range of media. (B1, B2, B3, B4, B5, B6)

The Critical and Cultural Studies modules contribute significantly to the development of analytical thinking (B3) and enquiry skills (B3) and to a range of analytic approaches to current practices. (B4, B5, B6)

Conceptual skills are an integral part of studio work and are fostered by set briefs, in-module exercises, workshops, self-determined briefs, seminars and tutorial work (B1, B2, B3) and through student proposed and negotiated projects. (B4, B5, B6)

Throughout, the learner is encouraged to develop intellectual skills further by independent study

Intellectual skills are assessed through in-module assessments of portfolio submissions, presentations and verbal communication in a variety of media formats.

Typically, evidence will consist of work sheets, sketchbooks, research, design ideas and proposals, logs of enquiry processes including lists of sources and bibliographies in a standard format, draft and finished texts of various kinds.



and for the award of BA (Hons) Model Design (Special Effects):		
B6- Identify, analyse, propose and evaluate design problems and solutions using an approach informed by current practices in Special Effects.		
Practical skills	Teaching and learning methods	Assessment strategy
C1- Skills to enable the execution of ideas appropriate to the medium.	These are the practical and professional skills employed in the production of design ideas and solutions.	Practical skills are assessed through the production values of module work and through portfolio submissions and
C2- Clarity of purpose, skills in the selected media; awareness and adoption of appropriate conventions; sensitivity to	At levels 4 and 5 practical skills are developed through set briefs, exercises and workshops. (C1, C2, C3)	presentations.
the needs of the audience and accuracy of information.	At level 6 students are expected to demonstrate professionalism together with aesthetic and functional judgements in the	
C3- Make aesthetic and functional evaluations in the realisation of design ideas.	presentation of design ideas.	
Transferable skills	Teaching and learning methods	Assessment strategy
D1- Management of learning through reflection, planning, self-direction, subject engagement and commitment. D2- Demonstrate an ability to work professionally,	Transferable skills are developed throughout the programme. The skills of research and selfmanagement (D1, D2, D3) are integral to module work at all levels.	Transferable skills are assessed through a range of assignments built into the curriculum and through presentations and negotiation of project briefs. In-module assessment is by submission of a portfolio and
independently and with others.	Personal responsibility in a professional context (D2) becomes increasingly important	written work.
D3-Argue rationally and communicate effectively in written, spoken and	as students progress to level 6 study.	
visual forms, with due consideration for the ethics and protocols of intellectual property.	Critical awareness (D3) and flexibility (D1) are developed through self-assessment and negotiated projects and self-determined projects.	
	Communication skills (D3) are developed through oral	



presentations and in written work.

The ability to work with others (D2) is developed through collaborative projects and work experience.

Throughout, the learner is encouraged to develop transferable skills by maintaining a record of evidence and completing a personal development plan.

D. Programme Structures, Features, Levels, Modules, and Credits

The programme is offered in in full time (3 years), sandwich or with a year abroad (4 years) and sandwich and a year abroad (5 years) modes, and leads to the following awards:

BA (Hons) Model Design (Model Effects)

BA (Hons) Model Design (Character and Creative Effects)

BA (Hons) Model Design (Special Effects)

BA (Hons) Model Design (Model Effects) (Sandwich)

BA (Hons) Model Design (Character and Creative Effects) (Sandwich)

BA (Hons) Model Design (Special Effects) (Sandwich)

BA (Hons) Model Design (Model Effects) with a Year Abroad

BA (Hons) Model Design (Character and Creative Effects) with a Year Abroad

BA (Hons) Model Design (Special Effects) with a Year Abroad

BA (Hons) Model Design (Model Effects) with a Year Abroad (Sandwich)

BA (Hons) Model Design (Character and Creative Effects) with a Year Abroad (Sandwich)

BA (Hons) Model Design (Special Effects) with a Year Abroad (Sandwich)

All awards share Level 4 and the majority of Level 5 modules.

Entry is normally at level 4 with A-level or equivalent qualifications as detailed in section G but is possible at subsequent levels subject to appropriate qualifications and experience. Intake is normally Semester A (September).

Professional and Statutory Regulatory Bodies N/A

Work-Based Learning, including Sandwich Programmes

A designated Sandwich programme leads to a University award in the sandwich mode, with the word "(Sandwich)" appearing on the final award certificate. In order for the programme to lead to an award in the sandwich mode, the student must undertake a period of approved work experience of not less than 30 weeks full-time equivalent with no possibility of exemption, usually between the end of Level 5 and the beginning of Level 6. This will usually be completed within the United Kingdom but, with prior approval, may be completed within other countries. Progress of the student's training and development is monitored through visits from University academic staff and/or through reports from the student. Students will be required to document this period of work in accordance with the guidelines produced by the School. Students on the Sandwich programme will be registered on the Sandwich Year Module (6CTA1008).



prevented from undertaking a sandwich placement. Students who are on the sandwich programme but have a 'Failed' grade in any Level 4 or Level 5 module will not normally be allowed to register to repeat this module until they return from placement.

