## SHUFFLEBOARD rules

! The powders of the materials used may contain traces of nuts

Purpose of game - move all four pucks by hand to the highest point zone so that they do not fall at the end of the board. The winner is the first team collected 15 points.

- Each team (1, 2 or 4 players) has 4 pucks (red or blue)
- To determine who starts playing a puck per team and the closest opposite edge begins or why not stone, scissors, bag?
- When pushing the puck, both feet must reach the ground fully
- During the game, opposing teams stand at the same end of the table.
  Alternately, the pucks are pushed to the opposite end of the table until all eight pucks are used. The opponent pushes his puck at the same time, trying to knock down another player's puck or beat it
- Only one puck can be pushed at a time
- Any puck crossing the foul line further down the player is considered a valid shot and the ball remains on the table. If the puck does not cross the foul line further down the player, no points are earned and must be removed from the table
- Only those pucks that are farther than your opponent's team's highest scoring pucks will also score points for you. Only one player or one team can earn points per game
- Pucks can stop in 1, 2, 3, 4 point zones. If the puck is stopped on the edge of the playing surface at the opposite end of the table, it scores 5 points
- The puck must completely cross the area of points in front of it to earn points in that area. If the puck is on the line of point zones, it gains a lower number of points
- The player who scores points in the next round beats first. If he does not score points, then the last player to hit the ball in the previous round hits the puck
- The game is best for 2-8 people

Have a good game!