Students may choose to combine study abroad and work experience awards, by completing a full Year Abroad followed by a Sandwich, over 2 years, leading to the award of "with a Year Abroad (Sandwich)".

Where a student enrols on Year Abroad or Sandwich but encounters circumstances that prevent completion of the minimum number of weeks required, they may, with permission from their programme leader, be transferred onto single semester Study Abroad and/or Employment Experience.

Other Work Experience (Short and Medium Term)

In addition to offering a full Sandwich year (as explained above and referred to in the School as a 'Long Term Work Experience'), we encourage students to participate in shorter work experiences/placements.

With agreement from the Programme Leader, a student negotiated work experience is available within this Programme at Level 5.

This means that, with prior written agreement, a student may undertake:

• a work experience in place of an assessed component within one of the named L5 modules below (referred to as a 'Short Term Work Experience')

5CTA1236 Turbo Projects
5CTA1237 Design Process and Realisation
5CTA1238 Model Effects Contextualised Model
5CTA1239 Character and Creative Effects Contextualised Model
5CTA1240 Special Effects Contextualised Model

Student Exchange programme Incoming Exchange

Incoming Study Abroad students study the course at level five.

In such cases, an Approved Study Pattern for single-semester study will be determined at the commencement of the study period. The Study Pattern should clearly specify the format/quantity/weighting of assessments that are to be submitted at the conclusion of the study period – please see the relevant DMDs for more information.

NOTE: Visiting students wishing to study for a single semester in the School of Creative Arts may participate in the Level 5 activities within a single Programme only during the required semester.

Study Abroad

All students on the course are eligible to complete a study abroad option, usually between levels four and five, or levels five and six. Study abroad is normally one full year, but students can opt to complete one semester of study abroad and one semester of work experience, with the permission of the school.

Further details available at https://www.herts.ac.uk/international/overseas-study/study-abroad.

Students wishing to study abroad at a host institution in another country, or to complete a work placement during their studies, may choose to undertake one of the following:

- Sandwich (for a full year)
- Year Abroad (for a full year)

Some students may alternatively be eligible for the following:



- Study Abroad (for a single semester only)*
- Employment Experience (for a single semester only)**
- Employment Experience and Study Abroad (Employment Experience for a single semester + Study Abroad for a single semester)***
- * Students can choose to Study Abroad for a <u>single</u> semester only in either semester A or B. Students will be made Dormant for the semester they are not engaged with.
- ** Students can choose Employment Experience for a <u>single</u> semester only in either semester A or B. Students will be made Dormant for the semester they are not engaged with. Students wishing to undertake Employment Experience for the whole year will be registered on the Sandwich option.
- ***Students can choose to combine Employment Experience for a single semester and Study Abroad for a single semester in the same academic year only. There is no condition to which way around this takes place.

Students choosing to undertake Sandwich, Year Abroad, Study Abroad and/or Employment Experience will need to decide in advance of the following eligible academic year and discuss this with the Programme Leader and Student Record Administrator first.

Students normally progress to the next level of study in the academic year following any of the above.

A designated Year Abroad programme leads to a University award in Study Abroad mode and the words "with a Year Abroad" appear on the award certificate. The Year Abroad will provide students with the opportunity to expand, develop and apply the knowledge and skills gained at the start of their course in the School of Creative Arts (UH), within a different organisational and cultural environment in a partner academic institution. The host institution will appoint a Programme Co-ordinator who will oversee the student's programme during the Year Abroad and will liaise with the appointed UH Supervisor.

Students undertaking a full Year Abroad may undertake a period of study at an approved partner institution as <u>an additional year either between Levels 4 and 5 (students must have passed 120 credits)</u> or <u>between Levels 5 and 6 (students must have passed 240 credits)</u>.

Programme Structure

The programme structure and progression information below (Table 1a and 1b) is provided for the Honours award. Any interim awards are identified in Table 1b. The Programme Learning Outcomes detailed above are developed and assessed through the constituent modules. Table 2 identifies where each learning outcome is assessed.

Table 1a Outline Programme Structure

Mode of study Full time; sandwich; year abroad; study abroad; employment experience

Entry point Semester A

Level 4

The listed level 4 modules are common to all the degree awards of the Model Design Programme and must be undertaken by all students irrespective of their degree pathway. Students studying the first year with Hertfordshire International College (HIC) will be enrolled on HIC modules but are taught alongside University of Hertfordshire Level 4 students. All modules are 100% coursework.



Compulsory Modules Module Title	Module Code	Credit Points	% Examination	% Coursework	% Practical	Semesters
Scale and Structure	4CTA1270	30	0	100	0	Α
Shape and Form	4CTA1271	30	0	100	0	AB
Design and Fabrication	4CTA1272	30	0	100	0	В
The Model in Mind: histories, contexts, theories (C&CS)	4CTA1273	30	0	100	0	AB

Level 4 modules for Hertfordshire International (HIC) students

Compulsory Modules (HIC, all awards) Module Title	Module Code	Credit Points	% Examination	% Coursework	% Practical	Semesters
Scale and Structure - HIC	4CTA1274	30	0	100	0	Α
Shape and Form - HIC	4CTA1275	30	0	100	0	AB
Design and Fabrication - HIC	4CTA1276	30	0	100	0	В
The Model in Mind: histories, contexts, theories (C&CS) - HIC	4CTA1277	30	0	100	0	AB

OPTIONAL - Year 2 - Year Abroad

Students may elect to take a year abroad, as optional experience:

Optional Modules Module Titles	Module Code	Credit Points	% Examination	% Coursework	% Practical	Semesters
Year Abroad	5CTA0001	0	0	P/F	0	AB

In order to achieve the 'with a Year Abroad' Award students must complete Module 5CTA0001 between levels 4 and 5 of their study. <u>Please note</u>: this is a representative module and it is understood that actual activity may fall outside these dates.

Level 5

The level 5 modules listed in the table below are common to all the degree awards of the Model Design Programme and must be undertaken by all students irrespective of their degree pathway. All modules are 100% coursework. (90 credits in common between awards at level 5.)



Compulsory (Core) Modules Module Title	Module Code	Credit Points	% Examination	% Coursework	% Practical	Semesters
Talking Models: the theory of practice (C&CS)	5CTA1241	30	0	100	0	AB
Design Process and Realisation	5CTA1237	30	0	100	0	Α
Turbo Projects	5CTA1236	30	0	100	0	AB

Work experience may be undertaken within 5CTA1237, Design Process and Realisation or 5CTA1236, Turbo Projects in part fulfilment of the chosen module, depending upon the nature of the placement acquired.

BA (Hons) Model Design (Model Effects) Pathway

(30 credits differentiation at level 5)

Compulsory Modules Module Title	Module Code	Credit Points	% Examination	% Coursework	% Practical	Semesters	
Model Effects Contextualised Model	5CTA1238	30	0	100	0	В	

BA (Hons) Model Design (Character and Creative Effects) Pathway

(30 credits differentiation at level 5)

Compulsory Modules Module Title	Module Code	Credit Points	% Examination	% Coursework	% Practical	Semesters	
Character and Creative Effects Contextualised Model	5CTA1239	30	0	100	0	В	

BA (Hons) Model Design (Special Effects) Pathway

(30 credits differentiation at level 5)



Compulsory Modules Module Title	Module Code	Credit Points	% Examination	% Coursework	% Practical	Semesters
Special Effects Contextualised Model	5CTA1240	30	0	100	0	В

OPTIONAL - Year 3 - Sandwich Year, Year Abroad, Study Abroad or Employment Experience

Students may elect to take a sandwich placement year, a year abroad, single semester study abroad or single semester Employment Experience within a single year as optional experience

Sandwich Year

Optional Modules Module Title	Module Code	Credit Points	% Examination	% Coursework	% Practical	Semesters
Sandwich Year (Creative Arts)	6CTA1008	0	0	P/F	0	AB

In order to achieve the Sandwich Award students must complete module 6CTA1008 between levels 5 and 6 of their study. <u>Please note</u>: this is a representative module and it is understood that actual activity may fall outside these dates.

Year Abroad

Optional Modules Module Title	Module Code	Credit Points	% Examination	% Coursework	% Practical	Semesters
Year Abroad (Creative Arts)	6CTA0001	0	0	P/F	0	AB

In order to achieve the 'with a Year Abroad' award students must complete Module 6CTA0001 between levels 5 and 6 of their study. <u>Please note</u>: this is a representative module and it is understood that actual activity may fall outside these dates.

Study Abroad

Optional Modules Module Title	Module Code	Credit Points	% Examination	% Coursework	% Practical	Semesters
Study Abroad (Creative Arts)	6CTA1166	0	0	P/F	0	A, B



In order to achieve the 'with Study Abroad' award students must complete Module 6CTA1166 between levels 5 and 6 of their study. <u>Please note</u>: this is a representative module and it is understood that actual activity may fall outside these dates.

Employment Experience

Optional Modules Module Title	Module Code	Credit Points	% Examination	% Coursework	% Practical	Semesters	
Employment Experience (Creative Arts)	6CTA1165	0	0	P/F	0	A, B	-

In order to achieve the 'with Employment Experience' award students must complete Module 6CTA1165 between levels 5 and 6 of their study. <u>Please note</u>: this is a representative module and it is understood that actual activity may fall outside these dates.

Level 6 (Year 3 Full Time, Year 4 Sandwich)

The level 6 modules listed in the table below are common to all the degree awards of the Model Design Programme and must be undertaken by all students irrespective of their degree pathway. All modules are 100% coursework. (75 credits in common between awards at level 6.)

Compulsory (Core) Modules Module Title	Module Code	Credit Points	% Examination	% Coursework	% Practical	Semesters	
Professional Context Model	6CTA1140	30	0	100	0	Α	
Professional Practice	6CTA1144	15	0	100	0	В	
Critical and Cultural Studies: L6 Enquiry / Report / Essay (Model Design)	6CTA1148	30	0	100	0	AB	

BA (Hons) Model Design (Model Effects) Pathway

(45 credits differentiation at level 6)

Compulsory Modules Module Title	Module Code	Credit Points	% Examination	% Coursework	% Practical	Semesters	
Model Effects Major Project Proposal	6CTA1141	15	0	100	0	Α	
Model Effects Major Project	6CTA1145	30	0	100	0	В	



BA (Hons) Model Design (Character and Creative Effects) Pathway

(45 credits differentiation at level 6)

Compulsory Modules Module Title	Module Code	Credit Points	% Examination	% Coursework	% Practical	Semesters	
Creative Effects Major Project Proposal	6CTA1142	15	0	100	0	А	_
Character and Creative Effects Major Project	6CTA1146	30	0	100	0	В	

BA (Hons) Model Design (Special Effects) Pathway

(45 credits differentiation at level 6)

Compulsory Modules Module Title	Module Code	Credit Points	% Examination	% Coursework	% Practical	Semesters
Special Effects Major Project Proposal	6CTA1143	15	0	100	0	Α
Special Effects Major Project	6CTA1147	30	0	100	0	В

Progression to levels 5 and 6 requires a minimum of 90 and 120 credits respectively.

The award of an Honours degree requires 360 credit points passed with a minimum of at least 120 at level 6 including the final degree project appropriate to the award title.

Table1b (below) details the minimum requirements for all awards.

FULL TIME MODE (3 years)

LEVEL 4	Semester A	Semester B					
	cale and Structure CTA1274 (HIC) 30 credits	Design and Fabrication 4CTA1272 / 4CTA1276 (HIC) 30 credits					
Shape and Form 4CTA1271 / 4CTA1275 (HIC) 30 credits							
The Model in Mind (C&CS) 4CTA1273 / 4CTA1273 (HIC) 30 credits							
LEVEL 5	Semester A	Semester B					



Talking Mod	els (C&CS)			
5CTA1241				
Turbo P	rojects			
5CTA1236				
Design Process and Realisation 5CTA1237 30 credits	(Model Effects / Character and Creative Effects / Special Effects) Contextualised Model 5CTA1238 / 5CTA1239 / 5CTA1240 30 credits			
LEVEL 6 Semester A	Semester B			
Professional Context Model 6CTA1140 30 credits	Professional Practice 6CTA1144 15 credits			
C&CS: L6 Enquiry / Repor	- · · · · · · · · · · · · · · · · · · ·			
(Model Effects / Character and Creative Effects / Special Effects) Major Project Proposal 6CTA1141 / 6CTA1142 / 6CTA1143 15 credits	(Model Effects / Character and Creative Effects / Special Effects) Major Project 6CTA1145 / 6CTA1146 / 6CTA1147 30 credits			

Honours classification

The University has approved structure and assessment regulations common to all programmes. Full details are provided in <u>UPR AS14</u>, Section D.

Table 1b Final and interim awards available

The programme provides the following final and interim awards:

Final Award BA (Hons)	Award Title Model Design (Model Effects) Model Design (Model Effects) (Sandwich) Model Design (Model Effects) with a Year Abroad Model Design (Model Effects) with a Year Abroad (Sandwich)	Minimum requirements 360 credit points including 240 at level 6/5 of which 120 must be at level 6	Available at end of Level 6	Programme Learning Outcomes developed (see above) A1, A2, A3, A4, A5 B1, B2, B3, B4 C1, C2, C3 D1, D2, D3
BA (Hons)	Effects) Model Design (Character and Creative Effects) (Sandwich)	360 credit points including 240 at level 6/5 of which 120 must be at level 6	6	A1, A2, A3, A4, A6 B1, B2, B3, B5 C1, C2, C3 D1, D2, D3



Model Design (Special Effects) (Sandwich) Model Design (Special Effects) with a Year Abroad Model Design (Special Effects) with a	360 credit points including 240 at level 6/5 of which 120 must be at level 6	A1, A2, A3, A4, A7 B1, B2, B3, B6 C1, C2, C3 D1, D2, D3
Year Abroad (Sandwich)		

Interim Award University Certificate	Award Title	Minimum requirements 45 credit points at level 4	Available at end of Level 4	
Certificate of Higher Education		120 credit points at level 4	4, 5	See UPR AS11, section 13: http://sitem.herts.ac.uk/secreg/upr/AS11.htm
Diploma of Higher Education	Model Design (Model Effects) Model Design (Character and Creative Effects) Model Design (Special Effects)	240 credit points including at least 120 at level 5	5, 6	A1, A2, A3, A4, A5 B1, B2, B3, B4 C1, C2, C3 D1, D2, D3
Diploma of Higher Education	Model Design (Character and Creative Effects)	240 credit points including at least 120 at level 5	5, 6	A1, A2, A3, A4, A6 B1, B2, B3, B5 C1, C2, C3 D1, D2, D3
Diploma of Higher Education	Model Design (Special Effects)	240 credit points including at least 120 at level 5	5, 6	A1, A2, A3, A4, A7 B1, B2, B3, B6 C1, C2, C3 D1, D2, D3
BA (Hons)	Model Design (Model Effects) Model Design (Model Effects) (Sandwich) Model Design (Model Effects) with a Year Abroad (Sandwich) Model Design (Model Effects) with a Year Abroad	300 credit points including 180 at level 6/5 of which 60 must be at level 6	6	A1, A2, A3, A4, A5 B1, B2, B3, B4 C1, C2, C3 D1, D2, D3
BA (Hons)	Model Design (Character and Creative Effects) Model Design (Character and Creative Effects) (Sandwich) Model Design (Character and Creative Effects) with a Year Abroad	300 credit points including 180 at level 6/5 of which 60 must be at level 6	6	A1, A2, A3, A4, A6 B1, B2, B3, B5 C1, C2, C3 D1, D2, D3



	(Sandwich) Model Design (Character and Creative Effects) with a Year Abroad			
BA (Hons)	Model Design (Special Effects) Model Design (Special Effects) (Sandwich) Model Design (Special Effects) with a Year Abroad (Sandwich) Model Design (Special Effects) with a Year Abroad	300 credit points including 180 at level 6/5 of which 60 must be at level 6	6	A1, A2, A3, A4, A7 B1. B2, B3, B6 C1, C2, C3 D1, D2, D3
BA (Hons)	Model Design (Model Effects) with Study Abroad Model Design (Model Effects) with Employment Experience Model Design (Model Effects) with Study Abroad and with Employment Experience	360 credit points including 240 at level 6/5 of which 120 must be at level 6	6	A1, A2, A3, A4, A5 B1, B2, B3, B4 C1, C2, C3 D1, D2, D3
BA (Hons)	Model Design (Character and Creative Effects) with Study Abroad Model Design (Character and Creative Effects) with Employment Experience Model Design (Character and Creative Effects) with Study Abroad and with Employment Experience	360 credit points including 240 at level 6/5 of which 120 must be at level 6	6	A1, A2, A3, A4, A6 B1, B2, B3, B5 C1, C2, C3 D1, D2, D3
BA (Hons)	Model Design (Special Effects) with Study Abroad Model Design (Special Effects) with Employment Experience Model Design (Special Effects) with Study Abroad and with Employment Experience	including 240 at level 6/5 of which 120 must	6	A1, A2, A3, A4, A7 B1. B2, B3, B6 C1, C2, C3 D1, D2, D3

Programme-specific assessment regulations

The programme complies with the University's academic regulations (in particular, <u>UPR AS11</u>, <u>UPR AS11</u>, <u>UPR AS12/UPR AS13</u> and <u>UPR AS14)</u> with the exception of those listed below, which have been approved by the University:

 Module 6CTA1148, Critical and Cultural Studies: L6 Enquiry / Report / Essay (Model Design) cannot be substituted with equivalent credits from any level to improve the degree classification of the awards under the Model Design Programme.

				Must be
				included in
Course	Course		Modules (child	classification
Code	Instance	Award Title	instance codes & title) algorithm?



	6CTA1148 - C&CS: L6 Enquiry /	Yes
CTMD	Report / Essay (Model Design)	

Further programme-specific regulations (requiring School-level approval) are given below:

• Students are expected to commit to all elements of their programme of study, be punctual in their attendance and meet deadlines. Persistent, unexplained absence or late arrival / departure from lectures, seminars and practicals is not acceptable. Attendance requirements will normally be highlighted within the relevant DMD (Definitive Module Document) or other assessment documentation (module guide or assignment brief). Lack of attendance may inhibit the student's ability to meet the learning outcomes of such modules leading to reduced or fail grades through poor performance.

Students transferring between UH and Franchise Partners:

In instances where a student has transferred between the UH and a Franchised version of *this* programme (or vice versa), final degree classification will be determined using the standard UH methodology (i.e. L5 performance will count towards classification, in addition to L6) irrespective of the location of the final year of study.

The programme operates a University-wide policy for treatment of exceptional circumstances and students receive details in the Student Handbook.

Other information relevant to the programme

• **Copyright:** Students retain the Intellectual Property Rights, including copyright, in their films, images and other artefacts. Unless specifically notified by the student, the student grants the University the right to use any of their material for non-commercial academic use including the promotion of the Programme, School of Creative Arts and the University. The student may withdraw this consent at any time by contacting their programme leader.

E. Management of Programme & Support for student learning.

Management

The programme is managed and administered through:

- Dean of School.
- Associate Dean of School (AQA) who has delegated responsibility for programmes in the School of Creative Arts.
- Academic Subject Group Leader with an overview of the programme.
- The Programme Leader, who is responsible for advising students on the programme as a whole and chairing the programme committee.
- Student representatives on programme committees.
- Module Leaders who are responsible for individual modules.
- A School Admissions Tutor with specific responsibility for open days and selection.
- A programme committee, the membership of which includes the programme administrator, academic group leader, programme leader, all teaching staff, student representatives, a technical officer and the Information Hertfordshire Manager.
- A designated administrative team to deal with day-to-day administration associated with the modules within the programme.



Support

Students are supported by:

- The Creative Arts Toolkit http://catoolkit.herts.ac.uk
- Orientation for overseas students.
- An induction week at the beginning of each new academic session.
- Academic Subject Group Leader to oversee and advise on programme related issues.
- Programme Leader/Year Tutor to help students understand the course/programme structure.
- Tutors to provide academic and pastoral support.
- Technical Officer support.
- You will have a Personal Tutor who will be an important point of contact, able to help you gain a good understanding of the School and programme you are studying.
- Student representatives on Programme Committees.
- On-site shop for materials; Loan Stores for camera and other equipment.
- Academic English support.
- International Students support.
- A versatile online interactive intranet and learning environment.
- Guided student-centred learning on Canvas module sites.
- Attractive modern study environments in two Learning Resources Centres.
- Access to extensive digital and print collections of information resources.
- A substantial Student Centre, providing advice on issues such as finance, University regulations, legal matters, accommodation, international student support, etc.
- Office of Dean of Students, Student Wellbeing (incorporating Counselling, Mental Health and Disability Support), Chaplaincy, and Day Nursery.
- Medical Centre.
- University Disability Advisors.
- Equality Office.
- · Careers and Employment.
- Hertfordshire Students' Union
- Dedicated programme site.

F. Other sources of information

In addition to this Programme Specification, the University publishes guidance to registered students on the programme and its constituent modules:

- A Programme (or Student) Handbook;
- A Definitive Module Document (DMD) for each constituent module;

The <u>Ask Herts</u> website provides information on a wide range of resources and services available at the University of Hertfordshire including academic support, accommodation, fees, funding, visas, wellbeing services and student societies.

As a condition of registration, all students of the University of Hertfordshire are required to comply with the University's rules, regulations and procedures. These are published in a series of documents called 'University Policies and Regulations' (UPRs). The University requires that all students consult these documents which are available on-line, on the UPR web site, at: http://www.herts.ac.uk/secreg/upr/. In particular, UPR SA07 'Regulations and Advice for Students' Particular Attention - Index' provides information on the UPRs that contain the academic regulations of particular relevance for undergraduate and taught postgraduate students.

In accordance with section 4(5) of the Higher Education and Research Act 2017 (HERA), the UK Office for Students (OfS) has registered the University of Hertfordshire in the register of English higher education



providers. The Register can be viewed at: https://www.officeforstudents.org.uk/advice-and-guidance/the-register/.

G. Entry requirements

The normal entry requirements for the programme are:

For current entry tariff point requirements, please refer to the relevant page for the Course on the University website or on the online prospectus.

The programme is subject to the University's Principles, Policies and Regulations for the Admission of Students to Undergraduate and Taught Postgraduate Programmes (in <u>UPR SA03</u>), along with associated procedures. These will take account of University policy and guidelines for assessing accredited prior certificated learning (APCL) and accredited prior experiential learning (APEL).

If you would like this information in an alternative format please contact: Email: hhaq@herts.ac.uk

If you wish to receive a copy of the latest External Examiner's Report for the programme, please email a request to aqo@herts.ac.uk



BA (Hons) Model Design (Model Effects)

Table 2: Development of Intended Programme Learning Outcomes in the Constituent Modules

This map identifies where the programme learning outcomes are assessed in the constituent modules. It provides (i) an aid to academic staff in understanding how individual modules contribute to the programme aims (ii) a checklist for quality control purposes and (iii) a means to help students monitor their own learning, personal and professional development as the programme progresses.

			Programme Learning Outcomes (as identified in section 1 and the following page)																		
			Knowledge & Understanding						Intellectual Skills						Pra	actical Sk	kills	Transferable Skills			
	Module Title	Module Code	A1	A2	АЗ	A4	A5	A6	A7	B1	B2	В3	B4	B5	В6	C1	C2	С3	D1	D2	D3
	Scale and Structure	4CTA1270	Х													X				Х	
4	Shape and Form	4CTA1271			Х	Х				Χ								Х	Х		
Level	Design and Fabrication	4CTA1272		Х		Х					Х							Х	Х		
	The Model in Mind: histories, contexts, theories (C&CS)	4CTA1273	х			Х				Х		Х					Х		х		
	Design Process and Realisation	5CTA1237	Х		Х						Х					Х		Х	Х		
Level 5	Turbo Projects	5CTA1236	Х		Х											Х		х		х	
Lev	Model Effects Contextualised Model	5CTA1238		Х	Х	Х	Х					Х							Х		Х
	Talking Models: the theory of practice (C&CS)	5CTA1241	Х			Х				Х		Х					Х		Х		Х
	Model Effects Major Project Proposal	6CTA1141	Х				Х						Х				Х		Х		
9	Professional Context Model	6CTA1140	Х	Х	Х							Х					Х		Х		
Level 6	Model Effects Major Project	6CTA1145	Х		Х	Х	Х					Х	Х			Х	Х		Х		
	Professional Practice	6CTA1144			Х					Х								Х		Х	
	C&CS: L6 Enquiry / Report / Essay (Model Design)	6CTA1148	Х		Х	Х				Х		Х					Х		Х	Х	Х

<u>Key</u>: Learning Outcome which is assessed as part of the module \square



BA (Hons) Model Design (Character and Creative Effects)

Table 2: Development of Intended Programme Learning Outcomes in the Constituent Modules

This map identifies where the programme learning outcomes are assessed in the constituent modules. It provides (i) an aid to academic staff in understanding how individual modules contribute to the programme aims (ii) a checklist for quality control purposes and (iii) a means to help students monitor their own learning, personal and professional development as the programme progresses.

				Programme Learning Outcomes (as identified in section 1 and the following page)																	
				Knowledge & Understanding								Intellectual Skills						kills	Transferable Skills		
	Module Title	Module Code	A1	A2	А3	A4	A5	A6	A7	B1	B2	В3	B4	B5	В6	C1	C2	С3	D1	D2	D3
	Scale and Structure	4CTA1270	Х													Х				Х	
4	Shape and Form	4CTA1271			Х	Х				Х								Х	Х		
Level	Design and Fabrication	4CTA1272		Х		Х					Х							Х	Х		
	The Model in Mind: histories, contexts, theories (C&CS)	4CTA1273	Х			Х				Х		Х					Х		Х		
	Design Process and Realisation	5CTA1237	Х		Х						Х					Х		Х	Х		
2	Turbo Projects	5CTA1236	Х		Х											Х		Х		Х	
Level	Character and Creative Effects Contextualised Model	5CTA1240		Х	Х	Х		Х				Х							Х		х
	Talking Models: the theory of practice (C&CS)	5CTA1241	Х			Х				Х		Х					Х		Х		Х
	Character and Creative Effects Major Project Proposal	6CTA1142	Х					Х						Х			Х		Х		
9	Professional Context Model	6CTA1140	Х	Х	Х							Х					Х		Х		
Level	Character and Creative Effects Major Project	6CTA1146	Х		Х	Х		Х				Х		Х		Х	Х		Х		
	Professional Practice	6CTA1144			Х					Х								Х		Х	
	C&CS L6 Enquiry / Report / Essay (Model Design)	6CTA1148	Х		Х	Х				Х		Х					Х		Х	Х	Х



BA (Hons) Model Design (Special Effects)

Table 2: Development of Intended Programme Learning Outcomes in the Constituent Modules

This map identifies where the programme learning outcomes are assessed in the constituent modules. It provides (i) an aid to academic staff in understanding how individual modules contribute to the programme aims (ii) a checklist for quality control purposes and (iii) a means to help students monitor their own learning, personal and professional development as the programme progresses.

			Programme Learning Outcomes (as identified in section 1 and the following page)																		
				Kn	owledge	e & Und	derstand	ding			Ir	ntellectu	ual Skill	s		Pra	ctical S	kills	Trans	sferable	Skills
	Module Title	Module Code	A1	A2	А3	A4	A5	A6	A7	B1	B2	В3	B4	B5	В6	C1	C2	СЗ	D1	D2	D3
	Scale and Structure	4CTA1270	Х													Х				Х	
14	Shape and Form	4CTA1271			Х	Х				Х								Х	Х		
Level	Design and Fabrication	4CTA1272		Х		Х					Х							Х	Х		
	The Model in Mind: histories, contexts, theories (C&CS)	4CTA1273	Х			х				Х		Х					Х		Х		
	Design Process and Realisation	5CTA1237	Х		Х						Х					Х		Х	Х		
el 5	Turbo Projects	5CTA1236	Х		Х											Х		Х		Х	
Level	Special Effects Contextualised Model	5CTA1240		Х	Х	Х			Х			Х							Х		Х
	Talking Models: the theory of practice (C&CS)	5CTA1241	Х			Х				Х		Х					Х		Х		Х
	Special Effects Major Project Proposal	6CTA1143	Х						Х						Χ		Х		Х		
	Professional Context Model	6CTA1140	Х	Х	Х							Х					Х		Х		
Level 6	Special Effects Major Project	6CTA1147	Х		Х	Х			Х			Х			Х	Х	Х		Х		
	Professional Practice	6CTA1144			Х					Х								Х		Х	
	C&CS L6 Enquiry / Report / Essay (Model Design)	6CTA1148	Х		Х	Х				Х		Х					Х		Х	Х	Х

Key: Learning Outcome which is assessed as part of the module



KEY TO PROGRAMME LEARNING OUTCOMES

Knowledge and Understanding

- A1. The underlying principles of current practices in Model Design and their application.
- A2. Methods of problem solving, risk taking, experimentation and testing of ideas and materials in the realisation of concepts.
- A3. Appropriate methods of idea development and design realisation.
- A4 The critical, contextual, historical, conceptual, economic, social environmental and ethical dimensions of Model Design.

and for the award of BA (Hons) Model Design (Model Effects):

A5. Current practices of Model Effects and how they are used to communicate and to form the audience experience.

and for the award of BA (Hons) Model Design (Character and Creative Effects):

A6. Current practices of Character and Creative Effects and how they are used to communicate and to form the audience experience.

and for the award of BA (Hons) Model Design (Special Effects):

A7. Current practices of Special Effects and how they are used to communicate and to form the audience experience.

Practical Skills

- C1. Skills to enable the execution of ideas appropriate to the medium.
- C2. Clarity of purpose; skills in the selected media, awareness and adoption of appropriate conventions; sensitivity to the needs of the audience and accuracy of information.
- C3. Make aesthetic and functional evaluations in the realisation of design ideas.

Intellectual Skills

- B1. Systematic identification and investigation of appropriate sources.
- B2. Examination and evaluation of resources, processes and materials.
- B3. Use judgement to reflect critically and analytically, synthesise ideas, draw conclusions independently and propose solutions.

and for the award of BA (Hons) Model Design (Model Effects):

B4. Identify, analyse, propose and evaluate design problems and solutions using an approach informed by current practices in Model Effects.

and for the award of BA (Hons) Model Design (Character and Creative Effects):

B5. Identify, analyse, propose and evaluate design problems and solutions using an approach informed by current practices in Character and Creative Effects.

and for the award of BA (Hons) Model Design (Special Effects):

B6. Identify, analyse, propose and evaluate design problems and solutions using an approach informed by current practices in Special Effects.

Transferable Skills

- D1 Management of learning through reflection, planning, self-direction, subject engagement and commitment.
- D2 Demonstrate an ability to work professionally, independently and with others.
- Argue rationally and communicate effectively in written, spoken and visual forms, with due consideration for the ethics and protocols of intellectual property.



Section 2

Programme management

Relevant QAA subject benchmarking

statements

Type of programme

Date of validation/last periodic review Date of production/ last revision of PS

Relevant to level/cohort Administrative School

Language of Delivery

Art and Design

Undergraduate

October 18 March 23

Level 4 entering September 2023

School of Creative Arts

English

Table 4 Course structure

Course details			
Course Code	Course Description	HECOS	UCAS
CTMD	Model Design and Special Effects: BA (Hons) Model Design (Model Effects) BA (Hons) Model Design (Character and Creative Effects) BA (Hons) Model Design (Special Effects)	100048 (100%)	W292 / W452 / W451

